

WiserBAN



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WiserBAN

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Executive Summary

The WiserBAN project will create an ultra-miniature and ultra low-power RF microsystem for wireless Body Area Networks (BAN) targeting primarily wearable and implanted devices for healthcare, biomedical and lifestyle applications.

The proposed research concerns the extreme miniaturization of the BAN with primarily the areas of ultra low-power radio SoC (System on Chip), RF and Low-frequency MEMS, miniature reconfigurable antennas, miniaturized SiP (System in Package), sensor signal processing and flexible communication protocols.

The WiserBAN microsystem will be 50 times smaller than today's radio modules for Personal Area Networks (PAN) solutions, e.g. Bluetooth, that can simply not be embedded in a variety of tiny implants and wearable applications. WiserBAN will thus enable significant take up by the European SME's and industries in healthcare, bio-medical and lifestyle.

WiserBAN will also create a major impact on the quality of life of the European Citizens, in particular for improving the comfort and access to ICT for impaired and disabled people of all ages carrying implants or wearing medical devices, hence reducing the risk of social exclusion.

WP4 will consist in the design, simulation and validation of the digital part of the BAN radio microsystem, which entails the radio transceiver baseband, MAC units (soft & hard), and the sensor data processing unit.

About this deliverable D4.2:

This deliverable is the second one of the WP4 within the WiserBAN project, and concerns all the tasks T4.1, T4.2 and T4.3 which are:

- **Task 4.1 Reconfigurable Baseband and MAC objectives:**

*Design and develop both the baseband and the hardware MAC entities to be attached to the smart RF components which WP2 will provide,
Design reconfigurable MAC entities, through reprogramming, for greater flexibility in the applications requirements/constraints that WiserBAN will address.*

- **Task 4.2 Low Power BAN Protocol objectives:**

Design an energy efficient BAN protocol architecture with the support for various applications requirements (variable data-rates, quality-of-service, reliability, priorities, directions of flows, etc.) and the support of coexistence, cooperation and compliance with existing BAN/PAN architectures.

- **Task 4.3 Low-power sensor data processing unit objectives:**

Develop and integrate a high-performance, low-power, DSP-based unit at the core of the application layer. This DSP-based unit will be in charge of Running the basic MAC protocol (T4.2) and controlling the interfaces with the other system or applicative parts. The application data processed by this unit will be used to feed the MAC layer below it.

It shall link the applications, scenarios, and platform requirements from WP1 to the research done within WP4 on the MAC protocol and the reconfigurable digital baseband. In particular, requirements on the quality of services to comply with the different scenarios shall be analysed from the protocol perspective, taking into account existing standards like Bluetooth Low Energy or IEEE802.15.6. The objective is in a first place to provide solutions as much as possible compliant with standards or to justify proprietary choices.

1 Introduction

1.1 Goals and methodology

The D4.2 deliverable goals are:

- To provide characterization and validation results of the digital blocks which have been designed in the scope of the implementation into the WiserBAN SoC.
- To validate the methodology for the validation of the digital blocks and settle a high level of confidence in the developed blocks for an expected successful SoC release.
- To demonstrate the good interoperability of the various blocks designed by the partners in different places.
- To elaborate and validate by simulation a complete protocol including outcomes from around-the-body propagation measurements.

The deliverable content is organized accordingly with sections addressing:

- the VHDL code development for the D-BB Rx and Tx, and for the icyflex DSP processor and associated peripherals,
- the validation of these codes on a high-level simulation platform,
- the validation of digital part integrated into MPW1 SoC,
- the validation of these codes on a FPGA platform,
- the implementation of the associated protocol taking into account the specific BAN environment.

The different validations described above are covering different parts with different coverage limitations that are explained in respective sections. The limitations are linked to a usual effort-coverage trade off. But finally, the validation must provide a good confidence on digital system integration quality.

1.2 Digital system to validate

The purpose of section 2 is to introduce from a high-level the architecture of the building blocks described hereafter. They include the D-BB Rx and D-BB Tx, the interface to the icyflex and some elements to build a HW MAC, the icyflex itself and the implementation of the whole onto an FPGA platform, and the context of the related protocols using outcomes from propagation measurements. In this deliverable, characterization elements and validation process resulting from dedicated tests are introduced and detailed.

The implementation of the WiserBAN digital system includes the Tx and Rx Digital BaseBand which processes the received signal and manages the low-level protocol elements, the processor which supports the software of application and high-level protocol elements.

Regarding the D-BB Rx, it is composed of many different blocks, derived from the algorithms to down convert the signal to Base-Band, filter it out, and finally demodulate the information. The inputs of this part are made of bits from the Analog-to-Digital Converter, directly from the analog domain. The outputs are packaged into buffers, registers and are also signals like interrupts in a format which is compatible with the processor. This part has yet not been integrated into the first SoC, so the validation which is provided with here in this deliverable is based on high-level simulations experiencing various scenarii of interest. These simulations are optimized to limit the dead zone, where validation is missing and remaining errors or mismatches may be uncharacterized. This is described in Section 3.

On the D-BB Tx side, a similar approach has also been considered. The inputs come from the processor through registers and the output consists in the modulation of the RF signal by dynamic digital control of the RF synthesizer. Some interrupts are also generated to inform the processor about the status of the transmission. This is described in Section 3.

Once the VHDL code has been generated and validated in-depth, it is also possible to consider its implementation on an actual hardware platform like an FPGA. This is done thanks to a specific development which will also be of interest for the implementation of the application software and protocol before the final SoC is ready. Thereby, the correctness of the connectivity between the various blocks – D-BB Rx and Tx, icyflex core, IRQ manager, icyflex bus – can be confirmed in an alternative manner to the simulation one. The implementation of this hardware platform and its use is described in the Section 5.

As above-described, the principle of the characterization and validation of the digital blocks is also applied to the protocol elements. It is based on codes which have been developed taking into account actual conditions related to BAN propagation. First, simulations are carried out to validate the interest of this dedicated protocol, and second its further preliminary implementation onto a hardware target will help to finalize and refine it before it is used into the final WiserBAN module. To this end, the Icycom platform has been chosen as it integrates an icyflex core and an associated RF transceiver (not carrier frequency and data rate compatible). In Section 6 is detailed the implementation of the protocol and its validation on a simulation platform.

2 Digital BaseBand validation

This section describes the D-BB Rx and Tx in a straightforward way, and detail the validation methodology as well as the simulation & measurements results obtained using an adequate set of test benches and simulation environment.

2.1 D-BB implementation for the receiver

The D-BB Rx has been developed to support the specifications of the WiserBAN protocol. As it considers three different modulation schemes, the D-BB Rx must be flexible enough to enable the reception of all these expected schemes. These three modulation schemes are listed below:

- IEEE802.15.4: a O-QPSK modulation at 2 Mcps and 250 kbps
- BT-LE: a GMSK modulation with a maximum data rate of 1 Mbps
- proprietary 2Mbps: based the O-QPSK modulation of the IEEE802.15.4

The D-BB Rx follows an analog front-end which process the signal in a BandPass Sampling way. Right before the D-BB Rx, there is an ADC running at 36.571 MHz with a resolution of 8 bits. It converts an IF signal which has been sampled much below the Nyquist criterion (sub-sampling ratio of 14). The D-BB is split between two main parts. First, a Digital Front-End (D-FE) follows the ADC. It is composed of a modified Weaver cell which mixes the I and Q paths, a low-pass filter, a resampling stage which shift the signal from the 36.571 MHz domain to the 8 MHz one, a low-pass shaping filter. After this D-FE, the signal is processed in the Modem, which realizes the demodulation and data buffering.

In the D-FE, no specific process is done with regards to the expected modulation, except the coefficient choice for the filtering stages (BT-LE is narrower). This D-FE is mostly modulation independent. In the Modem, specific blocks are implemented to address the three various schemes.

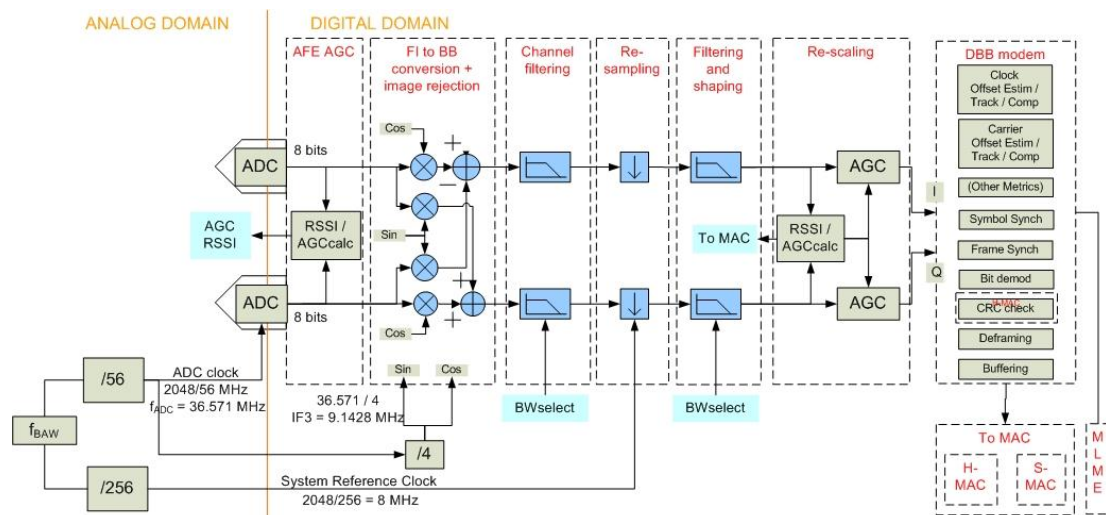


Figure 2-1: Synoptic of the full D-BB including the D-FE and the Modem

The overall D-BB is monitored and controlled thanks to configuration registers which are directly connected to the icyflex internal bus. It also provides with Interruptions to enable an easy handling of the communications. These have been designed in relation with the icyflex architecture and use the Interrupt manager of the processor.

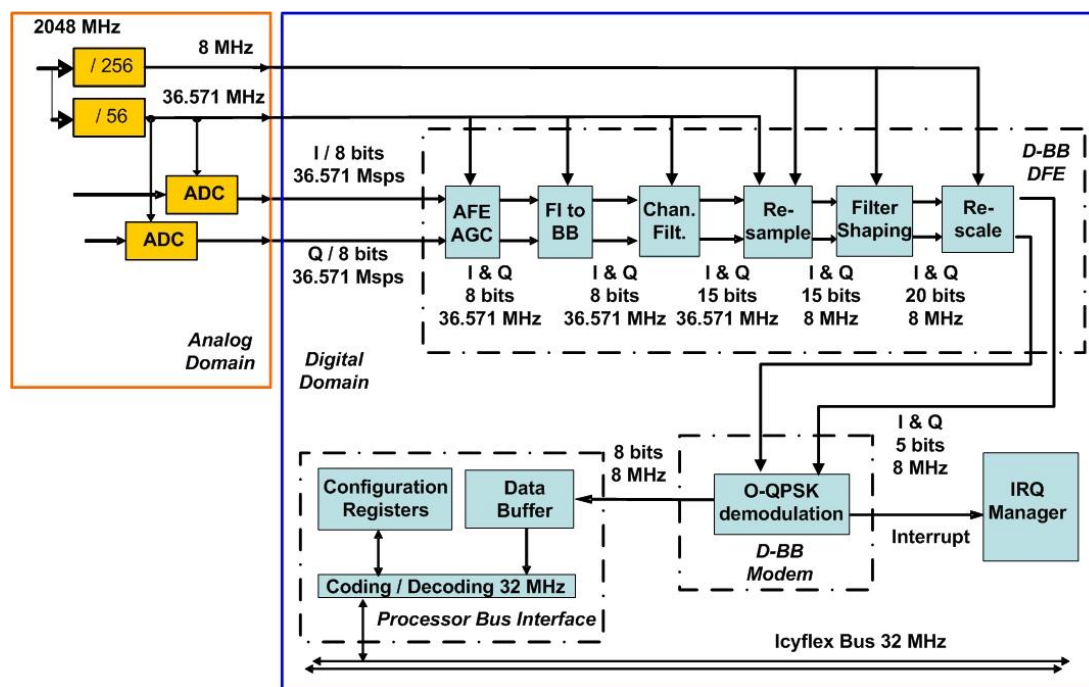


Figure 2-2: synoptic of the full-Digital BaseBand

Clocks are provided by the frequency reference based on the 2.048 GHz BAW oscillator. After the signal has been resampled in the D-FE, it is processed by an 8 MHz clock synchronized with the 32 MHz one used in the digital and specifically in the processor.

At the end of the D-BB Rx, the data are buffered in a dedicated buffer which can contain the maximum number of octets specified in a frame - 128 octets.

In addition to this functional architecture of the D-BB Rx, some test modes have been added. They are of three kinds. On one hand, some passive test modes can be used. For instance, the configuration of the blocks can be tuned thanks to the configuration registers. They can be used for instance to fine tune the level of signal which will trigger a synchronization process on the Modem or modify some gain in the chain. Once these parameters have been tested and optimized, they can be documented and the embedded software, using libraries, can set these up, and therefore optimize the functioning of the receiver. The Interrupts signal can also be used as validation and test signal as they propose real-time activation monitoring to known stimuli. On the other hand, active test modes have been implemented to validate the correct functioning of the D-BB Rx, besides try to find out where in the chain any mismatch or issue may be generated. To do so, monitoring the signal at different levels or inject specific signals through registers has been made possible and loop-back techniques employed.

All the D-BB Rx registers are listed below:

Address	Register	R/W	Size	Default	Description
0x00 to 0x1F: D-BB_RX registers					
0x00	DBB_RX_CTRL	R/W	16	0x0	Control register
0x02	DBB_RX_STATUS	R	16	0x0	DBB_RX status register
0x04	DBB_RX_DEBUG	R/W	8	0x0	Reserved for programmable states enabling internal connections
0x05	DBB_RX_IRQ_ACK	R/W	8	0x0	Interrupt acknowledge register
0x06	DBB_RX_IRQ_STATUS	R	16	0x0	Interrupt status register
0x08	DBB_RX_IRQ0_EN	R/W	16	0x0	IRQ0 Interrupt mask register
0x0A	DBB_RX_IRQ1_EN	R/W	16	0x0	IRQ1 Interrupt mask register
0x0C	DBB_RX_IRQ2_EN	R/W	16	0x0	IRQ2 Interrupt mask register
0x0E	DBB_RX_FIFO_RX_THRES	R/W	8	0x0	Programmable threshold for the FIFO RX
0x10	DBB_RX_FIFO_LOOPBACK_DATA_0	R/W	16	0x0	Loopback mode (to DFE or DBB depending mode selected in DBB_RX_CTRL)
0x12	DBB_RX_FIFO_LOOPBACK_DATA_1	R/W	16	0x0	Same as DBB_RX_FIFO_LOOPBACK_DATA_1 but generate one pulse in CLK_36M
0x14	DBB_RX_FIFO_RX_DATA	R	32	0x0	DATA from FIFO RX in normal mode (selected in DBB_RX_CTRL)
0x18	DBB_RX_FIFO_LOOPBACK_DUMP	R	32	0x0	Output data dump (from ADC or DFE depending mode selected in DBB_RX_CTRL)
0x1C	DBB_RX_VENDOR_ID	R	32	0x0	Vendor ID register
0x20 to 0x2F: D-FE registers					
0x20	DBB_RX_DFE_CTRL	R/W	16	0x0	Control register
0x22	DBB_RX_DFE_AFE_AGC_THRES	R/W	8	0x0	AFE AGC threshold
0x23	DBB_RX_DFE_RES_AGC_THRES	R/W	8	0x0	Rescale AGC threshold
0x24	DBB_RX_DFE_RSSI_DIV	R/W	8	0x0	Select averaging value for RSSI
0x25	DBB_RX_DFE_RSSI_FRAME	R/W	8	0x0	RSSI in the received frame
0x26	DBB_RX_DFE_RSSI_VALUE	R/W	8	0x0	Current RSSI
0x30 to 0x3F: IEEE802.15.4 modem registers					
0x30	DBB_RX_RX1_SFD_WORD	R/W	8	0xA7	SFD Byte
0x31	DBB_RX_RX1_SYNCH	R/W	8	0x5	SYNC_TH synchronization detection threshold
0x32	DBB_RX_RX1_CPT_THRES	R/W	8	0x6	-

0x33	DBB_RX_RX1_GAIN_THRES	R/W	8	0x8D	Gain for the RX demodulation algorithm
0x34	DBB_RX_RX1_LQI_VALUE	R	8	0x0	Link quality indicator result
0x35	DBB_RX_RX1_PHR_VALUE	R	8	0x0	PHR value
0x36	DBB_RX_RX1_CRC_VALUE	R	16	0x0	CRC value

Table 1: D-BB Rx registers

To use the loopback functionality, a specific mode has to be selected. It is then possible, in simulation as with the actual SoC, to inject frames into the D-BB Rx and monitor the output to verify the correct processing in the D-FE as well as in the Modem.

2.2 D-BB RX test methodology and validation

The methodology for the validation of the full D-BB Rx is based on being able to stick the behaviour when simulating to the actual behaviour of the final SoC. To do so, the entry points and outcomes of the test process have been limited to the minimum. A test bench is set around the core D-BB Rx VHDL featuring a 2 entry points:

- ADC output / input of D-FE
- icyflex bus

which are fed by input files generated using Matlab, and 2 possible outputs:

- Data buffer: directly readable by the icyflex interface
- Spy block in the test bench: automatically generating files fed with the outputs of each D-BB Rx constituting block

This way, the D-BB Rx is not impacted by the requirements of the test hardware as it uses features already available for the SoC functioning.

From this methodology, several scenarii have been envisioned in simulation to validate the correctness of the whole D-BB Rx. They are all related to test modalities of interest to detect potential sources of non-functioning.

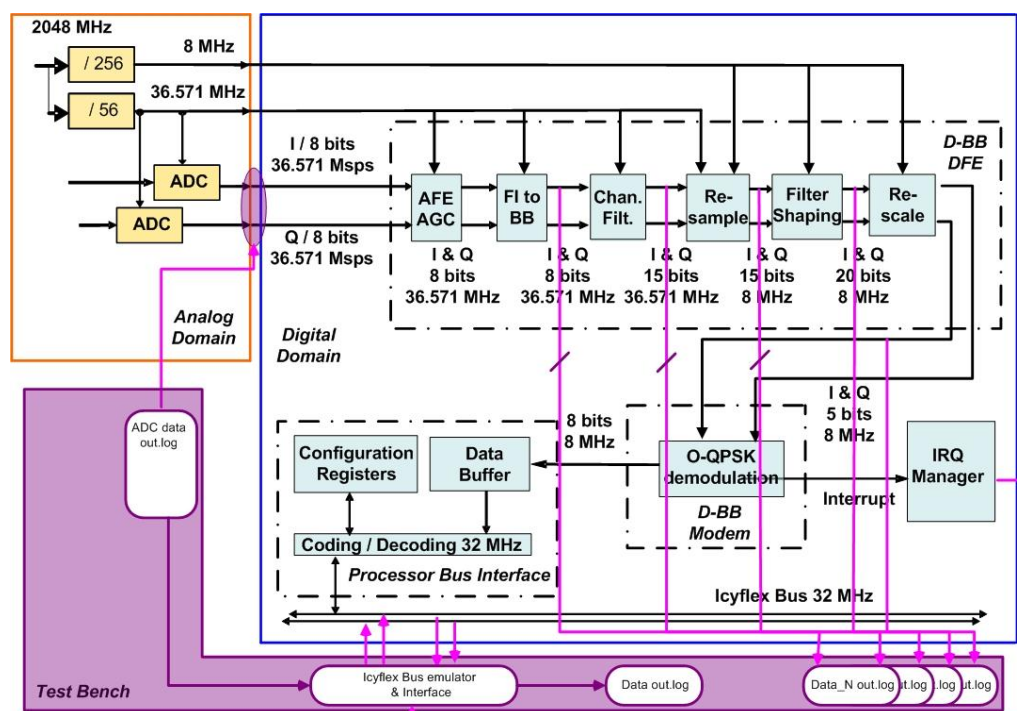


Figure 2-3: test bench interface with the D-BB Rx

The architecture of this test bench allows monitoring the signal on the complete D-BB Rx chain. The signals are stored into files which can be compared to expectation files devised thanks to Matlab.

At the end of the D-BB Rx chain, it is also possible to read the data buffer and get the received, which can then be compared with the original data bytes file used to generate the Matlab log file.

Given this methodology, various test can be carried out. Amongst them, some can be described as functional tests as they are carried out using ideal waveform processed under Matlab. The list below describes these functional tests:

Name of the test	Description
rx/F000_802_15_4_full_decodage	This validates the whole IEEE802.15.4 modem, for 100 packets of 20 bytes each at an expected received power of -85 dBm and a CFO of 20 ppm.
rx/F001_dfe_802_15_4_adc_input	This validates the D-FE only in the normal mode, with a pulse shaping filter set for IEEE802.15.4
rx/F002_dfe_802_15_4_adc_sat_input	This validates the D-FE only in the normal mode with generated saturated data at the input from the ADC, with a pulse shaping filter set for IEEE802.15.4
rx/F003_dfe_bluetooth_adc_input	This validates the D-FE only in the normal mode with a pulse shaping filter set for BlueTooth LE 1Mbps
rx/F004_dfe_bluetooth_adc_sat_input	This validates the D-FE only in the normal mode with generated saturated data at the input, with a pulse

	shaping filter set for BlueTooth LE 1Mbps
rx/F005_IRQ_end_frame	This validates the interrupt end_frame on IRQ0, IRQ1, IRQ2
rx/F006_IRQ_fifo_rx_full	This validates the interrupt fifo_rx_full on IRQ0, IRQ1 and IRQ2
rx/F007_IRQ_fifo_rx_part	This validates the interrupt fifo_rx_part on IRQ0, IRQ1 and IRQ2, for DBB_RX_FIFO_THRES = 3
rx/F008_IRQ_fifo_rx_empty	This validates the interrupt fifo_rx_empty on IRQ0 and IRQ1
rx/F009_IRQ_fifo_rx_underflow	This validates in the loopback mode the interrupt fifo_rx_underflow on IRQ0 and IRQ1
rx/F010_IRQ_fifo_rx_overflow	This validates the interrupt fifo_rx_overflow on IRQ0
rx/F011_IRQ_fifo_adc_overflow	This validates in the loopback mode the interrupt fifo_adc_overflow on IRQ0.
rx/F012_IRQ_end_frame_loopback_dfe_input	This validates in the loopback mode the interrupt end_frame on IRQ0, IRQ1 and IRQ2
rx/F013_IRQ_fifo_rx_full_loopback_dfe_input	This validates in the loopback mode the interrupt fifo_rx_full on IRQ0, IRQ1 and IRQ2
rx/F014_IRQ_fifo_rx_part_loopback_dfe_input	This validates in the loopback mode the interrupt fifo_rx_part on IRQ0, IRQ1 and IRQ2
rx/F015_IRQ_fifo_rx_empty_loopback_dfe_input	This validates in the loopback mode the interrupt fifo_rx_empty on IRQ0, IRQ1 and IRQ2
rx/F016_IRQ_fifo_rx_underflow_loopback_dfe_input	This validates in the loopback mode the interrupt fifo_rx_underflow on IRQ0 and IRQ1
rx/F017_IRQ_fifo_rx_overflow_loopback_dfe_input	This validates in the loopback mode the interrupt fifo_rx_overflow on IRQ0
rx/F018_RSSI_AFE_AGC_16_RSSI_rescale_AGC_8	This validates the RSSI value calculated for AFE_AGC at 16 and rescale_AGC at 8
rx/F019_RSSI_AFE_AGC_32_RSSI_rescale_AGC_16	This validates the RSSI value calculated for AFE_AGC at 32 and rescale_AGC at 16
rx/F020_RSSI_AFE_AGC_64_RSSI_rescale_AGC_32	This validates the RSSI value calculated for AFE_AGC at 64 and rescale_AGC at 32
rx/F021_RSSI_AFE_AGC_128_RSSI_rescale_AGC_64	This validates the RSSI value calculated for AFE_AGC at 128 and rescale_AGC at 64
rx/F022_RSSI_AFE_AGC_256_RSSI_rescale_AGC_128	This validates the RSSI value calculated for AFE_AGC at 256 and rescale_AGC at 128
rx/F023_RSSI_AFE_AGC_512_RSSI_rescale_AGC_256	This validates the RSSI value calculated for AFE_AGC at 512 and rescale_AGC at 256
rx/F024_RSSI_AFE_AGC_1024_RSSI_rescale_AGC_512	This validates the RSSI value calculated for AFE_AGC at 1024 and rescale_AGC at 512

rx/F025_RSSI_AFE_AGC_2048_RSSI_rescale_AGC_1024	This validates the RSSI value calculated for AFE_AGC at 2048 and rescale_AGC at 1024
rx/F026_rescale_AGC_auto_mode	This validates the behaviour of the automatic rescale driven by the AGC block
rx/F027_loopback_dfe_input	This validates the D-FE only in the loopback mode. The input data are coming at the input of the D-FE through the icyflex data bus.
rx/F028_loopback_modem_input	This validates the IEEE802.15.4 Modem only in the loopback mode. The input data are coming at the input of the Modem through the icyflex data bus. The decoded bytes are buffered and read thanks to the fifo_rx_full IT.
rx/F029_dump_adc_output	This monitors the data directly at the output of the ADC. It will be useful to test and characterize the ADC functioning on the actual SoC implementation
rx/F030_dump_dfe_output	This monitors the data directly at the output of the DFE. It will be useful to test and characterize the DFE functioning on the actual SoC implementation
rx/F031_loopback_dfe_input_dump_dfe_output	This monitors the data directly at the output of the DFE while injecting the data stream at its input. It will be useful to test and characterize the DFE functioning on the actual SoC implementation
rx/F032_swap_cos_I_FI2BB_input	This tests the inversion of sign on cosine I path
rx/F033_swap_sin_I_FI2BB_input	This tests the inversion of sign on sine I path
rx/F034_swap_cos_Q_FI2BB_input	This tests the inversion of sign on cosine Q path
rx/F035_swap_sin_Q_FI2BB_input	This tests the inversion of sign on sine I path
rx/F036_CRC_normal_mode	This validates the CRC functioning. The frame is removed if the CRC is wrong.
rx/F037_CRC_debug_mode	This validates the CRC functioning. The frame is kept even if the CRC is wrong.
rx/F038_IRQ_dfe_res_agc_sat	This validates in the normal mode the interrupt dfe_res_agc_sat on IRQ0, IRQ1 and IRQ2
rx/F039_IRQ_dfe_res_agc_sat_loopback_dfe_input	This validates in the loopback mode the interrupt dfe_res_agc_sat on IRQ0, IRQ1 and IRQ2

Table 2: Functional tests carried out on the D-BB Rx

The first ones are investigating the correctness of the D-FE for the 2 Pulse Matched filter configurations, corresponding to the IEEE802.15.4 and BT-LE versions of the filter.

When loopback is mentioned, the tests verify the correctness of the D-FE and the Modem by injecting the data through the icyflex bus: this verifies at the same time the validity of the bus interface and of the loopback mode.

When the ADC is mentioned, the values of interest are fed thanks to the loopback mode, and read through the icyflex bus. This eases the validation of the ADC, without passing the signal through the D-BB.

Indeed, the target for these tests is to match to output files with the files generated by the algorithms simulated with Matlab. Finally, all these tests described here have been passed successfully and no issue has been found. It also has to be mentioned that most of these tests monitor intermediate files in the chain. These intermediate files also exhibit correct result which validates the overall test bench methodology and secure the porting of the VHDL code to the SoC implementation.

Another feature which is also tested carefully in the previous tests is the interrupt generation one. When generating and simulating the proposed scenario, the activation of interrupts of interest has also been activated. Some screen snapshots of the simulations are presented below to explain how and when the interrupts are generated.

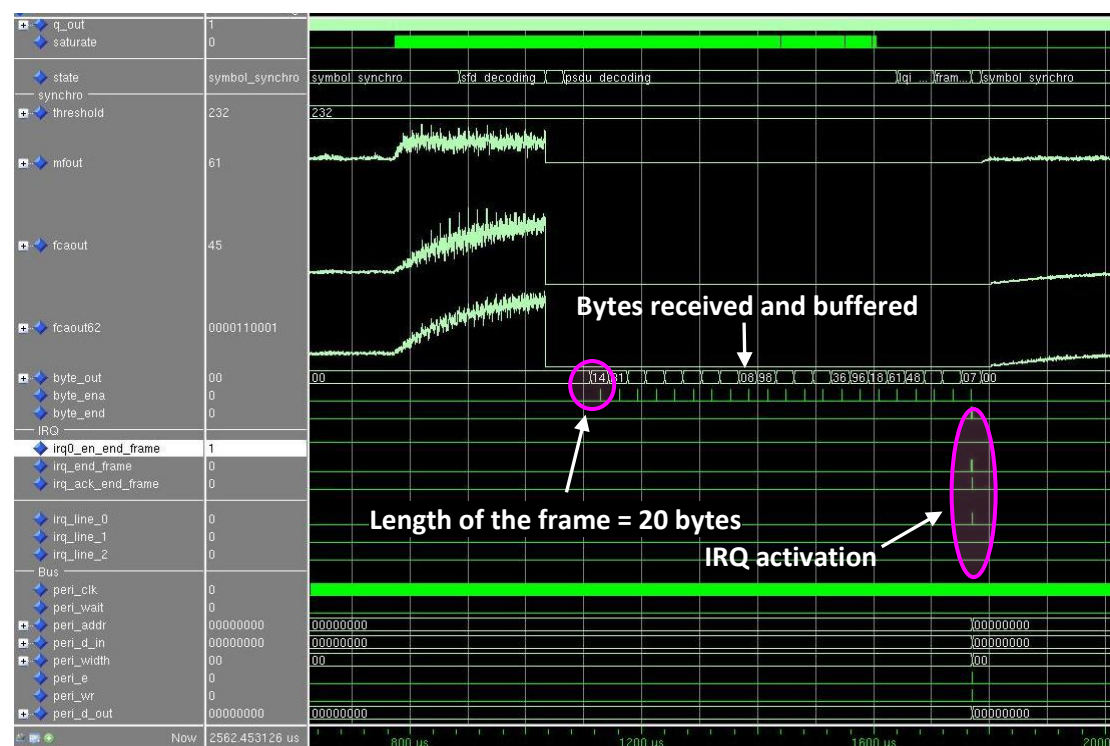


Figure 2-4: frame reception and end_frame IT generation

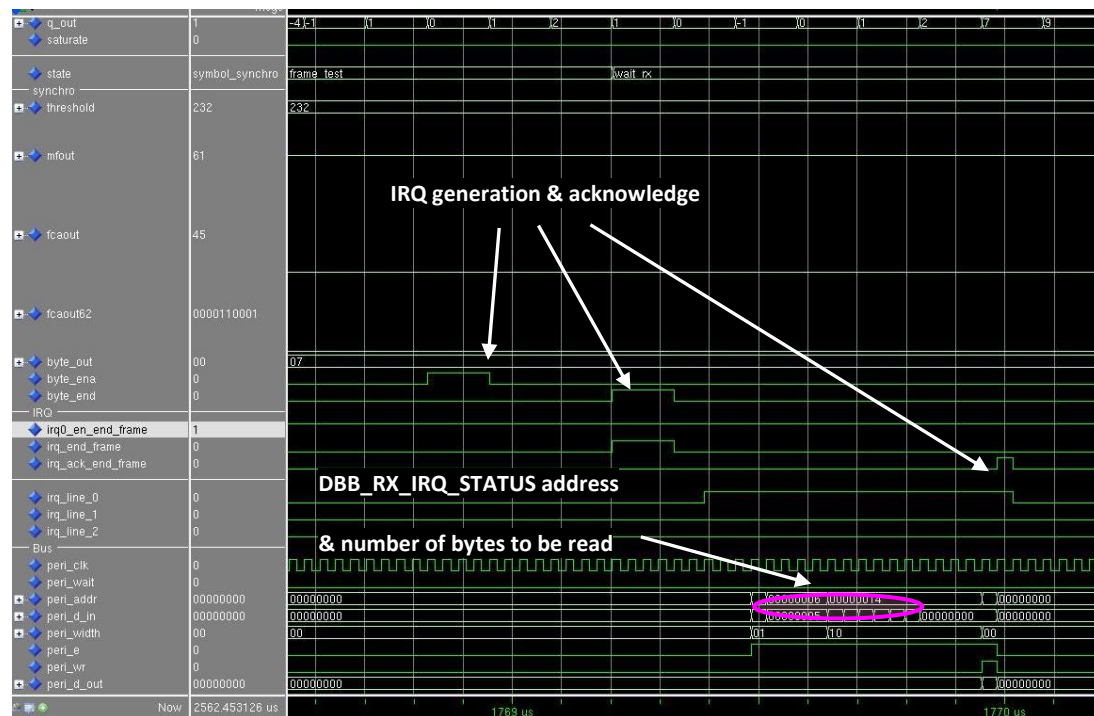


Figure 2-5: End_frame activation (zoom)

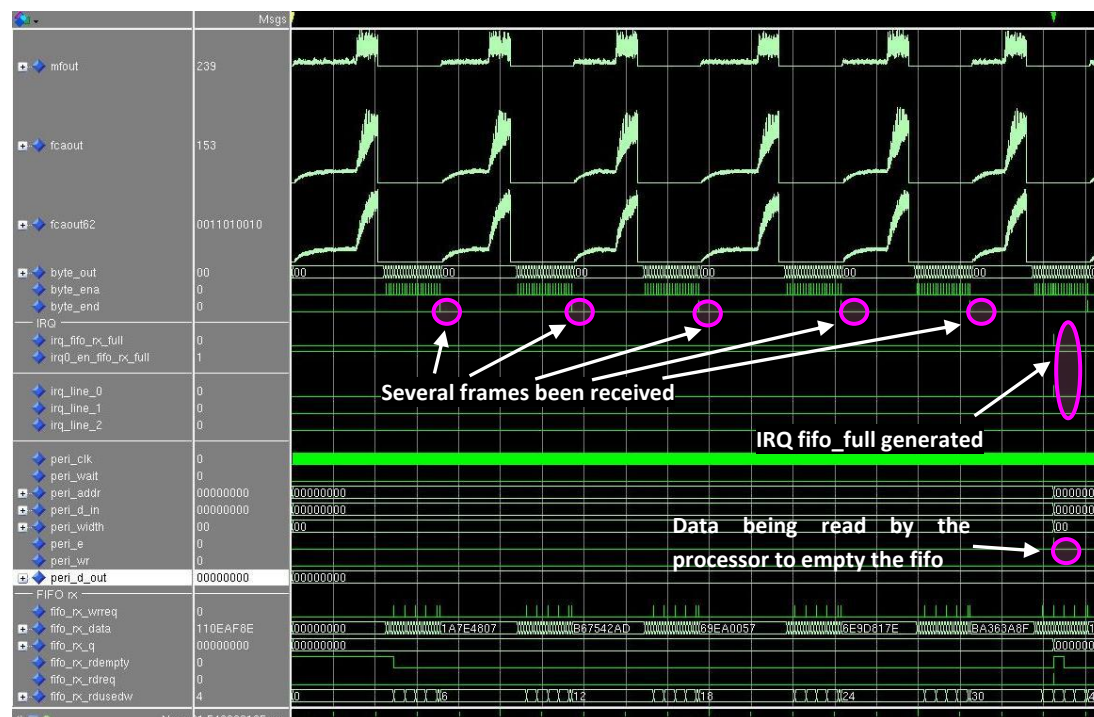


Figure 2-6: Multiple frames reception and generation of fifo_full interrupt

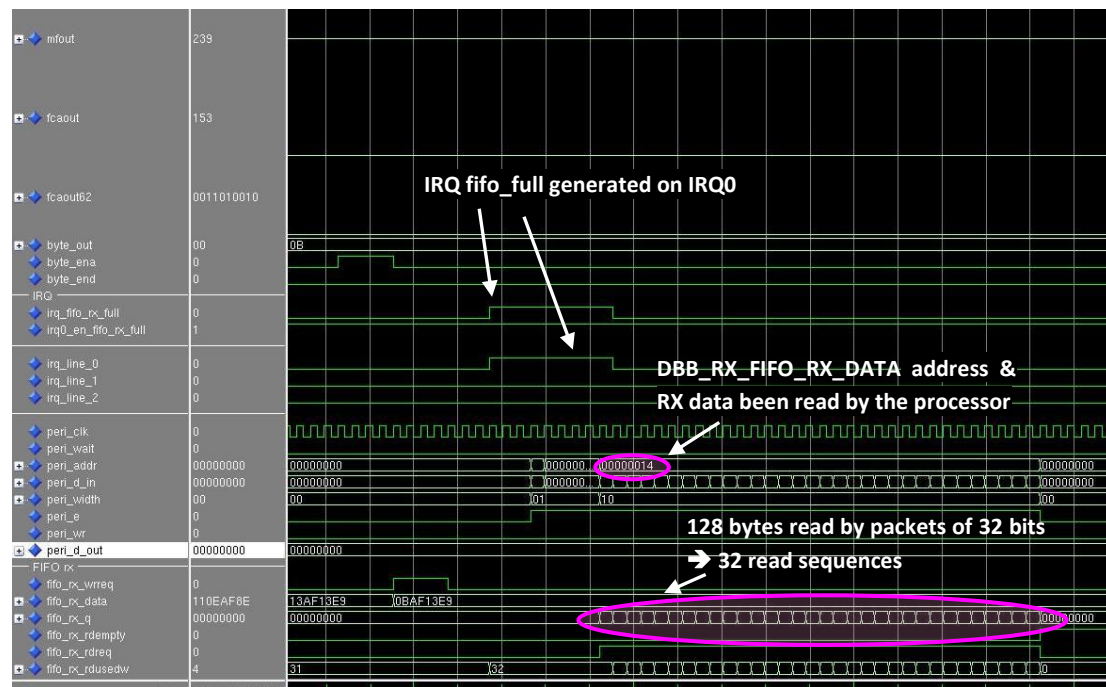


Figure 2-7: Frame reception and fifo_full interrupt generation (zoom)

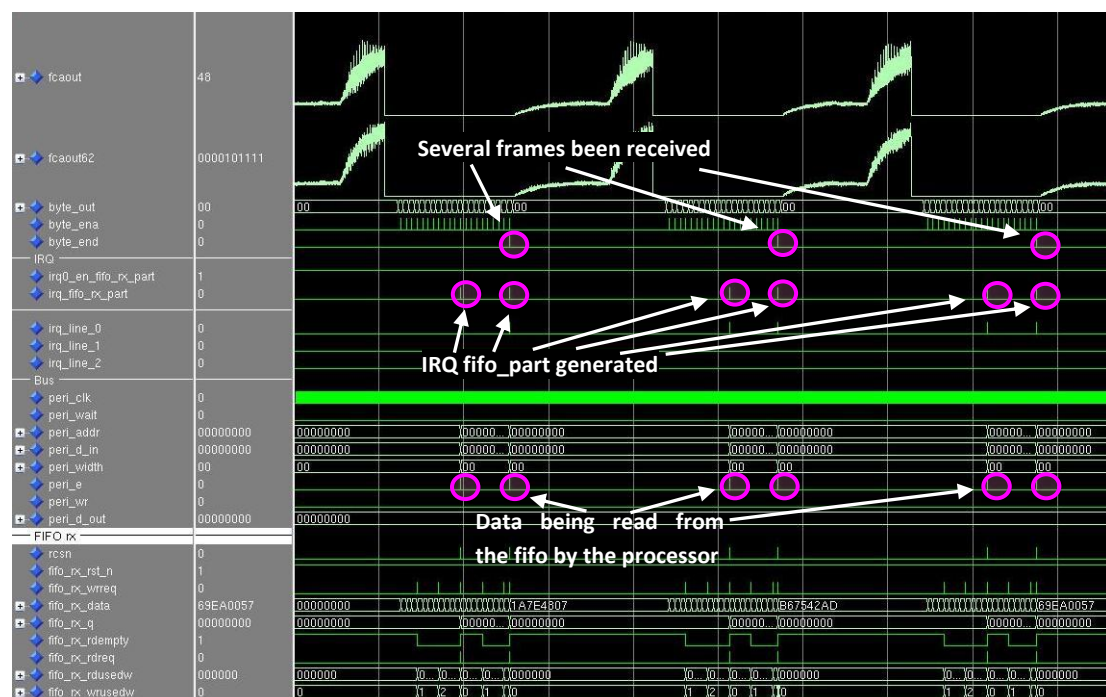


Figure 2-8: Frame reception and generation of a FIFO partial filling interrupt

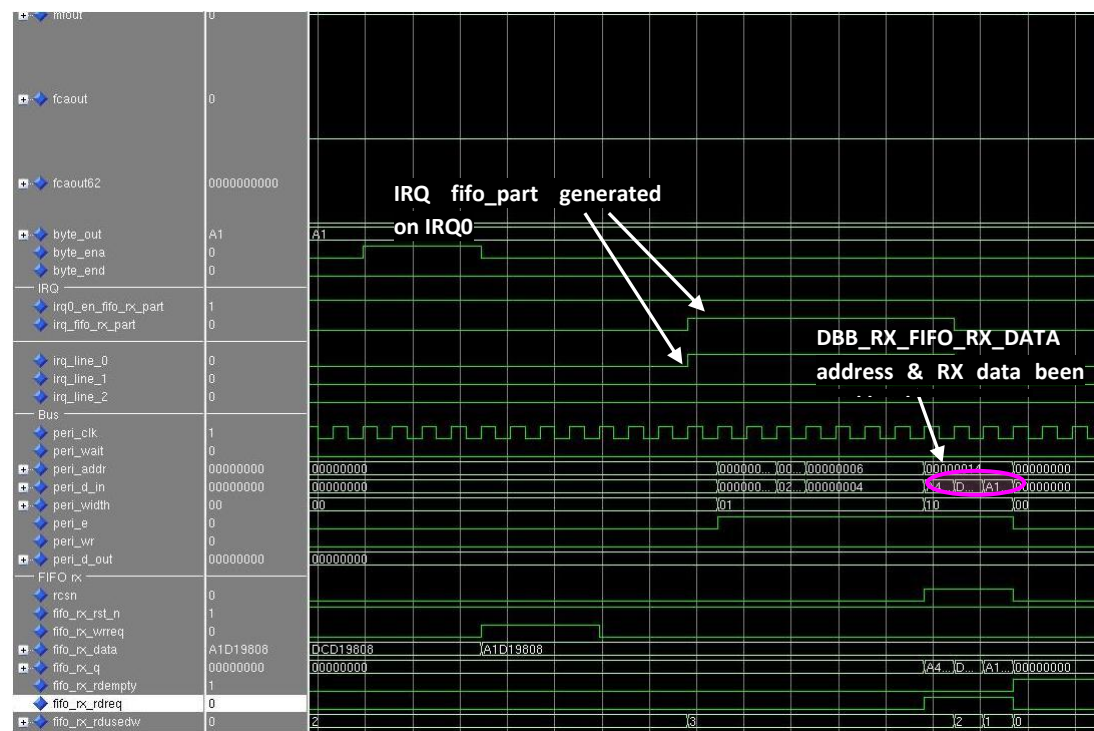


Figure 2-9: Frame reception and generation of the fifo_part IT (zoom)

These display the correctness of the IT generation process. As explained, all the IT developed with the overall D-BB have been tested and validated when simulating the reception of the frames.

Some performance tests have also been carried out to validate that in real conditions, the frame would be received in a correct manner. As a first step, the robustness to frequency drift has been considered. Due to the long possible received frame, it is mandatory to confirm that the frequency difference between the receiver module and the transmitter will not create an error in the demodulation.

Name of the test	Description
rx/P000_FRAME80_PHR127_-80to80ppm_85dbm	This validates the Compensation of Frequency Offset for IEEE802.15.4, with 80 packets of 127 bytes payload at a received power of -85 dBm, considering 2 ppm steps between 2 packets to finally cover +/-80 ppm drift.
rx/P001_FRAME123_PHR5to127_20ppm_85dbm	This validates the Compensation of Frequency Offset for IEEE802.15.4, for packets of PHR between 5 and 127 bytes, at a received power of -85 dBm, considering 20 ppm drifts.
rx/P002_FRAME31_PHR20_80ppm_95dbm	This validates the correct reception of 31 frames of 20 bytes at an equivalent level of -95 dBm signal with a CFO of 80 ppm for IEEE802.15.4.
rx/P003_FRAME2_PHR_with_zero_80ppm_85dbm	This validates the correct reception of 2 frames of 0 bytes at an equivalent level of -85 dBm signal with a CFO of 80 ppm for IEEE802.15.4. The purpose is to make sure that no weird

	behaviour happens when sequences of zero is received.
rx/P004_RX1_FRAME40_random_PHR_CFO_Prx_test0	This validates the correct reception of frames with random PHR, received signal level, and CFO. 40 packets with a payload between 5 and 127, a power level between -20 and -95 dBm, and a drift between -80 and +80 ppm.
rx/P005_RX1_FRAME40_random_PHR_CFO_Prx_test1	This validates the correct reception of frames with random PHR, received signal level, and CFO. 40 packets with a payload between 5 and 127, a power level between -20 and -95 dBm, and a drift between -80 and +80 ppm.
rx/P006_RX1_FRAME40_random_PHR_CFO_Prx_test2	This validates the correct reception of frames with random PHR, received signal level, and CFO. 40 packets with a payload between 5 and 127, a power level between -20 and -95 dBm, and a drift between -80 and +80 ppm.
rx/P007_RX1_FRAME40_random_PHR_CFO_Prx_test3	This validates the correct reception of frames with random PHR, received signal level, and CFO. 40 packets with a payload between 5 and 127, a power level between -20 and -95 dBm, and a drift between -80 and +80 ppm.
rx/P008_RX1_FRAME50_PHR20_20ppm_variable_spacing	This validates the correct reception of frames with random spacing between them. The PHR is 20 bytes and the power level -95 dBm. 50 packets are simulated.

Table 3: Performance tests carried out on the D-BB Rx

A Compensation of Frequency Offset has been implemented, and the validation tests have demonstrated that it was not robust enough to support 80 ppm drift. Thereby, the VHDL code has been modified in order to improve this and it can now support more than 80 ppm (or +/- 40 ppm on each side of the RF link). Finally, the test bench has demonstrated that a full 127-byte frame was received correctly even in the case of +/- 80 ppm drifts. It has also been tested in the case of various frame lengths, at the minimum expected power level, with successful results.

The validation of DFE, for all targeted modulations, and demodulation of 802.15.4 as well as interface with the icylex bus has been performed by simulation. Because the associated digital functionality will be integrated in silicon in MPW2, those validations will be reinforced by measurement before final integration. The validation of remaining demodulations will be performed following the same flow with the addition of a validation by measurement before final integration using the FPGA platform described in chapter 4.

2.3 D-BB implementation for the transmitter

The modulation is realized by direct dynamic digital programming of the Tx VCO, running at the output frequency. Basically, the sample rate at the output of the modulator is x8 times the symbol rate, the closed-loop transfer function realizing the interpolation filter. This is enough in practice to get alias below the phase noise of the VCO. An interpolator can be used to increase the alias filtering for low symbol rates.

The D-BB Tx is digital peripheral of the icyflex with associated configuration registers and interface for the data handling via interrupt mechanism.

- FSK modulation,
- Fully programmable data rate by integer sub-multiple of 4Mbit/s,
- Fully programmable modulation index,
- Fully programmable pulse shape (e.g. Gaussian pulse for BT-LE),
- IEEE 802.15.4 bit to chip encoding (possibly disabled),
- Data whitening (PN9 or BT-LE),
- Programmable packet length,
- Programmable CRC (1 to 32 bits) and automatic insertion,
- Automatic preamble and sync word insertion.

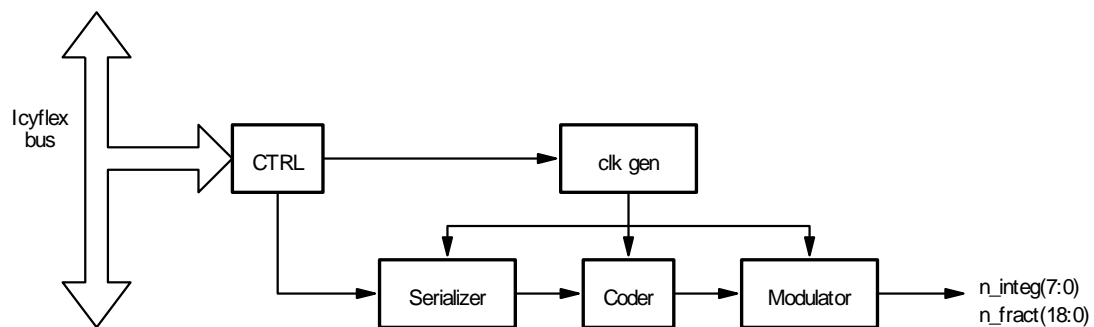


Figure 2-10: D-BB Tx block diagram

Note that test functionality has been added from MPW1 to MPW2 to allow a reading by the icyflex of the modulator output sample by sample:

- This will allow the verification of the hardware implementation, by comparison with simulation.
- This also allows the implementation by software of a digital loopback between D-BB Tx and D-BB Rx.

All the D-BB Tx registers are listed below:

# bit	Name	Function	Access	Reset
15:14	<i>Mode</i>	Select the baseband_tx mode: 00 → Off (also the baseband_tx clk) 01 → Reset 10 → Freeze 11 → Run	R/W	0
13	<i>en_serializer</i>	if set to 1 enables the serializer	R/W	0
12	<i>last_data</i>	when the packet handling is not used, this field is used to notify the last data to send.	R/W	0
11	<i>en_interp</i>	if set to 1 enables the interpolator at the	R/W	0

		output		
10:9	<i>word_len</i>	indicates the word length that is used on the BASEBAND_TX_DATA register: 00 → 8bit 01 → 16 bit 10 → 32 bits 11 → not used	R/W	0
7:0	<i>integer_div</i>	Division factor that fixes the oversampling frequency and hence the data-rate. In practice: $DR = 32\text{MHz} / (8 \cdot (\text{integer_div} + 1))$	R/W	0

Table 4: BASEBAND_CONF register

# bit	Name	Function	Access	Reset
15:8	<i>interp_div</i>	Division factor that fixes the interpolator frequency. The frequency can be calculated as for the integer_div.	R/W	0
7:4	<i>mult_mantissa</i>	mantissa of the multiplier in the modulator	R/W	0
3:0	<i>mult_exp</i>	exponent of the multiplier in the modulator	R/W	0

Table 5: BASEBAND_TX_MOD register

# bit	Name	Function	Access	Reset
19	<i>pulse_nsym</i>	If set to 1, the pulse shape is an odd function.	R/W	0
18	<i>symbol_2bit</i>	if set to 1, a symbol is composed of two bits instead of one.	R/W	0
17	<i>reserved</i>	this bit is reserved	R/W	0
16	<i>reserved</i>	this bit is reserved	R/W	0
15	<i>en_dw_btle</i>	if set to 1, the data whitening specified in the BT-LE standard is used instead of the PN9. Note that the field <i>en_datawhite</i> has also to be set to 1	R/W	0
14:8	<i>dw_btle_rst</i>	this field contains the value that has to be specified in the shift register for the Bluetooth data whitening	R/W	0
7	<i>en_datawhite</i>	If set to 1 enables the data whitening	R/W	0
6	<i>diff_coding</i>	If set to 1 enables the differential encoding	R/W	0
5	<i>bit_invert</i>	If set to 1 enables the bit inversion (1 ↔ 0)	R/W	0
4	<i>reserved</i>	this bit is reserved	R/W	0
3	<i>en_802154_l2f</i>	If set to 1 enables the conversion linear => frequency that is needed in order to send an O-QPSK data stream through a direct modulation	R/W	0
2	<i>en_802154_b2c</i>	If set to 1 enables the IEEE 802.15.4 bit to chip conversion	R/W	0
1	<i>en_manchester</i>	If set to 1 enables the Manchester encoding	R/W	0
0	<i>lsb_first</i>	If set to 1, the LSB is the first sent bit, the MSB otherwise.	R/W	0

Table 6: BASEBAND_CODING register

# bit	Name	Function	Access	Reset
7	<i>en_crc</i>	If set to 1 enables the CRC calculation and automatic insertion	R/W	0
6:5	<i>pattern_word_len</i>	Set the pattern word length. 00 → 8bit 01 → 16 bit 10 → 32 bits 11 → not used	R/W	0
4	<i>en_multiframe</i>	If set to 1 enables the multi-frame mode (experimental)	R/W	0
3	<i>en_address</i>	If set to 1 enables the automatic address insertion	R/W	0
2	<i>en_preamble</i>	If set to 1 enables the automatic preamble insertion	R/W	0
1	<i>en_packet_len_fix</i>	If set to 1, the packet will have a fixed length. The length can be written in the BASEBAND_PKT_LEN register.	R/W	0
0	<i>en_packet</i>	If set to 1, enables the packet handler	R/W	0

Table 7: BASEBAND_PKT_HDL register

# bit	Name	Function	Access	Reset
13:10	<i>correction</i>	Signed value that specifies the correction to be added to the packet length	R/W	0
9:8	<i>position</i>	unsigned value that specifies the position of the packet length inside the payload.	R/W	0
7:0	<i>length</i>	Unsigned value that specifies the length of the packet in case of a fix packet length protocol.	R/W	0

Table 8: BASEBAND_PKT_LEN register

# bit	Name	Function	Access	Reset
31:0	<i>pattern</i>	Pattern to be send (sync word)	R/W	0

Table 9: BASEBAND_PATTERN register

# bit	Name	Function	Access	Reset
31:0	<i>crc_polynomial</i>	CRC polynomial. It is coded using the Koopman notation, i.e. the nth bit codes the (n+1) coefficient. Example: $x^{16}+x^{12}+x^5+1 \rightarrow 0x8810$.	R/W	0

Table 10: BASEBAND_CRC_POLY register

# bit	Name	Function	Access	Reset
31:0	<i>crc_rst</i>	Reset value of the CRC	R/W	0

Table 11: BASEBAND_CRC_RST register

# bit	Name	Function	Access	Reset
26:0	<i>mod_cfreq</i>	Central frequency.	R/W	0

Table 12: BASEBAND_MOD_CFREQ register

# bit	Name	Function	Access	Reset
31:24	<i>coef_15</i>	signed value of the 15 th coefficient of the pulse shape.	R/W	0
23:16	<i>coef_14</i>	signed value of the 14 th coefficient of the pulse shape.	R/W	0
15:8	<i>coef_13</i>	signed value of the 13 th coefficient of the pulse shape.	R/W	0
7:0	<i>coef_12</i>	signed value of the 12 th coefficient of the pulse shape.	R/W	0

Table 13: BASEBAND_PULSE_SHAPE_4

# bit	Name	Function	Access	Reset
31:24	<i>coef_11</i>	signed value of the 11 th coefficient of the pulse shape.	R/W	0
23:16	<i>coef_10</i>	signed value of the 10 th coefficient of the pulse shape.	R/W	0
15:8	<i>coef_9</i>	signed value of the 9 th coefficient of the pulse shape.	R/W	0
7:0	<i>coef_8</i>	signed value of the 8 th coefficient of the pulse shape.	R/W	0

Table 14: BASEBAND_PULSE_SHAPE_3

# bit	Name	Function	Access	Reset
31:24	<i>coef_7</i>	signed value of the 7 th coefficient of the pulse shape.	R/W	0
23:16	<i>coef_6</i>	signed value of the 6 th coefficient of the pulse shape.	R/W	0
15:8	<i>coef_5</i>	signed value of the 5 th coefficient of the pulse shape.	R/W	0
7:0	<i>coef_4</i>	signed value of the 4 th coefficient of the pulse shape.	R/W	0

Table 15: BASEBAND_PULSE_SHAPE_2

# bit	Name	Function	Access	Reset
31:24	<i>coef_3</i>	Signed value of the 3 rd coefficient of the pulse shape.	R/W	0
23:16	<i>coef_2</i>	signed value of the 2 nd coefficient of the pulse shape.	R/W	0
15:8	<i>coef_1</i>	signed value of the 1 st coefficient of the pulse shape.	R/W	0
7:0	<i>coef_0</i>	signed value of the 0 th coefficient of the pulse shape.	R/W	0

Table 16: BASEBAND_PULSE_SHAPE_1

# bit	Name	Function	Access	Reset
31:0	<i>tx_data</i>	Data to be processed by Tx	R/W	0

Table 17: BASEBAND_TX_DATA register

# bit	Name	Function	Access	Reset
7:0	<i>address</i>	Address to be inserted automatically	R/W	0

Table 18: BASEBAND_ADDRESS register

# bit	Name	Function	Access	Reset
7:0	<i>preamble</i>	Preamble to be inserted automatically	R/W	0

Table 19: BASEBAND_PREAMBLE register

# bit	Name	Function	Access	Reset
7:0	<i>preamble_len</i>	Length of the preamble -1.	R/W	0

Table 20: BASEBAND_PREAMBLE_LEN register

2.4 D-BB TX test methodology and validation

The D-BB Tx has been benched by digital simulation, with the targeted modulations, with a corresponding D-BB Rx different from the one described in the preceding Section 2.1 and 2.2.

This D-BB Tx has been integrated into the MPW1 SoC. The more interesting validation is then realized by measurement of the modulated output of the SoC, at RF level, for the different targeted modulations.

In addition to the below measurements of continuous transmissions, it would have been also interesting to validate the different frame formats at RF level. This can only be performed by the use of corresponding demodulator with RF input, the more interesting configuration being the use of the Rx analogue chain and demodulator that will be integrated in the SoC.

If we consider that the proprietary modulation is equivalent to IEEE802.15.4-2006 modulation without the spreading, both modulation spectrums and eyes correspond to a 2Mbit/s MSK. The below Figure 2-11 displays the output spectrum and eye diagram for continuous 2Mbit/s MSK modulation that corresponds to the BT-LE modulation: the output spectrum is very close to the output spectrum of a generator configured for the same modulation and the eye is widely opened. The close spectrum as well as parasitic spurs are well below the IEEE802.15.4-2006 standard mask.

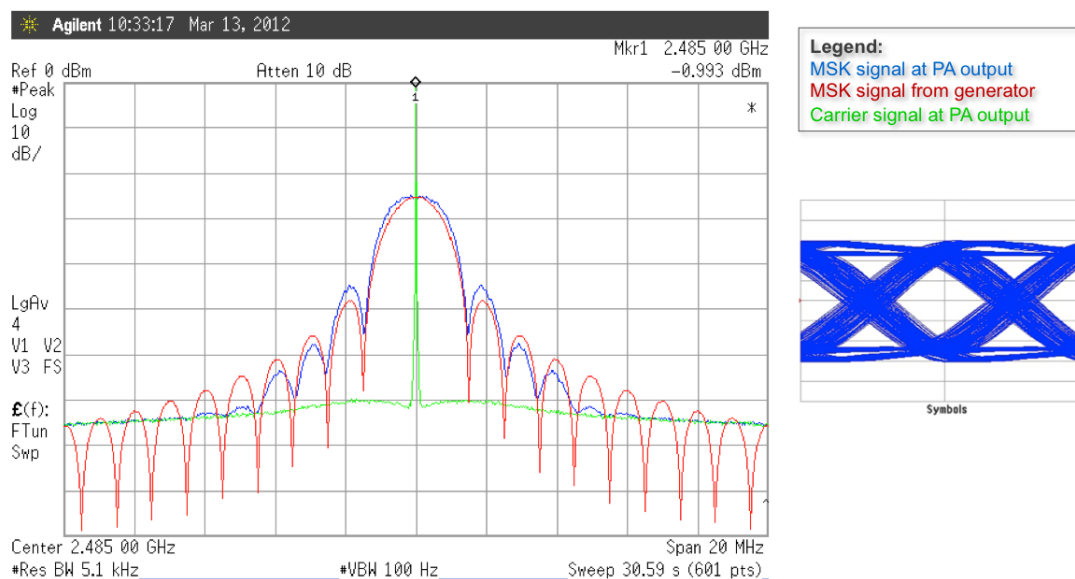


Figure 2-11: Output spectrum for MSK 2Mbit/s and associated eye diagram (802.15.4)

The below Figure 2-12 displays the output spectrum and eye diagram for continuous 1Mbit/s GMSK modulation that corresponds to the BT-LE modulation: the output spectrum is quite close to the output spectrum of a generator configured for the same modulation and the eye is widely opened. The close spectrum as well as parasitic spurs are well below the BT-LE standard mask.

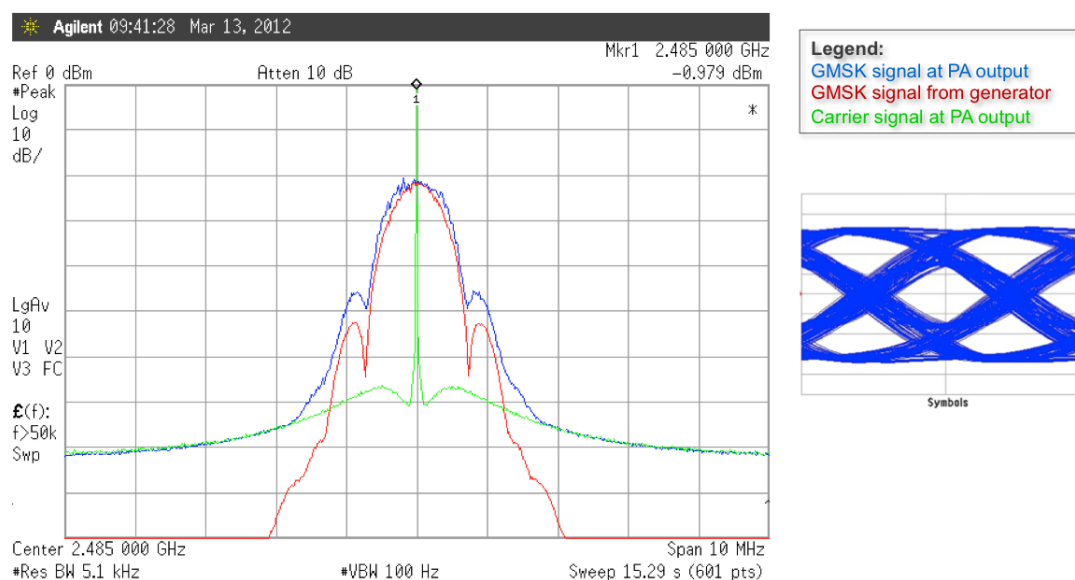


Figure 2-12: Output spectrum for GMSK 1Mbit/s and associated eye diagram (BT-LE)

The validation of the TD-BB Tx at RF level has then been performed but the addition of a complete loopback with a corresponding receiver would have been desired to validate also the frame formats at RF level in addition to the digital bench: this need to be performed before final integration.

3 Processor unit validation

3.1 Pre-integration validation

CSEM has been developing SoCs based on the icyflex processor family since several years already. Those SoCs have been used for the development of numerous applications and demonstrators. The more important validation is then the verification that the integration of the icyflex processor and its peripherals in the WiserBAN SoC has been realized properly. This is performed by running numerous simulations to verify the processor itself and its digital peripherals. These simulations are implemented with software which is executed by the processor at the top level of the digital system. As an example, the boot loader software implanted in the boot ROM has been executed with the top level of the digital system including the RAM, ROM, digital pads, etc. and even behavioral model of external EEPROM (provided by EEPROM manufacturer). So the functionality has been verified with good confidence.

For the implementation into silicon, we verify the results of the synthesis and place & route tools by running additional verifications prior to the implementation into silicon. These verifications include back-annotated simulations and use of formal equivalence checking tools. This gives us a very good level of confidence in the design and has been proven to be sufficient in practice for numerous circuits in the past.

In order to reduce the effort of the developers in individual projects, CSEM provides low-level library and program examples. Some of these programs are used for the pre-integration and post-integration validation of the digital system. They are described in the following section 3.2.

3.2 Post-integration validation of the functionality

The organization of the software architecture is divided in several layers. A Hardware Abstraction Layer (HAL) developed by the CEA-Léti hides the detailed control of digital system, using low-level library and features from the CSEM, and provides to the upper layer programmer with a simplified hardware-independent interface. This HAL implements functionality associated to the management of general resources like power consumption, clock tree, miscellaneous parts used by the peripherals listed in the tables below:

file/folder	Comment
Clock	Initialization run at startup
DMA	Misc. library used to initialize a transfer
Interrupt	Used to set the request controller
Mode	Layer which helps user to change the system frequency
regops.h	Misc. Macro definitions
Runtime	low level definitions
sys_timer	common timer used by peripherals
wiserbanv1a.h	WiserBAN register definitions

Table 21: Digital peripherals HAL functionality

Peripheral	Short description
gpio0	To configure a GPIO as an input or output or to control/read GPIO pins, user can set any GPIO as interrupt
i2s0	half or full duplex transfer protocol
rtc0	Timers and interruptible calendar based on the low frequency oscillator. Useful for real time operation
spi0	Serial interface, most used on wiserbanv1a PCB, to communicate with the FLASH
spi0_dma	Half duplex version of SPI interface, developed to output the clock system divided by 2
Timer	Interruptible timer based on the system clock
timer0	Interruptible timer based on the system clock
timer1	Interruptible timer based on the system clock
timer2	Interruptible timer based on the system clock
timer3	Interruptible timer based on the system clock
uart0	Serial interface, used principally as PC gateway

Table 22: Digital peripherals HAL functionality

Five operational modes are managed, and described in the Figure 3-1 below:

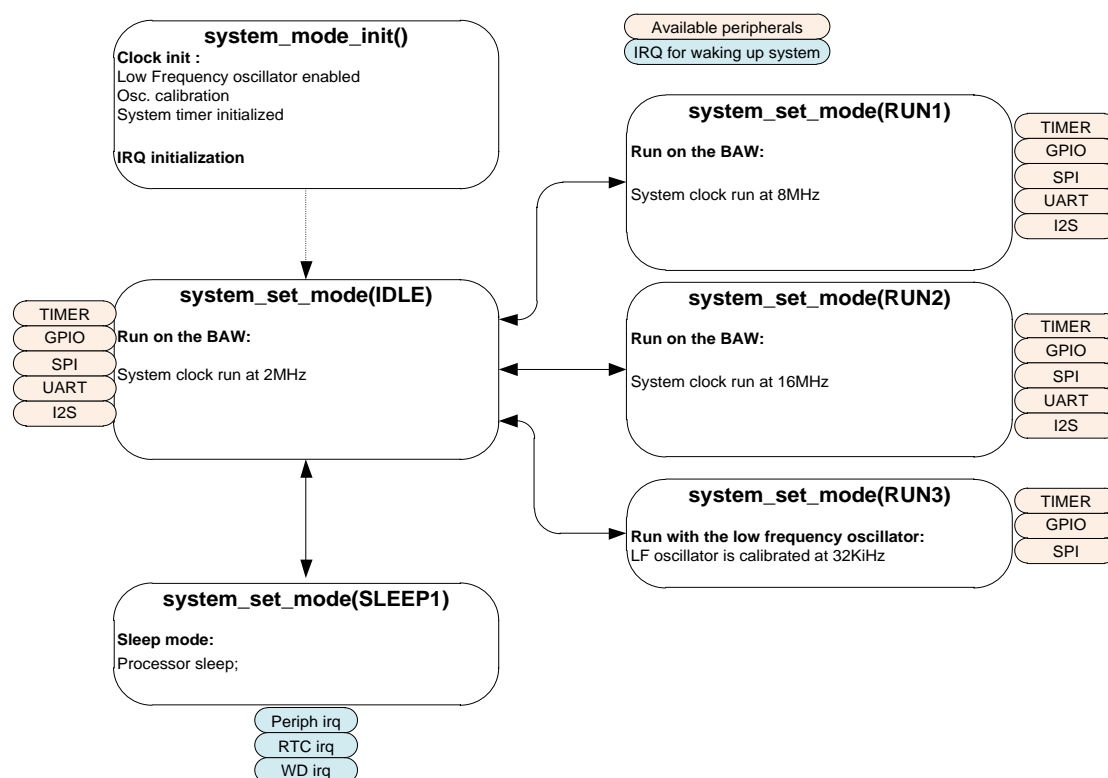


Figure 3-1: modes of operation

Specific functionalities like interrupts, clock source selection and test modes that are listed in the table below have been validated by software:

Type	Name	Software name	Status
IRQ_LINE	RQ_DMA	boot ROM	Signal is correctly mapped
IRQ_LINE	RQ_UART1_0	test_wiserban	Signal is correctly mapped
IRQ_LINE	RQ_UART1_1	test_wiserban	Signal is correctly mapped
IRQ_LINE	RQ_TIMER_0	test_wiserban	Signal is correctly mapped
IRQ_LINE	RQ_TIMER_1	-	-
IRQ_LINE	RQ_TIMER_2	-	-
IRQ_LINE	RQ_TIMER_3	-	-
IRQ_LINE	RQ_GPIO1_0	-	-
IRQ_LINE	RQ_GPIO1_1	-	-
IRQ_LINE	RQ_GPIO1_2	-	-
IRQ_LINE	RQ_GPIO1_3	test_wiserban	Signal is correctly mapped
IRQ_LINE	RQ_RTC_0	rtc_timer	Signal is correctly mapped
IRQ_LINE	RQ_RTC_1	rtc_timer	Signal is correctly mapped
IRQ_LINE	RQ_RTC_2	rtc_timer	Signal is correctly mapped
IRQ_LINE	RQ_RTC_3	rtc_timer	Signal is correctly mapped
IRQ_LINE	RQ_SPI1_0	test_wiserban	Signal is correctly mapped
IRQ_LINE	RQ_SPI1_1	-	-
IRQ_LINE	RQ_I2S1_0	-	-
IRQ_LINE	RQ_I2S1_1	-	-
IRQ_LINE	RQ_WDTIMER	-	-
IRQ_LINE	RQ_BB_0	-	-
IRQ_LINE	RQ_BB_1	-	-
IRQ_LINE	RQ_ANACTRL_0	-	-
IRQ_LINE	RQ_ANACTRL_1	-	-
IRQ_LINE	RQ_ANACTRL_3	-	-
IRQ_LINE	RQ_ANACTRL_4	-	-
IRQ_LINE	RQ_ANACTRL_5	-	-
IRQ_LINE	RQ_ANACTRL_6	-	-
IRQ_LINE	RQ_ANACTRL_7	-	-
MUXINTELLIGENTE	BAW_OSC	test_wiserban	Clock is correctly redirected to the system
MUXINTELLIGENTE	BAW_OSC/16	test_wiserban	Clock is correctly redirected to the system
MUXINTELLIGENTE	SIRES	test_wiserban	Clock is correctly redirected to the system
RTC	SIRES	rtc_timer	Clock is correctly redirected to the rtc
SIGNAL	NRESET	-	Boot software is launched correctly after reset

Table 23: validated specific functionalities

Different program examples, listed in the table below, have also been executed for validation:

Software	Description
----------	-------------

Example	Software provided as model to implement your own application
example2	2 nd software provided as model
prog_flash_dmades	Used to program the flash memory which is loaded at start-up
rtc_timer	An example create to validate the RTC
temp_measure	Characterization software
test_wiserban	used to validate GPIO, TIMER, SPI, IRQ, UART and components present on the characterisation board
uart0_com	used to validate the UART separately

Table 24: validation programs

In addition to the functional validation described above, some pass/fail checks have been performed for different clock frequencies and voltage levels to provide with an indication on the safety margin associated to the digital integrated in MPW1 run. The pass/fail checks correspond to the correct execution of the boot loader in ROM that uploads a program in RAM from the external EEPROM and executes this program that writes a 1kW of data with a PN16 and reads it back for verification. The results are summarized in the Figure 3-2 below:

Controller frequency	1.20 V	1.15 V	1.10 V	1.05 V	1.00 V	0.95 V	0.90 V	0.85 V	0.80 V	0.75 V	0.70 V
8 MHz	0.76 mA	0.73 mA	0.70 mA	0.66 mA	0.63 mA	0.60 mA	0.57 mA	0.54 mA	0.51 mA		
12 MHz	1.13 mA	1.08 mA	1.03 mA	0.99 mA	0.94 mA	0.90 mA	0.85 mA	0.81 mA	0.77 mA		
16 MHz	1.49 mA	1.43 mA	1.37 mA	1.31 mA	1.25 mA	1.19 mA	1.13 mA	1.08 mA			
20 MHz	1.86 mA	1.78 mA	1.70 mA	1.63 mA	1.56 mA	1.48 mA	1.41 mA				
24 MHz	2.21 mA	2.13 mA	2.04 mA	1.95 mA	1.86 mA	1.77 mA					
28 MHz	2.57 mA	2.47 mA	2.37 mA	2.26 mA	2.16 mA	2.06 mA					
32 MHz	2.93 mA	2.81 mA	2.69 mA	2.58 mA	2.47 mA						
36 MHz	3.28 mA	3.15 mA	3.02 mA	2.89 mA							
40 MHz	3.63 mA	3.48 mA	3.34 mA	3.20 mA							
44 MHz	3.97 mA	3.82 mA	3.67 mA								
48 MHz	4.32 mA	4.15 mA	3.99 mA								
52 MHz	4.66 mA	4.49 mA									
56 MHz	5.01 mA	4.82 mA									
60 MHz	5.35 mA										
64 MHz											

Functional

Not Functional

76 μ A/MHz/V of current consumption

Figure 3-2: MPW1 Shmoo plot

The post-integration validations described above are performed with the MPW1 SoC. No functional issue has been discovered associated to these validations. An indicative safety margin has been measured. Further functional validation will be performed on-silicon with MPW2 run before last integration and safety margin need to be conserved.

3.3 Released package of the processor unit for the FPGA validation

Before project start, the first silicon results from MPW1 run was planned to only integrate the RF & analog part. An FPGA was planned to implement the complete digital system for functional validation prior to further integration. But we accelerated the process by integrating also all the complete digital system but the D-BB Rx.

Due to the fact that the D-BB Rx block was not ready and therefore has not been integrated in the MPW1 run of WiserBAN, it was decided to integrate a subset of the digital system in FPGA along with the D-BB Rx block. This will allow to validate that the D-BB Rx block operates correctly in conjunction with the icyflex processor (in the FPGA) and with the D-BB Tx block available in the MPW1.

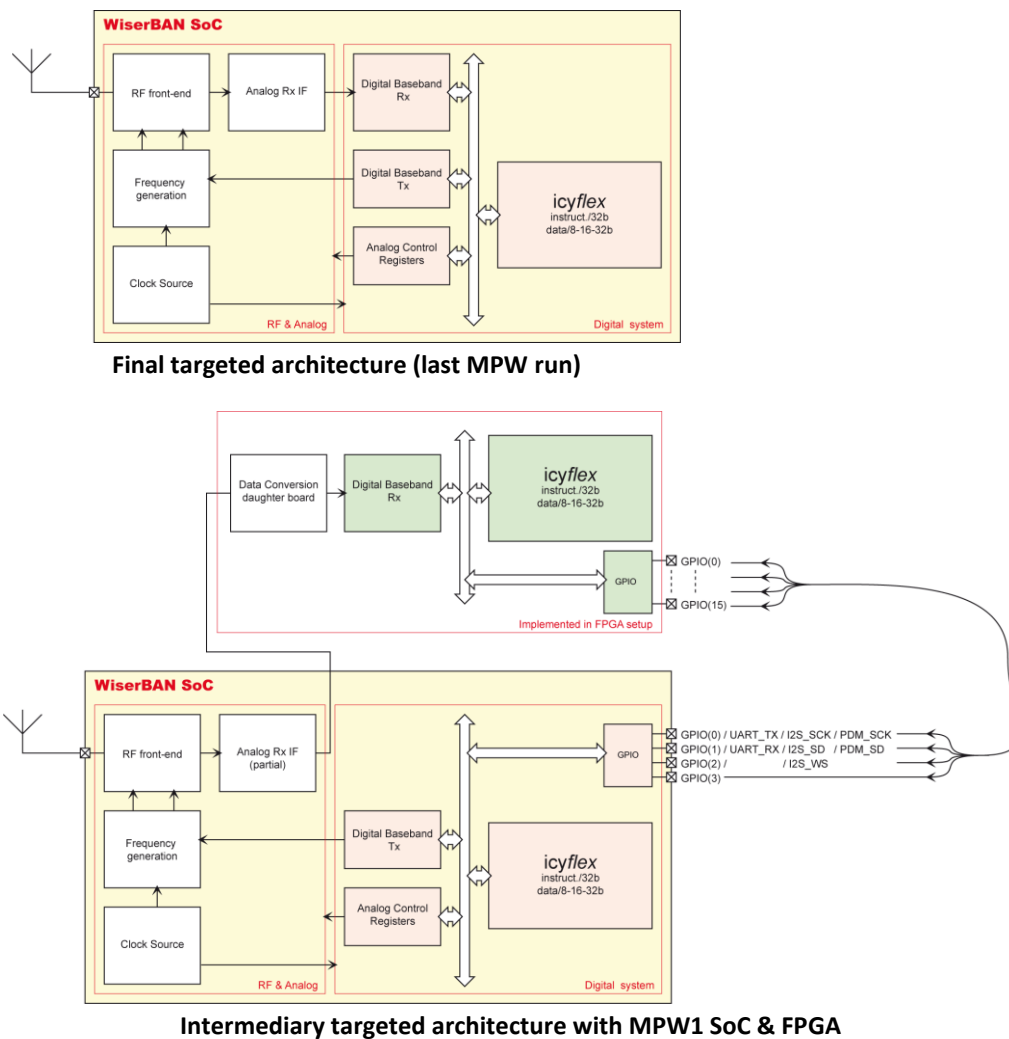


Figure 3-3: The FPGA platform

The icyflex subsystem being designed in latch-based design style, it is not readily synthesizable in an FPGA. For this reason, CSEM had to adapt the code and synthesis scripts in order to allow for a DFF-based synthesis of the VHDL code. The resulting FPGA design was delivered to Signal Generix as a Quartus pre-routed partition. The delivered design was validated at CSEM by running on the FPGA design the same software which is used to verify designs prior to tape-out.

4 FPGA implementation

The FPGA implementation is closely linked with mainly tasks “**T4.1 Reconfigurable baseband & MAC**” and “**T4.3 Low power sensor data processing unit**”, but it will also provide with the infrastructure for testing code developed in task “**T4.2 low-power BAN protocol**”. It shall provide a first characterization of the FPGA platform for both testing of SoC VHDL code in real-time before signing off code for SoC fabrication, as well as running program on the icyflex DSP core embedded on the FPGA. This dual functionality allows the implementation risk to be minimized before its fabrication onto silicon.

The FPGA implementation goals within D4.2 are:

- Achieve the integration of the icyflex DSP core proprietary functionality, developed by CSEM, into the FPGA platform and allow the development of icyflex programs downloaded directly to the FPGA implemented icyflex core and executed.
- Achieve the integration of the D-BB Rx, developed by CEA-Léti, into the FPGA platform and validate its interface with icyflex controller.
- Provide with a proof-of-concept for the implementation of the actual MPW1 SoC receiver datapath functionality, with analog interface, running in real-time on FPGA, if possible prior to the final SoC fabrication. RF front-end architectures developed in WP2 can then be tested in this reconfigurable BB with programming functionality.
- MAC protocols and user strategies can then be directly tested on an actual hardware platform and adapted if required.

This section content is organized accordingly.

4.1 General architecture

4.1.1 Hardware Used

The FPGA platform consists of 2 main boards:

- The FPGA board sporting an Altera Stratix III EP3SL150F1152C4 FPGA (Figure 4-1)
- A Data Converter Board with dual ADC (14-bit, 150MSPS) and dual DAC (14-bit, 250MSPS) (Figure 4-1)

The FPGA board interfaces with the outside world via 2 high-speed 172-pin HSMC ports. One such port is taken by the data converter board, leaving the 2nd one free for interfacing with external peripherals (e.g. Icyboard).

The FPGA Board contains a number of peripherals (e.g. graphics, character displays), as well as a number of push-buttons and LEDs for debugging purposes.



Figure 4-1: The FPGA platform

The FPGA board also contains an embedded JTAG programming functionality, allowing the user to re-program the FPGA using just a USB cable. This has proven very convenient as a total of 2 JTAG programmers were used in a 2-step fashion as outlined below:

- Program the FPGA with its embedded JTAG programming cable to include the icyflex DSP core functionality
- Program the icyflex core with a third party JTAG cable to download software to it.
- This second JTAG cable required for programming the icyflex is shown in Figure 4-2



Figure 4-2: The Amontec JTAGkey2 programming cable

It is connected to a 14-pin header of the FPGA board, reserved for an LCD character display and mapped to the icyflex JTAG pins so that the user can download code directly to the icyflex after programming the FPGA for icyflex functionality.

4.1.2 Programming the icyflex core into the FPGA

The icyflex DSP core was developed by CSEM and after a series of iterations with SG, it was converted into a format able to be integrated into the FPGA platform (see Figure 4-3).

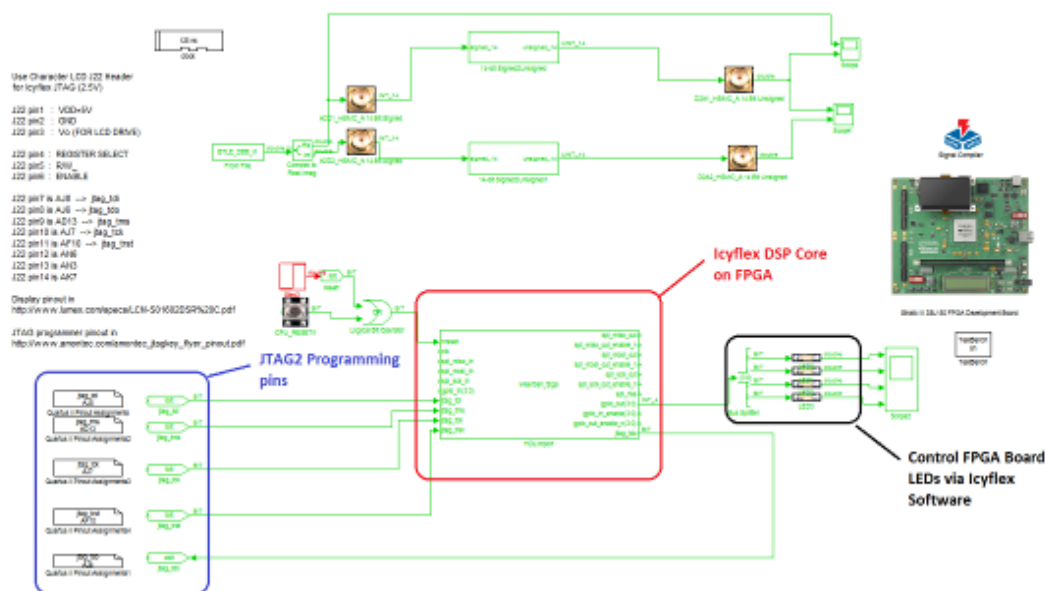


Figure 4-3: icyflex core integrated into FPGA

Due to some incompatibilities, it was not possible to use the same JTAG programming flow for both the FPGA programming and subsequent icyflex code download. The proposed method was to involve a second programming cable (supported by CSEM) from Amontec (<http://www.amontec.com/jtagkey2.shtml>). This cable is very fast and supports a number of voltage I/O levels which is convenient for connecting it to the FPGA pins.

Choosing a number of I/O pins for connecting the JTAGkey2 was not trivial. One would either connect it via the high-speed HSMC 172-pin port via a suitable adaptor or try to find a series of available pins (or headers) used to interface to existing FPGA board peripherals. One such peripheral is the 2 line by 16 character LCD display which interfaces to the FPGA board through a 14-pin header (Samtec part TSM-107-01-G-DV).

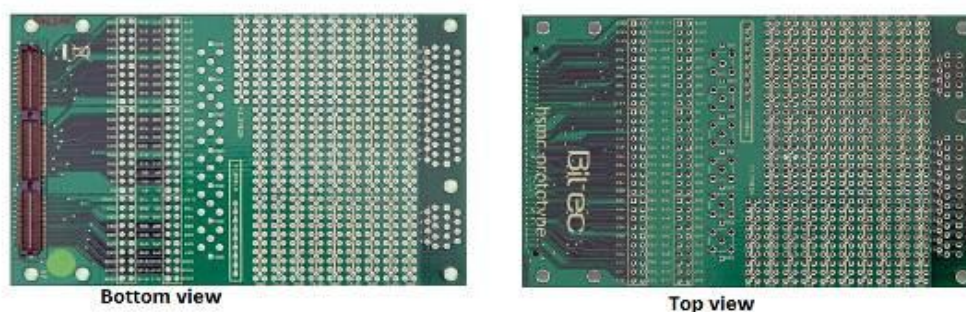


Figure 4-4: HSMC port prototyping board

The header (J22) pins are routed via the PCB to the following FPGA pins (see Figure 4-5).

Conversely, the JTAGkey2 pins are shown in table below:

J22 Header Pin	FPGA pin	icyflex function	Note	Amontec JTAGkey2 pin
1			5V supply	
2			Ground	
3			Vo for LCD drive	
4	AP2	Jtag_vref	2.5V	1
5	AL8		2.5V	
6	AD12		2.5V	
7	AJ8	Jtag_tdi	2.5V	5
8	AJ6	Jtag_tdo	2.5V	13
9	AD13	Jtag_tms	2.5V	7
10	AJ7	Jtag_tck	2.5V	9
11	AF10	Jtag_trst	2.5V	3
12	AN6		2.5V	
13	AN3		2.5V	
14	AK7		2.5V	

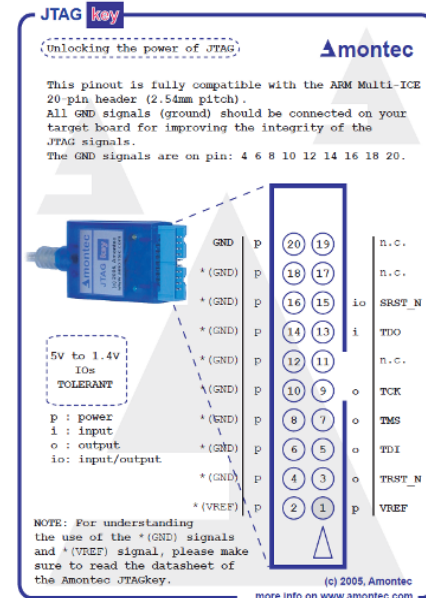


Table 25: JTAG header description

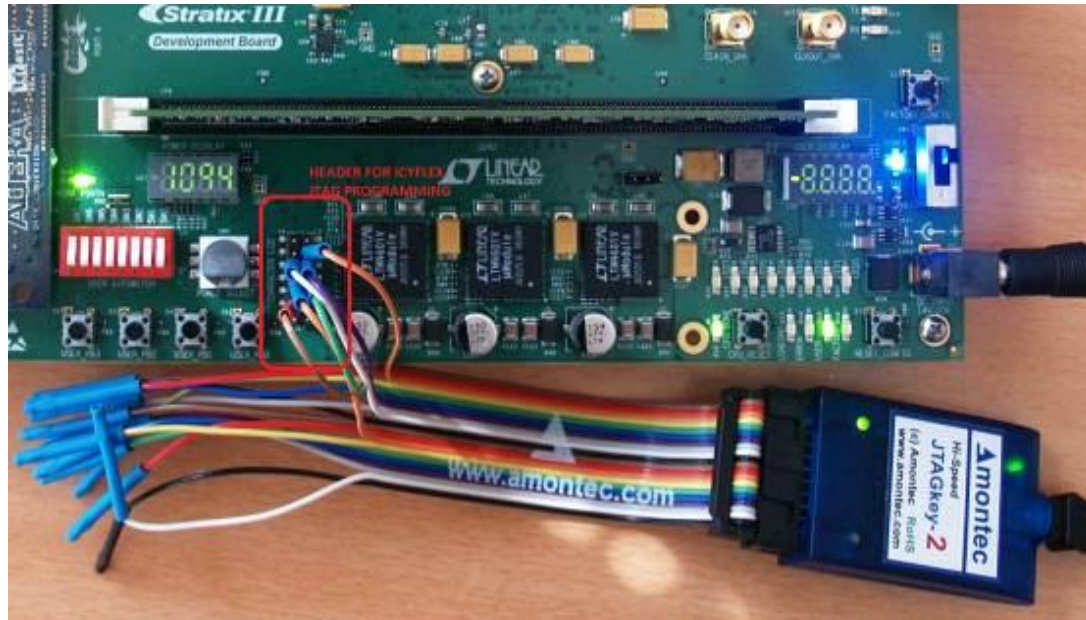
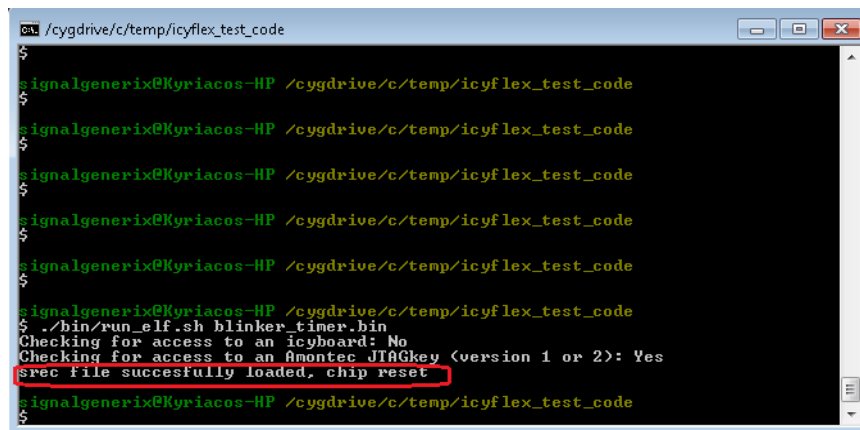


Figure 4-5: LCD J22 Header pins for JTAGkey2 icyflex code download

Connecting the Amontec pins to the relevant J22 header pins (after having programmed the FPGA to include icyflex functionality with the respective pin-outs), one can then download code to the icyflex core.

A sample icyflex code would blink the core GPIO1 with software timer control and this pin will be physically connected to LED1 of the FPGA board.

The JTAGkey2 cable has been recognized by the icyflex core running on the FPGA and the code has been finally downloaded. See below for a Cygwin shell printout showing that the icyflex binary executable has been successfully downloaded to the soft FPGA core.



```

C:\cygdrive/c/temp/icyflex_test_code
$ signalgenerix@Kyriacos-HP /cygdrive/c/temp/icyflex_test_code
$ signalgenerix@Kyriacos-HP /cygdrive/c/temp/icyflex_test_code
$ signalgenerix@Kyriacos-HP /cygdrive/c/temp/icyflex_test_code
$ signalgenerix@Kyriacos-HP /cygdrive/c/temp/icyflex_test_code
$ signalgenerix@Kyriacos-HP /cygdrive/c/temp/icyflex_test_code
$ signalgenerix@Kyriacos-HP /cygdrive/c/temp/icyflex_test_code
$ ./bin/run_elf.sh blinker_timer.bin
Checking for access to an icyboard: No
Checking for access to an Amontec JTAGkey <version 1 or 2>: Yes
srec file successfully loaded, chip reset
$ signalgenerix@Kyriacos-HP /cygdrive/c/temp/icyflex_test_code

```

Figure 4-6: Successfully downloading icyflex executables via JTAGkey2

A simple schematic below shows the physical connection of the icyflex GPIOs (code only blinks GPIO1) to the FPGA board LEDs.

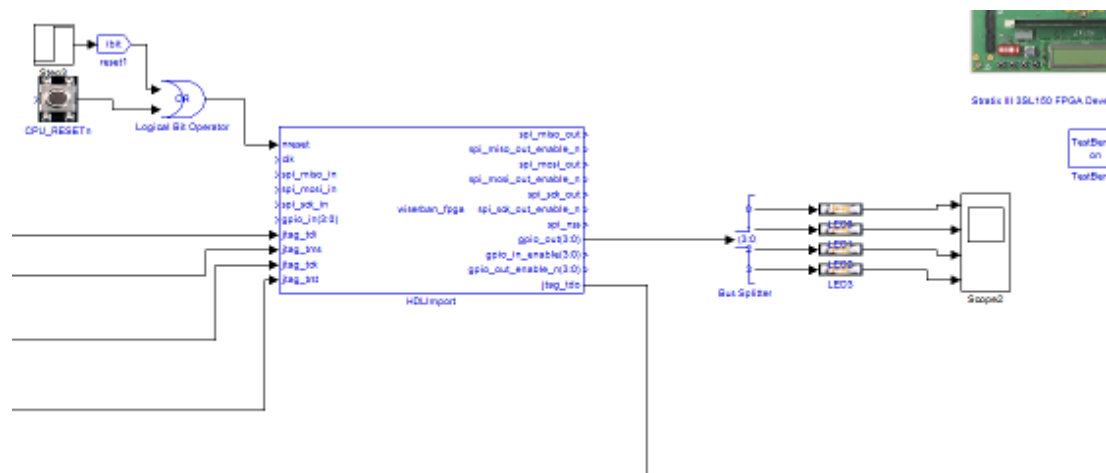


Figure 4-7: Mapping icyflex GPIOs to FPGA Board LEDs

The icyflex GPIOs are software controlled and directly mapped to hardware LEDs through the following pin assignment:

icyflex GPIO	Hardware LED	FPGA pin
gpio_out3	LED3	A23
gpio_out2	LED2	B23
gpio_out1	LED1	C23
gpio_out0	LED0	F21

Table 26: icyflex GPIOs to FPGA Board LED mapping

Connecting the 2 JTAG cables and downloading code to the FPGA board, is shown in the following figure



Figure 4-8: Downloading code via JTAG

4.2 Methodology for the validation of the SoC complete digital

Two main portions of code needed to be able to be ported on the FPGA platform. These codes had entirely different requirements and layout.

On the one hand, was a pre-routed, flat, non-hierarchical icyflex DSP core provided as a “black box” without access to the underlying VHDL code and on the other hand, the massively hierarchical Digital Baseband Receiver SoC VHDL code.

To give an indication of the complexity of the resulting FPGA project, the Stratix III device used, which is a relatively large one, often used for SoC code development, was half-full as shown in Figure 4-9. The exact logic utilization reached 46% and every compilation run took around 22 minutes on an i7 Intel processor with 4 cores having 2 threads each.

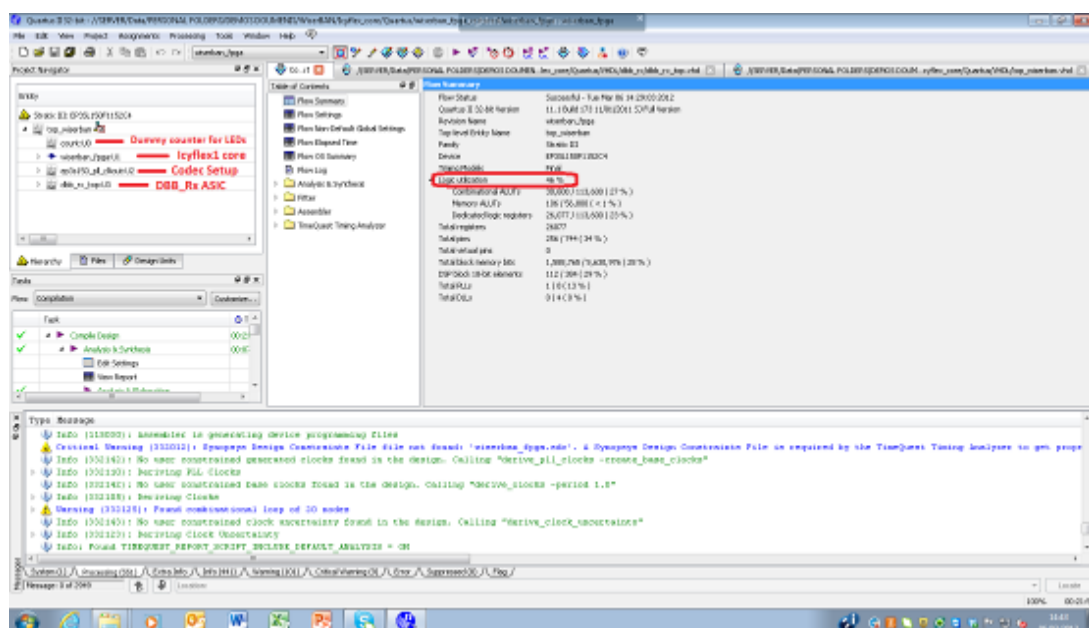


Figure 4-9: Full FPGA code compilation

A simplified hierarchical layout of the full design is shown below:

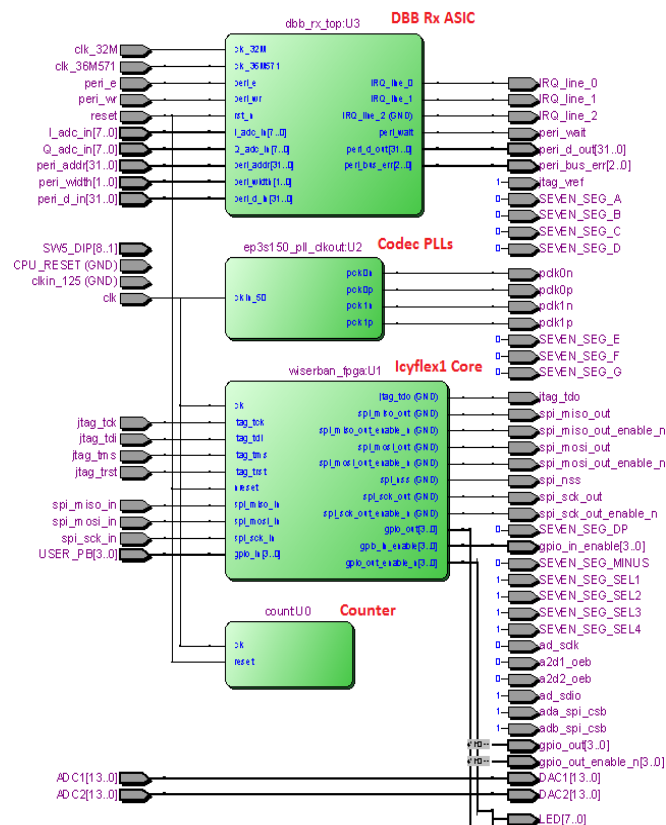


Figure 4-10: Full FPGA code compilation

Getting into a more detailed description to display the full pinout of the underlying blocks results in the icyflex core description

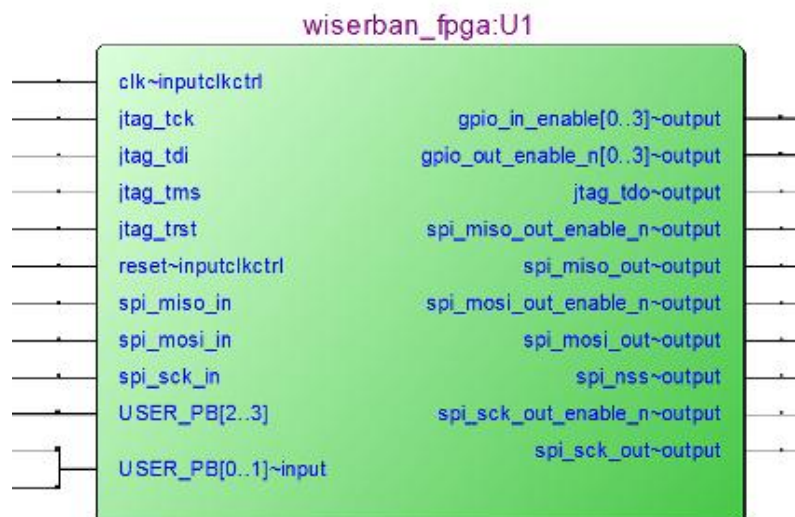


Figure 4-11: icyflex core

The D-BB Rx SoC is shown below

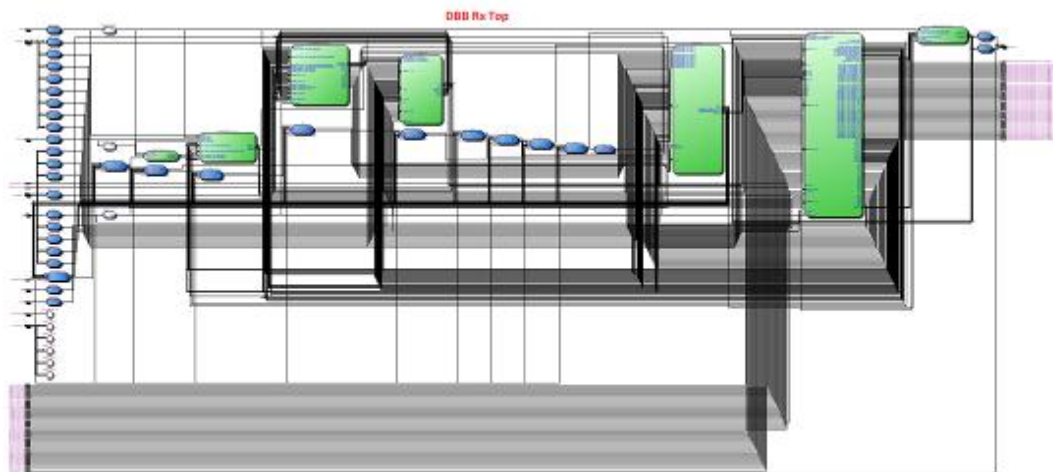


Figure 4-12: D-BB Rx SoC

The top level design file, also incorporates all the FPGA board infrastructure components such as DIP switches, push-buttons, LEDs, seven-segment display etc, so the user can easily connect subsystem pins to the outside world for debugging.

Furthermore, the dual A/D and D/A converters available via the HSMC Data Converter board were also mapped and signals to and from the analog domain could enter and exit the FPGA board. The following Figure shows a loopback operation implemented via the codec board, where an analog signal from the signal generator is sent to the 1st ADC and then displayed to the oscilloscope via the 1st DAC.

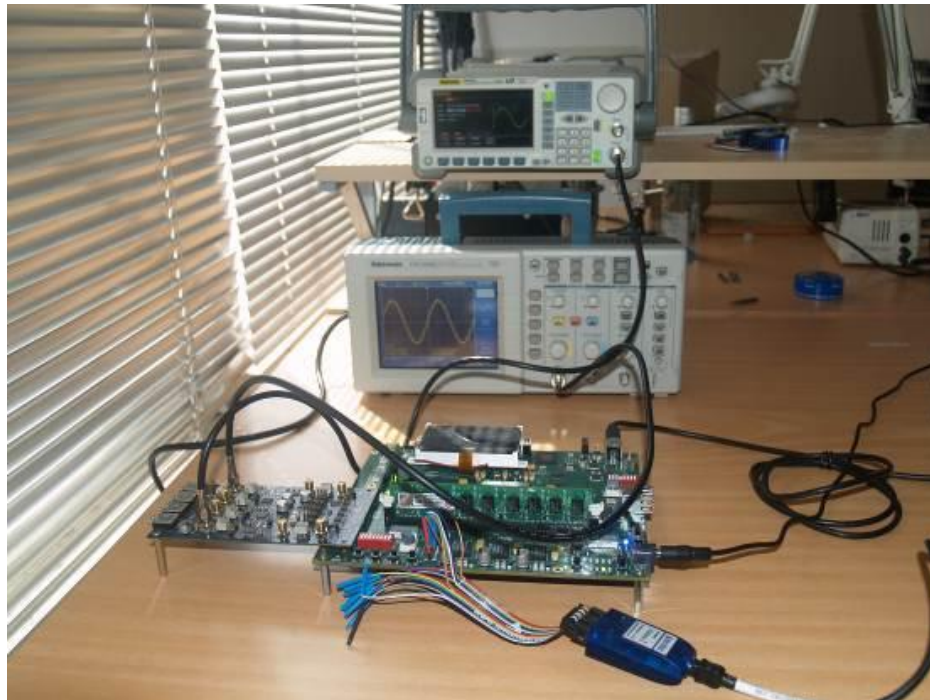


Figure 4-13: Performing a real time loopback with ADCs and DACs

4.3 Results of the FPGA validation

The FPGA validation consisted of two main tasks. Compiling the full D-BB Rx SoC VHDL code and implementing the icyflex DSP core, both running in parallel. In addition to that, the 14-bit dual ADCs and DACs were validated by means of a loopback operation and hence the ADC inputs can now feed signals of varying resolution to the D-BB Rx core. The D-BB Rx core requires 8-bit ADC inputs for I & Q while the FPGA board ADCs can support up to 14-bit words. Therefore, some wordlength analysis can also be done in real time by selecting the more appropriate ADC bits (e.g. [7..0], [8..1] etc) through an AGC (Automated Gain Control) mechanism. Conversely the D-BB Rx core provides 3 IRQ output lines which can be tied to LEDs or external logic which can easily be integrated around it. In our simple example a 29-bit counter was integrated to provide clock divisions from a master clock of 50 MHz down to about 1 second. It should be noted that the FPGA board has built-in clocks of 50 MHz and 125 MHz (which can be easily used to drive logic), as well as an external clock through an SMA port (see below) for interfacing with external clocks (e.g. 36.571 MHz).



Figure 4-14: External Input and Output Clocks

The 7-segment display (shown below) was also integrated in the top-level design file and can be used to display user feedback.



Figure 4-15: 7-segment display

While the power 7-segment display and associated rotary switch can be used to display the power consumption of every FPGA bank (e.g. 2.5V signals, FPGA core etc) and provide valuable feedback on the power consumption of the underlying VHDL code. When code complexity increases and clock speeds too, there might be a need to connect the FPGA active heatsink shown below.



Figure 4-16: FPGA with active heatsink

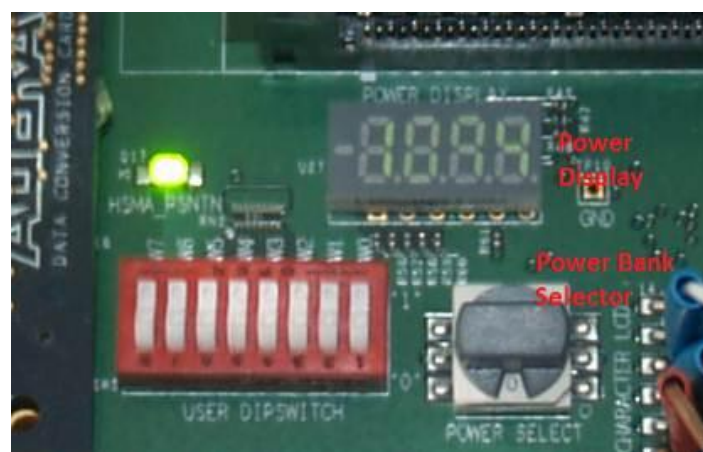


Figure 4-17: 7-segment power display and rotary selector

4.3.1 Synthesized D-BB Rx VHDL Code Validation

The SoC VHDL code compiled as above-described, has also been validated using the same inputs and testbench shown in Section 2.2. . This approach has two main benefits.

It was placed and routed in the FPGA resulting in a .vho file with timing information allowing the user to perform exact and accurate timing simulations, which perform identically to a system running in real-time on the FPGA platform. As a result, the required simulation time was longer than a simple RTL functional simulation.

Furthermore, as a result of the timing accurate nature of this .vho file, the resulting netlist has been “flattened” losing the hierarchical nature seen on a functional simulation. As will become more apparent in the following Figure 4-18, Figure 4-19 and Figure 4-20, the user

can only probe at the top-level signals and not at various levels below in the modem hierarchy.

The VHDL code uses 2 main clocks: clk_32m which must be able to achieve 32 MHz clocking rate and clk_36m571 which must be able to run at 36.571 MHz. Indeed, the FPGA could achieve much higher clocking rates as shown below

Slow 1100mV 85C Model Fmax Summary				
	Fmax	Restricted Fmax	Clock Name	Note
1	60.77 MHz	60.77 MHz	clk_32M	
2	251.57 MHz	251.57 MHz	clk_36M571	

Figure 4-18: Maximum achievable clocking rates in FPGA implementation

The VHDL code has been compiled with different settings so as to trade speed of operation for logic gates count and a good compromise has been achieved to pass the simulation tests without taking excessive area on the FPGA.

It must be noted here that the settings used in the validation shown below, are not the ones which provide the maximum speed of operation. Since the timing constraints were met without excessive efforts, priority was given into implementing the design with the minimum possible logic gates count, so that one will be able to add more functionality in the future on this platform.

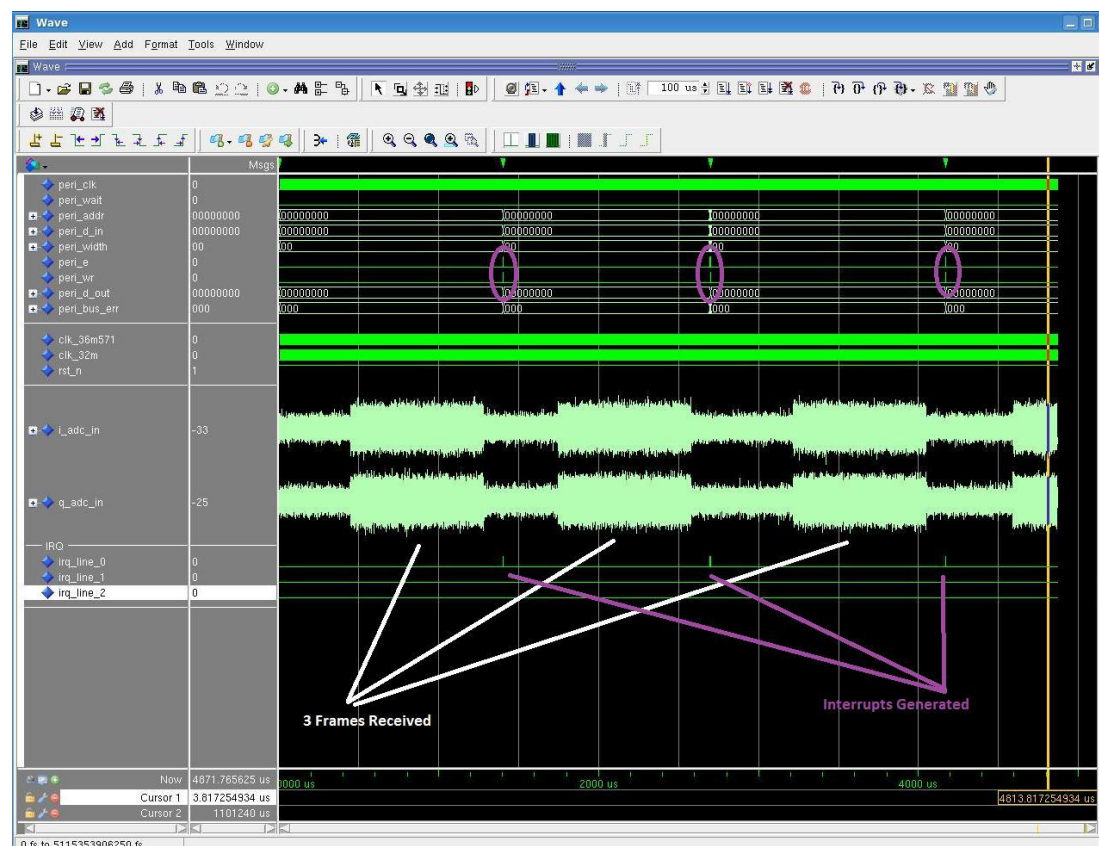
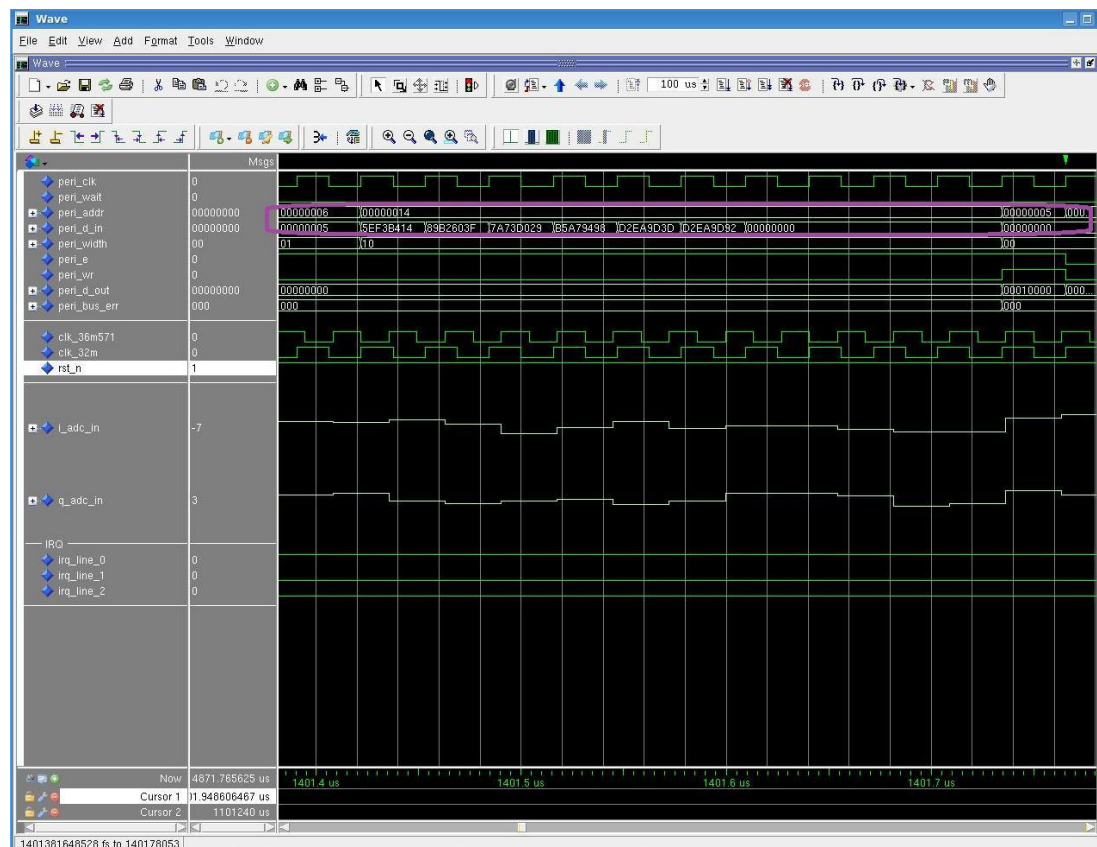


Figure 4-19: Cycle-accurate simulation of dbb_rx_top showing 3 frames

With a closer look, one can see the address and data decoding taking place where one can extract the following values:

- 06 00000005 , 06 00000005 , 06 00000005 , 06 00000005 , 14 5EF3B414 , 14 89B2603F , 14 7A73D029 , etc...

**Figure 4-20: Address and Data Decoding**

The same testbench, which has been devised by CEA-Léti for the SoC D-BB Rx validation, has also been used for the FPGA D-BB validation. The VHDL source code was compiled for a Stratix III FPGA and the resulting timing-accurate file replaced its SoC counterpart. All other input files, register values, parameters etc... remained identical. The resulting simulation showed compliance with the expected behavior and this flow can prove itself worthy in verifying SoC source code prior to manufacturing as well as provide with a more flexible backup platform in parallel to the SoC validation.

4.3.2 Synthesized icyflex VHDL Code Validation

The icyflex implementation in FPGA has been validated by execution of a downloaded test program. As the VHDL of D-BB Rx has also been implemented in the FPGA, further validation of functional assembly of Rx D-BB as peripheral of icyflex will be performed before validation with analog signals delivered by MPW1.

5 BAN specific protocol implementation and validation

Section 5 deals with the design and first steps towards the implementation of the WiserBAN protocols.

The protocols, described in details in D4.1, are briefly summarized in Section 5.1, whereas Section 5.2 provides with the simulation results achieved thanks to UNIBO and CEA-Leti simulators, accounting for PHY, MAC and channel propagation measurements. Such results have been also validated through comparison with actual measurements from real environment, with the benchmark platform, and reported in D5.2.

Section 0 reports about first steps performed toward the implementation on the final WiserBAN chip on the designed protocols. In particular, apart from the implementation on the benchmark, performed in the framework of Task 5.3 and already done at the time this Deliverable is written, the implementation will phases will be:

- Implementation on CSEM's Icycom V3 platform. This platform has been selected because the WiserBAN platform will be available later in the project and their processors are the same (i.e. icyflex).
- Implementation on the WiserBAN platform. The objective of this phase will be to port the software from Icycom V3 platform to WiserBAN platform.

5.1 General description of the protocol

WiserBAN will develop a dedicated communication protocol stack, as Figure 5-1 reports. Deliverable D4.1 defined the protocols for Energy Management, Time Synchronization, MAC and Middleware layers. We refer to D4.1 for detail, here are just briefly recalled how the access to the channel will be managed.

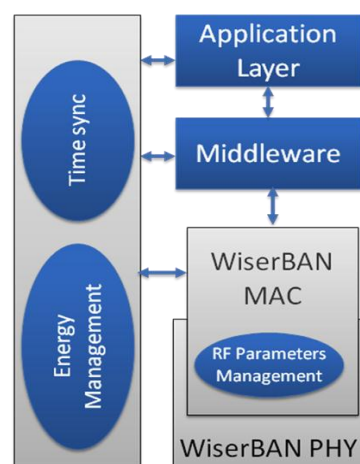


Figure 5-1: WiserBAN protocol stack.

When more than one device, apart from the Coordinator, is present in the network, the access to the channel is managed by the Coordinator, through a superframe.

To establish and maintain the superframe, the Coordinator periodically broadcasts beacon packets, containing useful management information.

The period between two consecutive beacons defines a superframe (SF). The SF will have an active portion and an inactive part; during this latter, nodes can go into a sleeping state in order to reduce the power consumption. The duration of the SF (denoted hereafter as T_s) and of its active part (T_a) should be set depending on the application requirements.

The SF is divided into the following parts (see Figure 5-2):

- Beacon portion, reserved for the transmission of the beacon by the Coordinator;
- Indicators or poll portion, where nodes have reserved mini-slots to send an acknowledgement (ACK) to the Coordinator in case the beacon has been successfully received;
- Contention Free Period (CFP), where the access is TDMA-based: a given number of time slots (TS) is allocated;
- Contention Access Period (CAP), where the access to the channel is performed according to a CSMA/CA or a Slotted ALOHA algorithm;
- Acknowledgement (ACK) Period, where mini-slots are assigned to the nodes to communicate if the transactions in the SF were successful or not;
- Inactive portion, where nodes go to the sleep state.

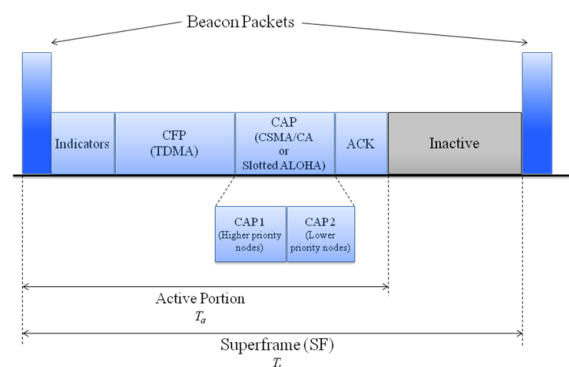


Figure 5-2: Structure of the proposed superframe.

The duration of the TSs in the CFP will be set such that they could contain the data packet and, in case an ACK is requested, the turn-around-time and the ACK packet.

The CAP should always be present in a SF, at least to handle slot requests. If no other traffic needs to be managed in it, the duration of the CAP will be set to its minimum.

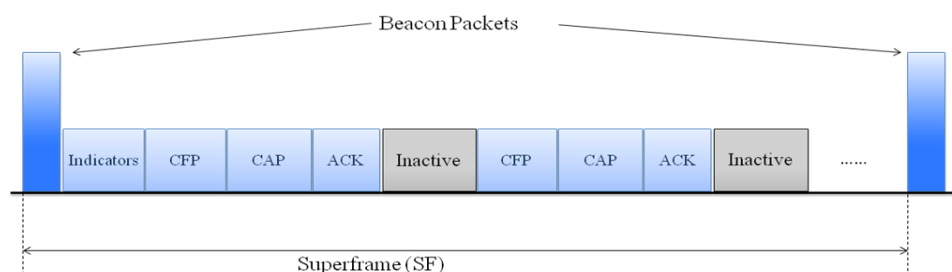


Figure 5-3: SF when different phases are repeated.

Moreover, it is possible to repeat the phases of the SF more than once within the interval between two beacons, if this appears to be useful for some applications (see Figure 5-3). In this way, for example, one can establish a long SF and a node could have more than one time slot allocated in the CFPs with a certain periodicity. This could help handling streaming

traffic without the need of receiving a number of beacons higher than what is needed to maintain time synchronization.

We refer to D4.1 for details about the description of the different MAC protocols to be used in the CAP portion, that are the CSMA/CA protocol defined by the IEEE 802.15.4 and IEEE 802.15.6 standard and Slotted Aloha.

5.2 Simulation results related to propagation measurements

In order to include into the MAC simulators a more realistic channel characterization, the channel gain values derived from the WiserBAN specific measurements campaign performed at CEA-Leti, and fully described in Deliverable D3.1, have been used.

The integration of the derived On-Body channel model is used to obtain more consistent simulation results.

Considering that the performed measurements have not covered the whole WiserBAN mesh network needed to completely simulate the channel access method, we decided to statistically describe the channel gain trends of those missing links instead of using a real-time measured value, or to use the experimentally acquired data of a symmetric link if it is case. It is worth noting that the integration of the above-mentioned channel measurements into the MAC simulators will allow drawing more realistic conclusions on the efficiency and performance of the different proposed PHYs and channel access methods.

Considering that the measurements have been performed with two kinds of antenna, using different polarization with respect to the body, some interesting considerations on how the specific antenna impacts on the system performance could be done.

5.2.1 Measurements set

In order to extract a complete On-Body channel model, several real-time dynamic measurements have been performed at CEA-Leti and the results have been included in D3.1, where a complete description of the used test-bed and of the different considered scenarios can be found.

Only a part of the acquired data has been selected to be integrated in the simulators. We choose those measurements that allow us to make some interesting comparisons and general consideration on the system performance. In particular we decided to use the following set of measurements:

- Data acquired in anechoic chamber while the different test subjects stand still for the entire duration of the experiments. Measurements have been repeated with two kinds of antenna characterized by a different polarization: Planar Monopole antenna (PL) with tangential polarization with respect to the human body surface, and Top Loaded Monopole (TL) antenna, which are normally polarized, instead. A complete description of the antennas, their characteristics and radiation diagrams can be found in D3.1.
- Data acquired in an *indoor environment* (office premises with general furniture) while the different test *subjects walk* on a straight line for the duration of the

acquisitions. Also in this case the measurements have been performed with PL and TL antennas.

We can consider the first set of measurements as a benchmark for the second set, that is to say that through set a) we are able to evaluate system performance affected only by the influence on human body, since channel gain values are measured in anechoic chamber where environment effect is negligible and no movement performed by the subject. On the contrary, the second set of data refers to a channel that is strongly affected by the specific environment considered and by the dynamicity of the body.

Finally, note that all the acquisitions have been performed considering the node location related to the four WiserBAN use-cases as fully described in D1.1.

5.2.2 Simulation settings and scenario

We have performed simulations with the aim of evaluating the performance of the three different contention access schemes proposed for the CAP: i) IEEE 802.15.4 CSMA/CA; ii) IEEE 802.15.6 CSMA/CA; iii) Slotted Aloha.

The cases A and B have been implemented at UNIBO, whereas case C has been implemented at CEA. A common scenario and packet capture model have been considered and implemented in the simulators for fair comparison. Moreover, in both simulators the channel measurements described in the previous section have been included.

The considered reference scenario is the integrated scenario, where four WiserBAN devices are present on the body (see D4.1 for details); we have considered three different sub-scenarios, with different possible positions of the RC, supposed to be held in the left hand (scenario A), to be held in the right hand (scenario B), or to be carried in a pocket (thigh position, scenario C). The three sub-scenarios are reported in Figure 5-5. Therefore results refer to a network composed of four nodes transmitting data to the Coordinator (that is the RC), organized in a star topology and using the CAP portion of the SF as depicted in Figure 5-4.

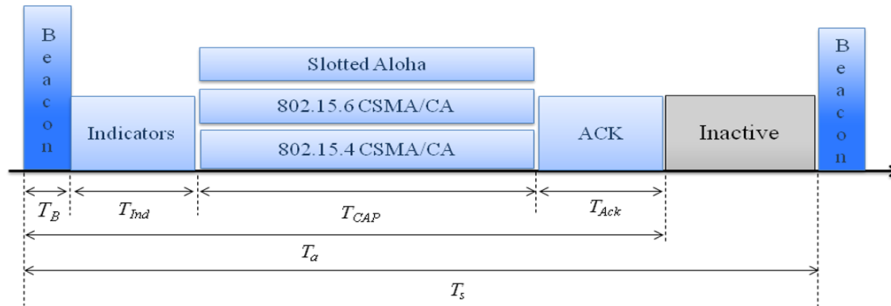


Figure 5-4: Structure of the superframe considered in the simulator.

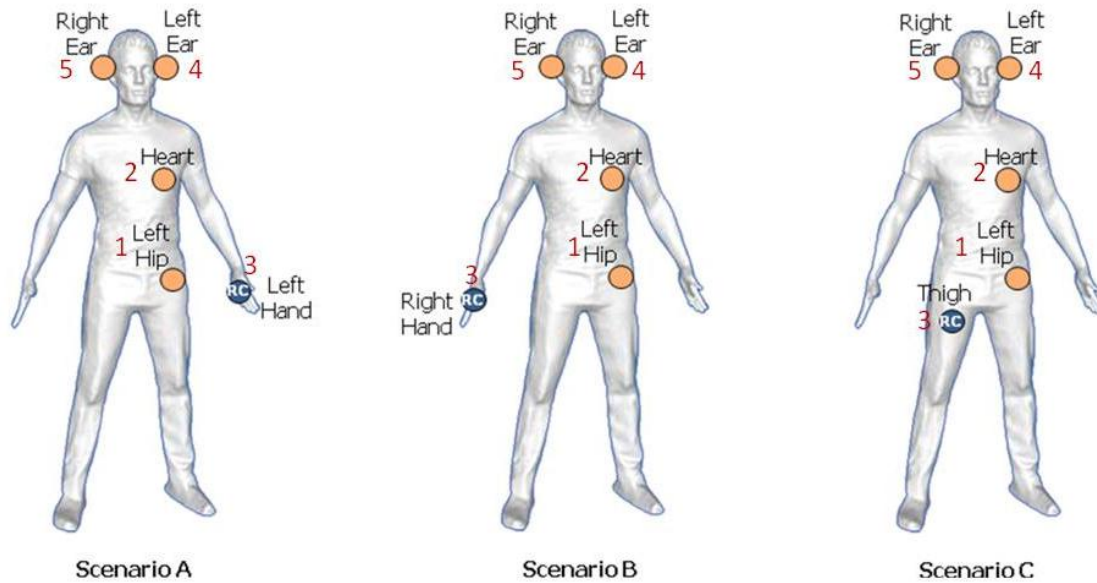


Figure 5-5: Integrated scenarios for the simulator.

We simulated a simplified traffic, according to which at the beginning of every SF each node has one packet to send, and packets have all the same length. If a node does not succeed in sending its packet before the end of the current SF, the packet is considered as lost. We assume that ACK packets do not collide.

We have simulated 10000 SFs, meaning 10000 packets to be transmitted from each node to the RC.

Performance are evaluated in terms of:

- Packet Loss Rate = (Number of packets lost) / (Number of packets generated). Packets can be lost due to connectivity, collisions, or the end of the SF.
- Delay: time interval between the beginning of the SF and the correct reception of the node packet at the Coordinator.
- Energy consumption: the average energy which is consumed by a node to send its packet in the superframe.

We have considered separately the three different modulation schemes that have been defined at PHY layer:

- MSK with spreading PHY (IEEE802.15.4-like), with a bit rate of 250 kbit/s;
- MSK without spreading PHY, with a bit rate of 2 Mbit/s;
- Bluetooth-LE PHY (GMSK), with a bit rate of 1 Mbit/s.

Packet capture models implemented for the different PHYs will be illustrated in the following subsections, together with the obtained results for the three different access schemes.

- In the case of IEEE 802.15.4 CSMA/CA we set $\{B_{Emin}, B_{Emax}, NB_{max}\} = \{3, 4, 5\}$.
- In the case of IEEE 802.15.6 CSMA/CA we set $\{CW_{min}, CW_{max}\} = \{8, 16\}$.
- In the case of Slotted Aloha we set $\{C_{pmax}, C_{pmin}\} = \{1/4, 1/8\}$.

Common MAC parameters values set in the simulators are reported in Table 27.

Parameter	Value
SIFS	50 μ s
PHY header + preamble	14 bytes
MAC header + FCS	9 bytes
Beacon length	23 bytes
Ack MPDU length	9 bytes
Maximum number of retransmissions	3
Ack Timeout	2 ms
T_B	1 ms
T_{Ind}	1 ms
T_{Ack}	1 ms
T_a	40 ms

Table 27: MAC simulation parameters

PHY and energy consumption parameters values set in the simulators are reported in Table 28.

Parameter		Value
Transmit power		0 dBm
Receiver sensitivity	IEEE 802.15.4 PHY (MSK with spreading)	-96 dBm
	MSK without spreading, 2 Mbit/s	-87 dBm
	Bluetooth-LE PHY (GMSK)	-90 dBm
Antenna efficiency, RC		-3 dB
Antenna efficiency, nodes		-15 dB
Current consumption, transmitting mode		10 mA
Current consumption, receiving mode		10 mA
Current consumption, stand-by (CPU ON)		1.6 mA
Current consumption, stand-by (CPU OFF)		10 μA
Supply voltage		1.2 V

Table 28: PHY and energy consumption parameters.

We refer to IR4.2 for details about the packet capture models considered into the simulators for the different PHYs.

5.2.3 Simulation Results

5.2.3.1 Walking Scenario

The average Packet Loss Rate (PLR) obtained for the walking scenarios, for both the antenna types, is shown in Figure 5-6 for MSK with spreading PHY.

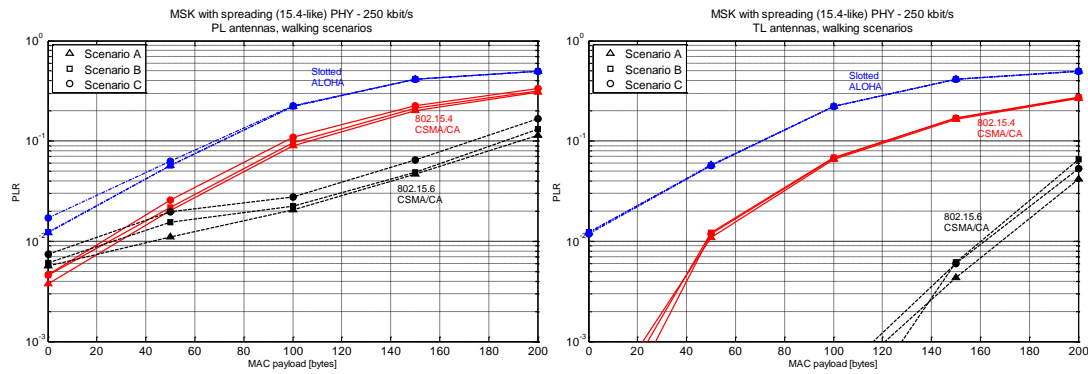


Figure 5-6: PLR obtained for MSK with spreading for PL antenna (left) and TL antenna (right)

A first observation that can be drawn from these figures is that PL antennas lead to worse PLR performance than TL. This was expected from the measured propagation channel for the different antennas: PL antennas, in fact, usually produce lower channel gain values (that means higher attenuation among nodes, causing possible connectivity problems). This observation will also apply to all results shown hereafter.

The main cause of loss for Slotted Aloha access scheme is the end of SF, especially when the packet payload is long. This means that the CAP is not correctly dimensioned for this simulated traffic, where all four devices connected to the network try to transmit their data at the RC simultaneously. A longer CAP should be allocated, in this case, to decrease the PLR, taking into account that, on the other hand, this will lead to an increment of the delay. This case is a good example to show the significance of properly setting the MAC parameters (e.g., the SF and CAP lengths, the CW value for the Slotted ALOHA, the CSMA/CA parameters values, etc.).

The average PLR obtained for MSK without spreading PHY (walking scenarios, both types of antennas) is shown in Figure 5-7.

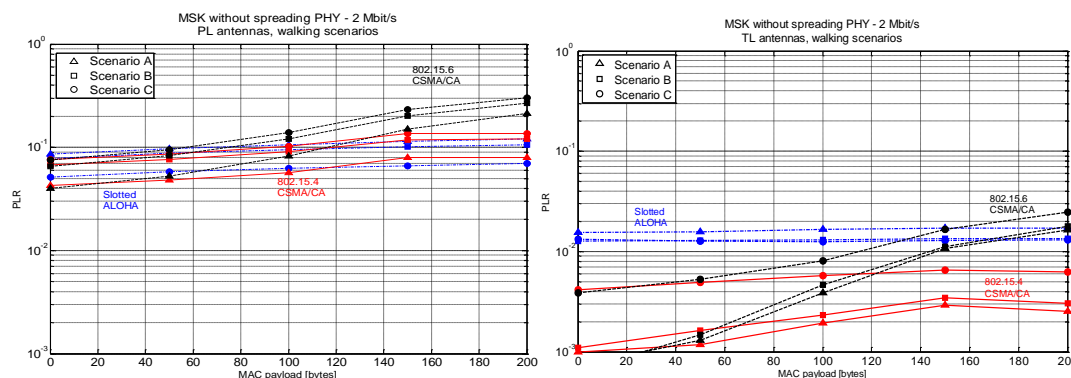


Figure 5-7: PLR obtained for MSK without spreading for PL antenna (left) and TL antenna (right).

For this PHY, the difference between obtained performance with PL and TL is even more evident than for the MSK with spreading PHY seen above. The PHY under consideration (MSK without spreading), in fact, has a higher sensitivity value, therefore connectivity issues are more relevant. When TL antennas are used, the higher bit rate of this PHY (equal to 2 Mbit/s) allows to achieve significantly better PLR than the previously seen PHY, even when long payload have to be sent.

As for the third PHY, BT-LE (GMSK), the average PLR is shown in Figure 5-8. Similar considerations to those already drawn for the MSK without spreading PHY can be done.

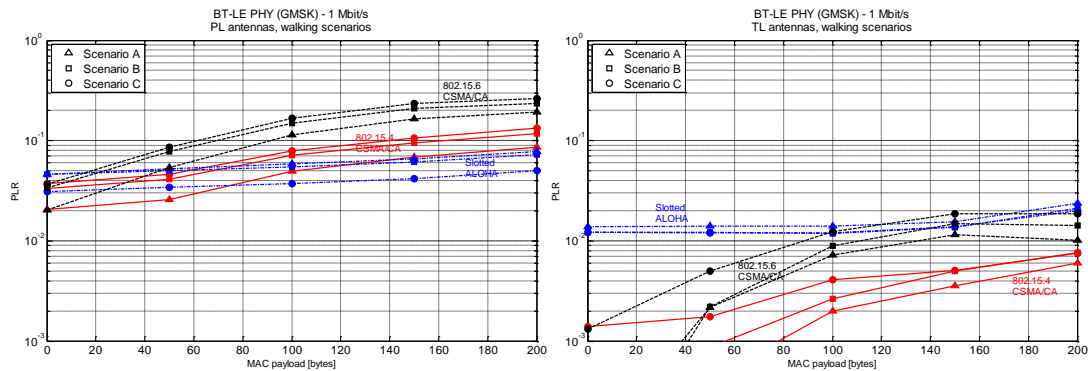


Figure 5-8: PLR obtained for GMSK for PL antenna (left) and TL antenna (right).

Results on the average delay are reported below.

Two main general considerations can be highlighted, which are in line with what seen in the previous section and in deliverable D4.1:

- Performance achieved with PL antennas are worse than the one obtained with TLs;
- IEEE 802.15.6 CSMA/CA is the best protocol solution for the delay viewpoint.

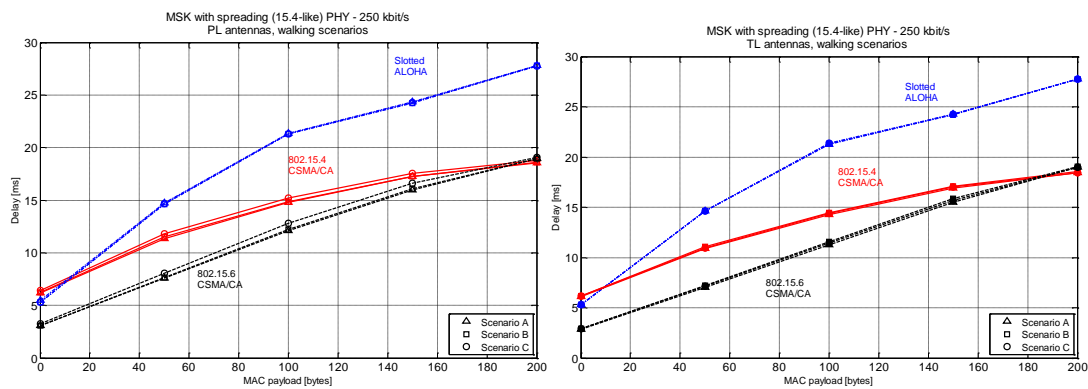


Figure 5-9: Delay obtained for MSK with spreading for PL antenna (left) and TL antenna (right).

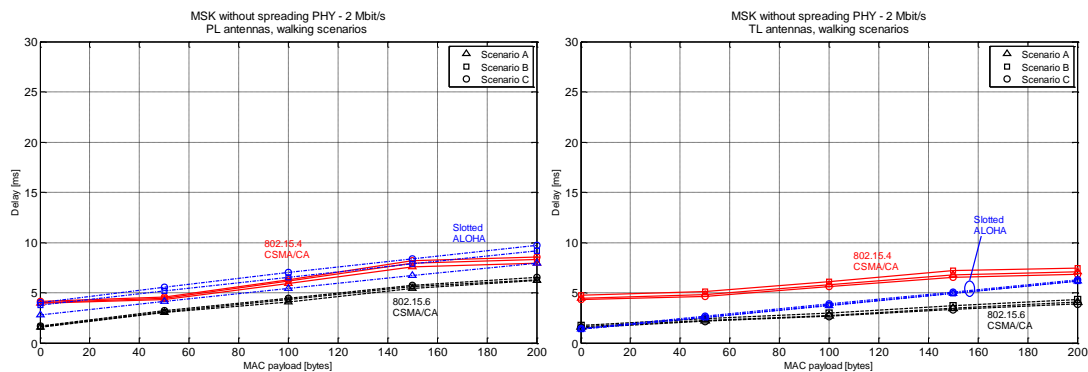


Figure 5-10: Delay obtained for MSK without spreading for PL antenna (left) and TL antenna (right).

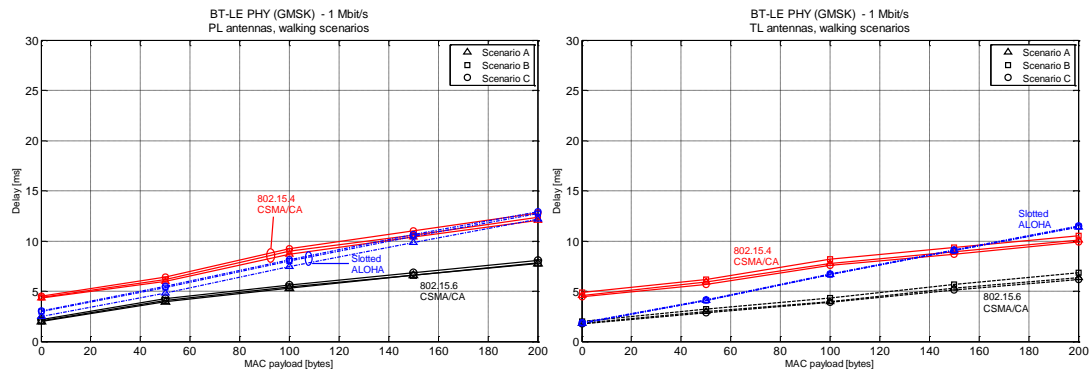


Figure 5-11: Delay obtained for GMSK for PL antenna (left) and TL antenna (right) in walking.

In the following the simulation results related to the energy consumption are presented, both for walking and standing scenarios, PL and TL antennas, for the different PHYs. Two main general considerations can be highlighted, which are in line with previous sections outcomes and in deliverable D4.1:

- Performance achieved with PL antennas are worse than the one obtained with TLs;
- Slotted ALOHA is the best protocol solution for the energy consumption viewpoint.

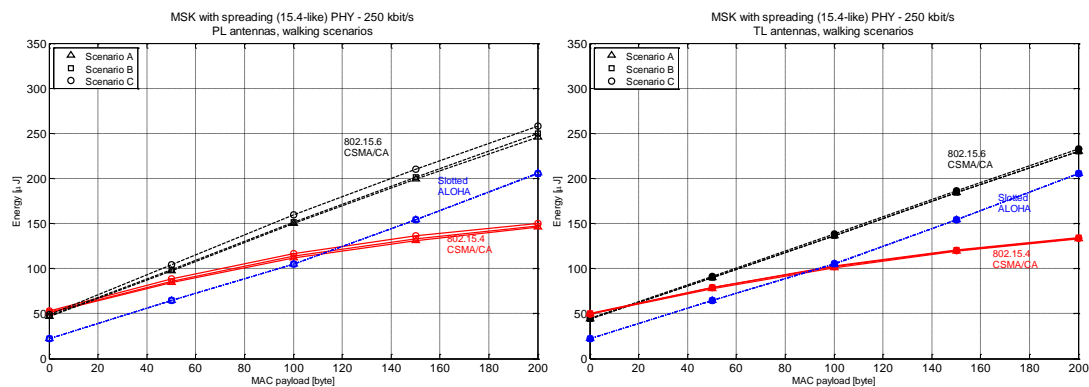


Figure 5-12: Average energy consumption obtained for MSK with spreading for PL antenna (left) and TL antenna (right).

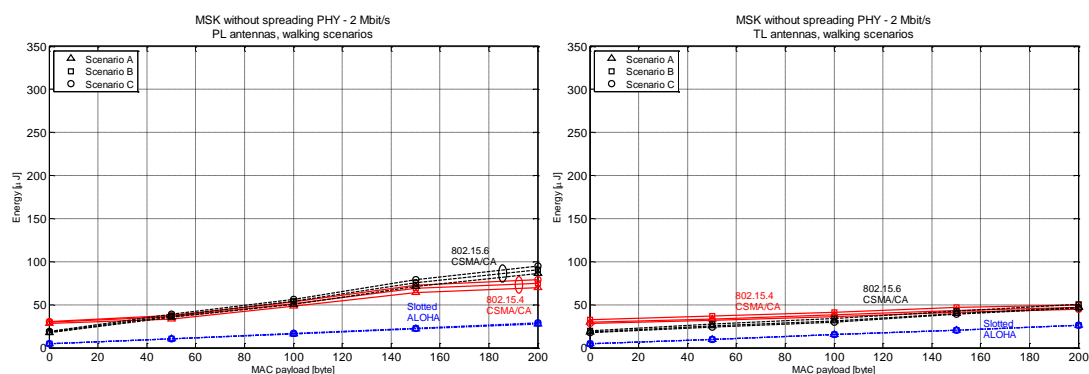


Figure 5-13: Average energy consumption obtained for MSK without spreading PHY for PL antenna (left) and TL antenna (right)

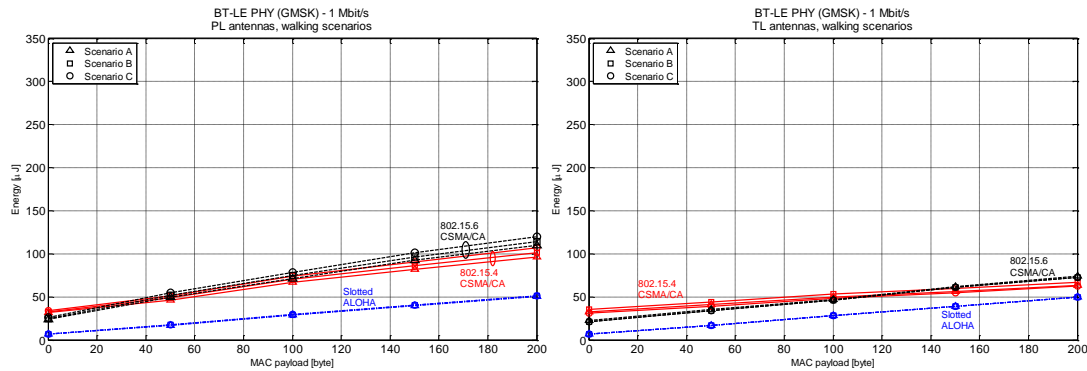


Figure 5-14: Average energy consumption obtained for GMSK PHY for PL antenna (left) and TL antenna (right)

5.2.3.2 Standing Scenario

The obtained PLR for the standing scenario is shown in Figure 5-15, Figure 5-16, and Figure 5-17, for MSK with spreading PHY, MSK without spreading PHY, and BT-LE PHY, respectively.

The performance is in general worse than the one obtained in the walking scenarios. This is due to the fact that when the person is standing still, if there is not connectivity in one link (i.e., the received power is lower than the receiver sensitivity) this situation will never change during the duration of the simulations. On the contrary, when the subject walks, the obtained PLR is averaged among different relative positions of the nodes (corresponding to different channel gains), leading to an overall lower PLR.

For the standing scenario, PL antennas definitely achieve a not-acceptable PLR (higher than 10^{-1} in most cases).

PLR results are reported below.

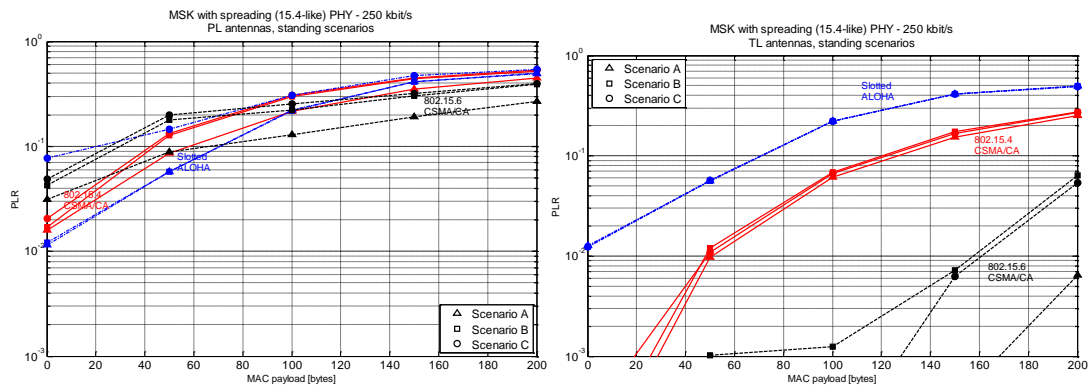


Figure 5-15: PLR obtained for MSK with spreading for PL antenna (left) and TL antenna (right).

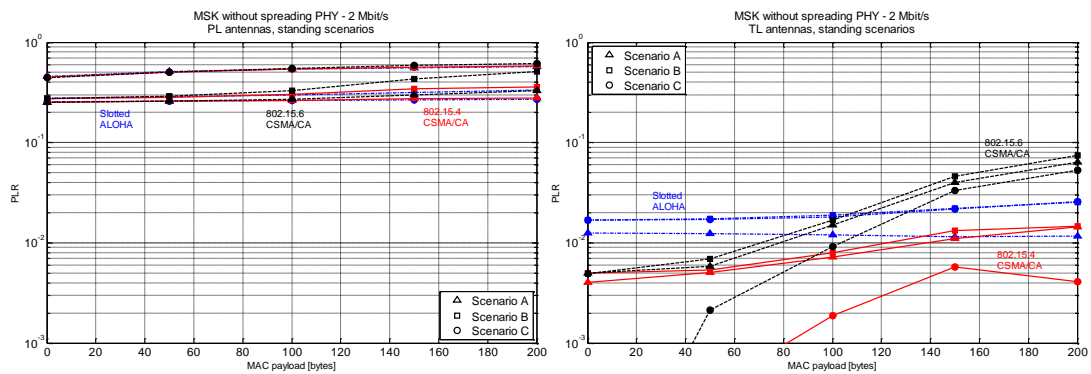


Figure 5-16: PLR obtained for MSK without spreading for PL antenna (left) and TL antenna (right).

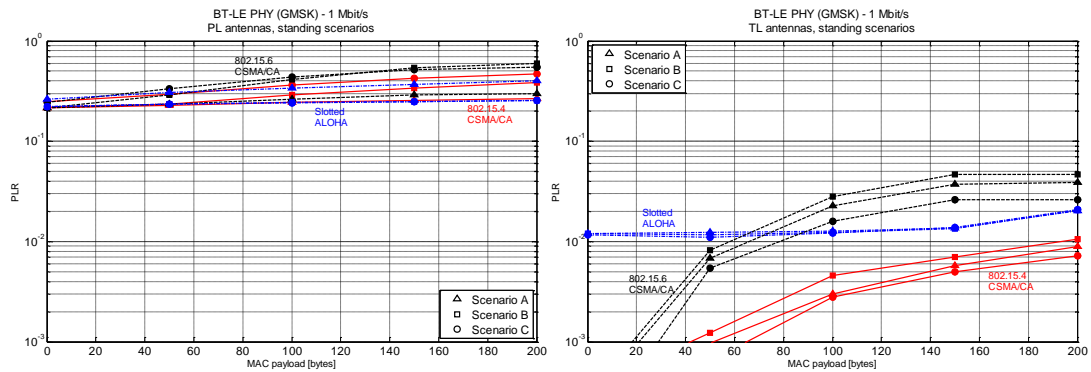


Figure 5-17: PLR obtained for GMSK for PL antenna (left) and TL antenna (right).

Results on the average delay are reported below.

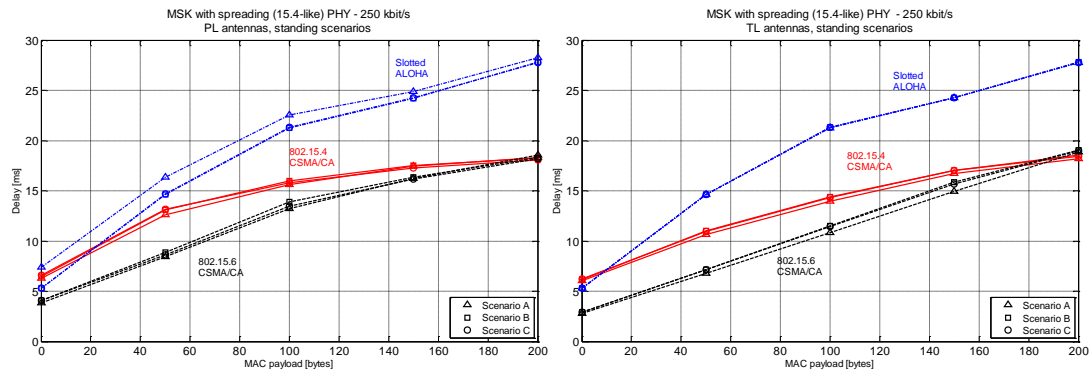


Figure 5-18: Delay obtained for MSK with spreading for PL antenna (left) and TL antenna (right).

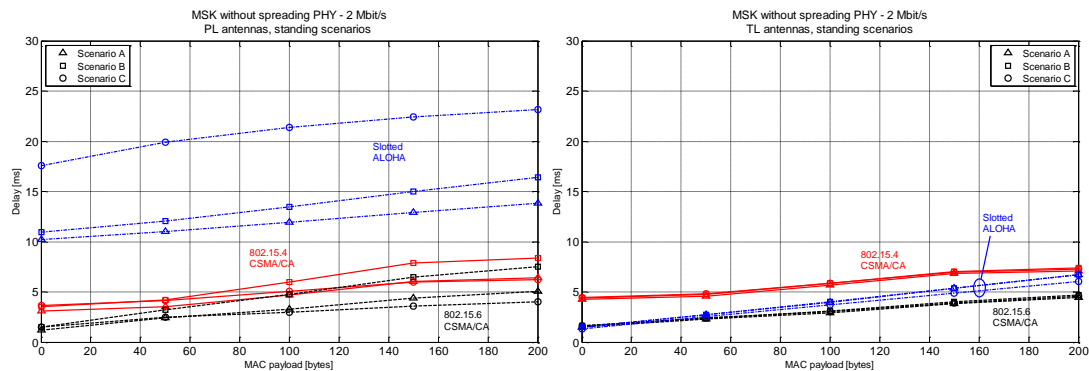


Figure 5-19: Delay obtained for MSK without spreading for PL antenna (left) and TL antenna (right).

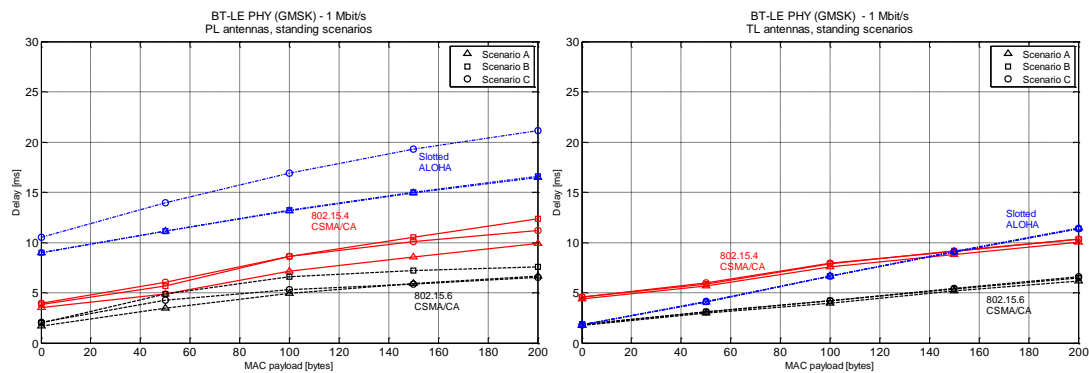


Figure 5-20: Delay obtained for GMSK for PL antenna (left) and TL antenna (right).

Results on the average energy consumption are reported below.

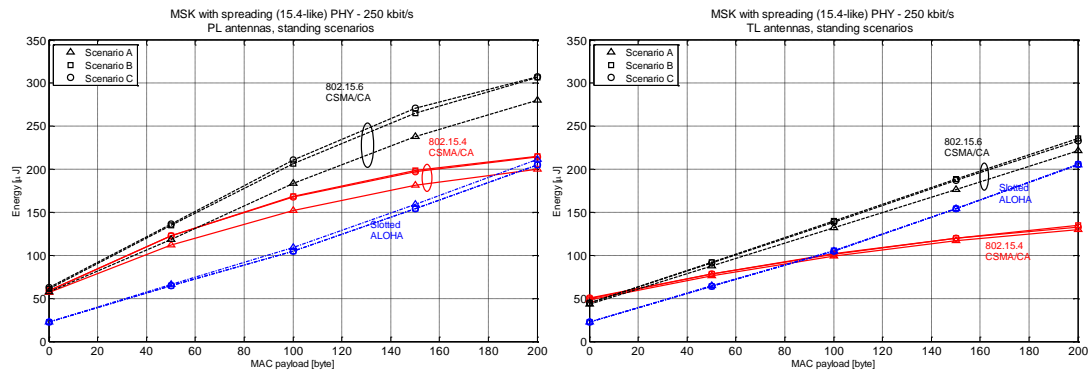


Figure 5-21: Average energy consumption obtained for MSK with spreading PHY for PL antenna (left) and TL antenna (right)

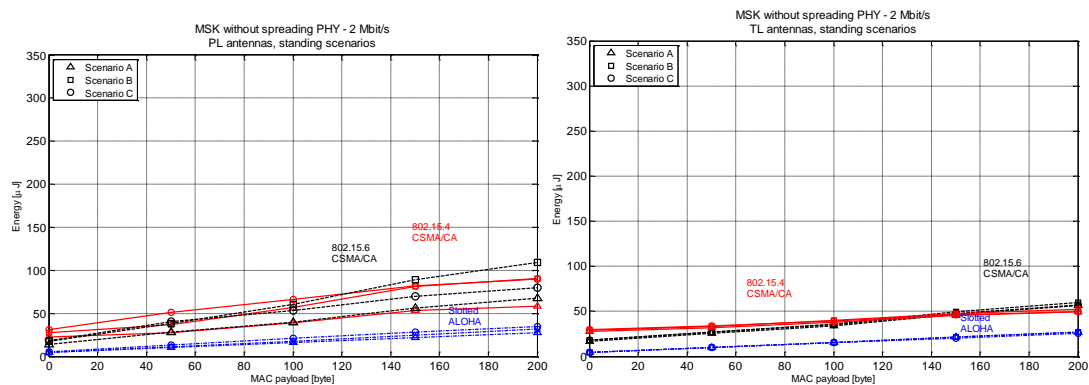


Figure 5-22: Average energy consumption obtained for MSK without spreading PHY for PL antenna (left) and TL antenna (right)

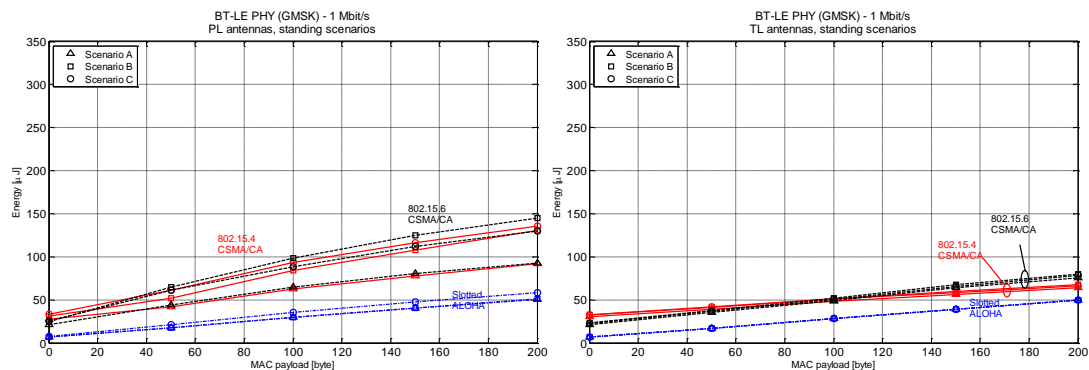


Figure 5-23: Average energy consumption obtained for GMSK PHY for PL antenna (left) and TL antenna (right)

5.2.4 Conclusions

An extensive simulation campaign has been carried out integrating WP3 channel measurements.

Overall, the results, reported in previous sections, confirm the comparison made in D4.1 regarding the three channel access methods under consideration in WiserBAN (Slotted ALOHA, IEEE 802.15.4 CSMA/CA, and IEEE 802.15.6 CSMA/CA). From a PLR and delay

perspective, both CSMA/CA generally perform better than Slotted ALOHA, while they are on average more energy consuming. Therefore, all the three protocols will be considered as possible solution for WiserBAN MAC layer. Due to the huge set of requirements imposed by different use cases, in fact, one single solution cannot fit all the requirements: the MAC protocol will be as flexible as possible. Depending on the application requirements the best solution will be selected case by case, and the simulation results can help the designer in this choice. To this end, as anticipated in Section 5.1, different application profiles will be defined and according to such profiles the most appropriate MAC protocol will be selected.

Results also clearly show the impact of the use of different antennas and of the propagation channel, as for the antenna efficiency. The achieved performance with the PL was always worse than the one obtained with the TL, as expected. Finally, results show that the movement of the body improves performance.

Finally, note that some simple aggregation strategy could be implemented to improve performance. Due to the body movements, in fact, connectivity between couple of nodes could change frequently. Nodes could store the information data generated when no connectivity is present and they could transmit the aggregated data when connectivity comes back. Experimental results addressing this issue are described in D5.2.

5.3 BAN Protocol implementation

5.3.1 The Software Architecture

This section provides an overview of the BAN specific protocol implementation. The key features of this Medium Access Control (MAC) layer are to interface with other layers and to support various applications requirements (variable data-rate, quality of service, reliability, priorities, etc.).

The reference layered system model is given on the figure below.

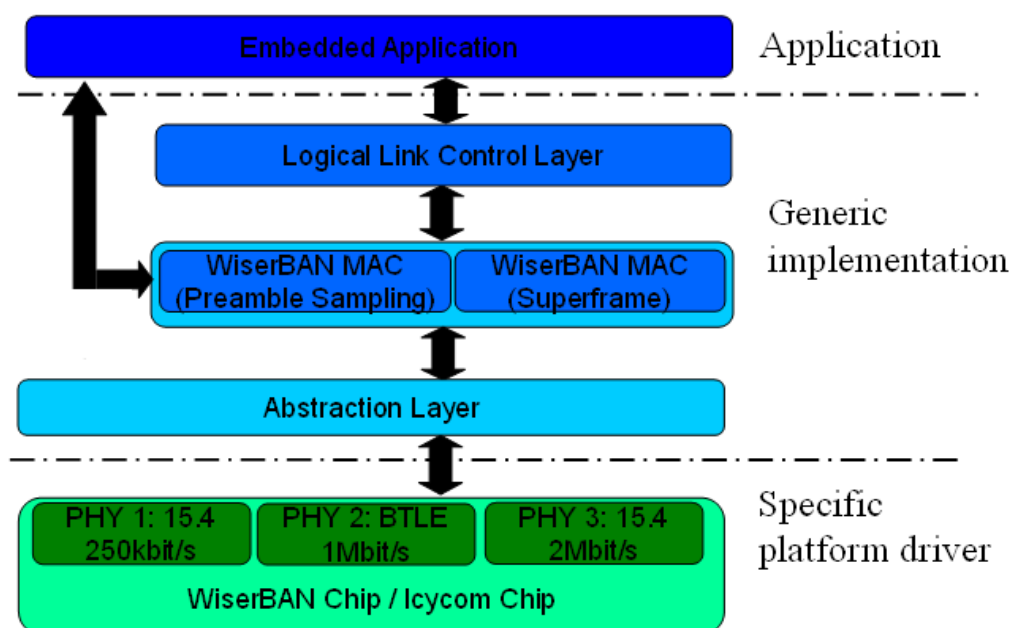


Figure 5-24: The software Architecture

The PHY layer, which manages the raw data rate (i.e., air-interface data rate, equivalent to peak data rate in absence of Direct Sequence Spread Spectrum and channel coding, modulation and demodulation type, index, pulse shaping, carrier frequencies, etc.), is implemented in hardware and configured and controlled by the Abstraction Layer.

The Abstraction Layer provides a programming interface (API) between the protocol stack and the Hardware Abstraction Layer. Separating the protocol stacks and the associated hardware has significantly reduced the software portage efforts, especially considering its porting from the Icycom daughter board to the WiserBAN chip. This Abstraction Layer also simplifies the management of the different Physical Layers.

The MAC layer provides channel access control mechanisms to several communicating devices.

In WiserBAN, devices can have different roles according to their functionalities and their energy capabilities:

- Low Power Device:
 - If the device can get synchronized, it could transmit its data only during the CAP period using CSMA/CA or Slotted Aloha schemes. Simulation results have been investigated in this mode.

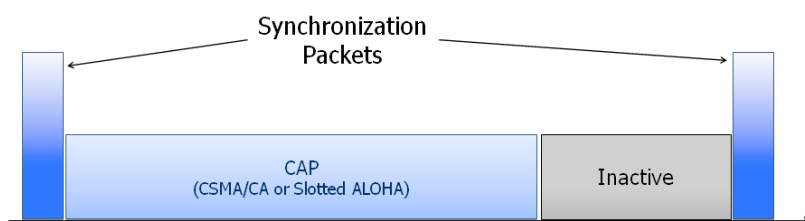


Figure 5-25: Low Power Superframe.

- If devices are unsynchronized, preamble sampling should be used.
- Reduced Function Device: this mode includes the Low Power Device mode (i.e., the CAP portion) and the CFP (i.e., nodes can use also TDMA to access the channel). Devices are associated to the BAN coordinator and the WiserBAN SF is used (Figure 5-2).
- Full Function Device: this mode is reserved to high energy capabilities devices which can potentially manage the coordinator functionalities. The coordinator is in charge of forming and maintaining the network, maintaining synchronization, and managing the channel access.

The network could be managed by a device, called WiserBAN Coordinator. The coordinator will be the Remote control when it is present and it could be substituted by whatever Full Function Device in case of Remote Control absence.

In WiserBAN project, two MAC schemes are considered: *Superframe MAC* and *Preamble sampling MAC*, also denoted as *Low Power Listening (LPL) MAC* in the following. In order to keep a good interoperability of the different proposed MACs, a common MAC state machine has been defined. This will allow WiserBAN Partners to easily switch between the two protocols and to define mutual functionalities. Preamble sampling is used when devices need to save energy and they would like to stay most of the time switched off. At that point preamble sampling is used to synchronize devices. Once devices are synchronized, if more than one device is present in the network the superframe is established. Otherwise direct transmission is used.

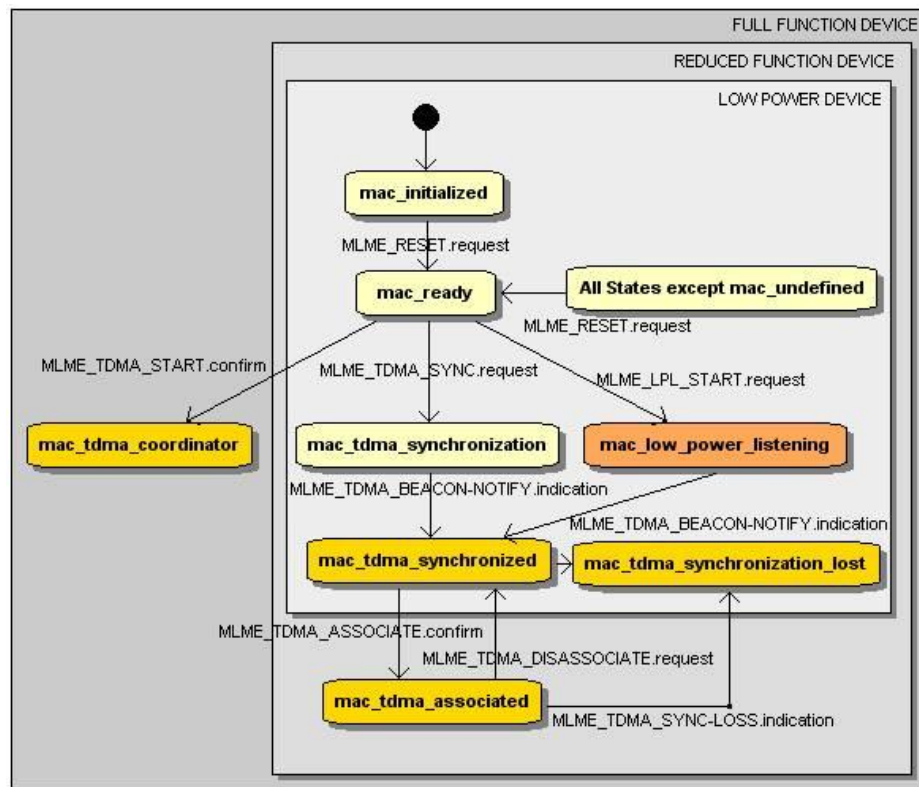


Figure 5-26: State machine of the WiserBAN MAC.

When a device is activated, the higher layer sends a MLME-RESET.request primitive to the MAC Layer for a soft reset to its default values. The MAC state of this device becomes `mac_ready`.

If the Full Function Device is defined as a coordinator, it can start the BAN formation using a new superframe configuration with the primitive MLME-TDMA-START.confirm. Each Superframe Period, T_s , its state becomes `mac_beacon_coordinator` and it generates and transmits a beacon frame. The coordinator informs the network about the size of each part of the superframe and the allocated slots (i.e., which device has to listen, which device has to transmit and when). The different periods and their corresponding state are optional, depending of the expected traffic. For example, in `mac_cap` state, the coordinator can send or receive management and data frames whereas in `mac_cfp` state, it can send or received data in slot allocated through the beacon.

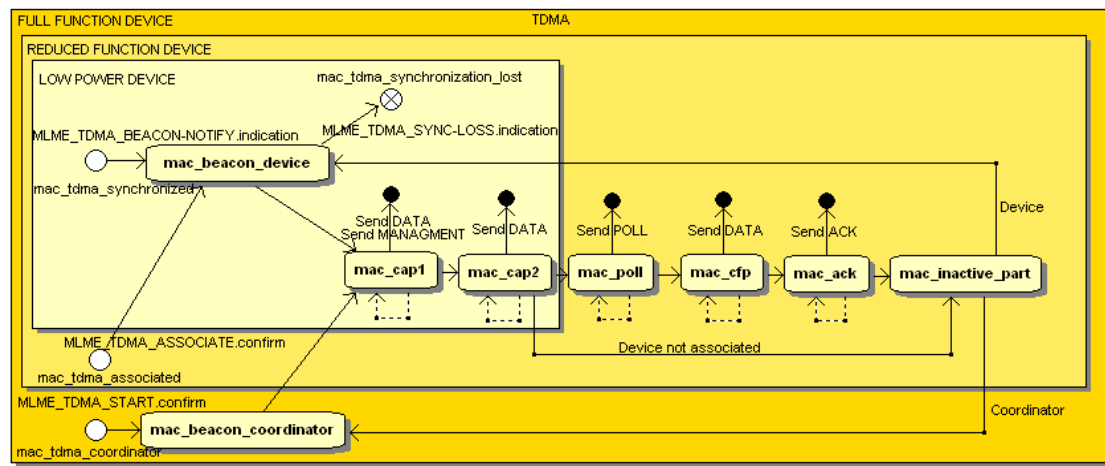


Figure 5-27: Superframe-based MAC State machine.

When the MAC state of a simple device is `mac_ready`, it can start two different MAC protocols: Unsynchronized Preamble sampling and Synchronized Superframe schemes.

With the `MLME-TDMA-SYNC.request` primitive, a simple device can start its synchronization procedure with the coordinator. This device will seek for a beacon for at most the duration of a superframe. When it receives a beacon frame, it is considered as synchronized with the coordinator. Then the MAC layer sends a beacon notification primitive (`MLME-BEACON-NOTIFY.indication`) to the next higher layer and its MAC state becomes `mac_tdma_synchronized`. The device will have to keep the synchronization by tracking the beacon with a regular and timely activation of its receiver. If no beacon frame is received during this time, the number of missed beacons shall be increased by one and the MAC layer repeats this search. The synchronization is lost if the number of missed beacons reaches `aMaxLostBeacons`. Then the MAC layer notifies the higher layer by sending a `MLME-SYNC-LOSS.indication` primitive with a loss cause of `BEACON_LOSS` and its MAC state becomes `mac_tdma_synchronization_lost`.

Once the device is synchronized, it can work in two modes depending on its capabilities:

- In low power mode according to the low power superframe
- In Reduced Function mode after being associated. It can request an association procedure with the `MLME-TDMA-ASSOCIATE.request` primitive. The MAC layer initiates the association procedure, sending an association request command to the coordinator. If the association request command frame is received correctly, the MAC layer of the coordinator can accept or refuse the association. An association response command frame shall be sent to the device so as to confirm or refuse the association. After that, a `MLME-TDMA-ASSOCIATE.confirm` primitive is sent to the higher layer in order to indicate the association has succeeded. Once the device is associated, it is able to participate to the whole superframe and to request traffic allocation for transmitting data in the CFP. These requested allocations are granted by the coordinator.

With the MLME-LPL-START.request primitive, a simple device can start its preamble sampling protocol. A device wishing to send data to another device first senses the channel for the duration of superframe. If a beacon from the coordinator is received, the the requesting device sends its data according to the Superframe scheme. If the node does not receive a beacon during the sensing period, it will start sending a burst of preambles addressing the destination device. If an ACK is received from the destination device, the requesting device sends its data.

On the other hand, when a device wakes up, it will sense the channel periodically to understand if there are packets on the channel. If a beacon from the coordinator is received, it starts working in the Superframe scheme according to the beacon. If it received a preamble and it is the destination of it, it will send an ACK and then it will receive the data. If it is not the destination of the preamble or the channel is idle, it can return to sleep mode.

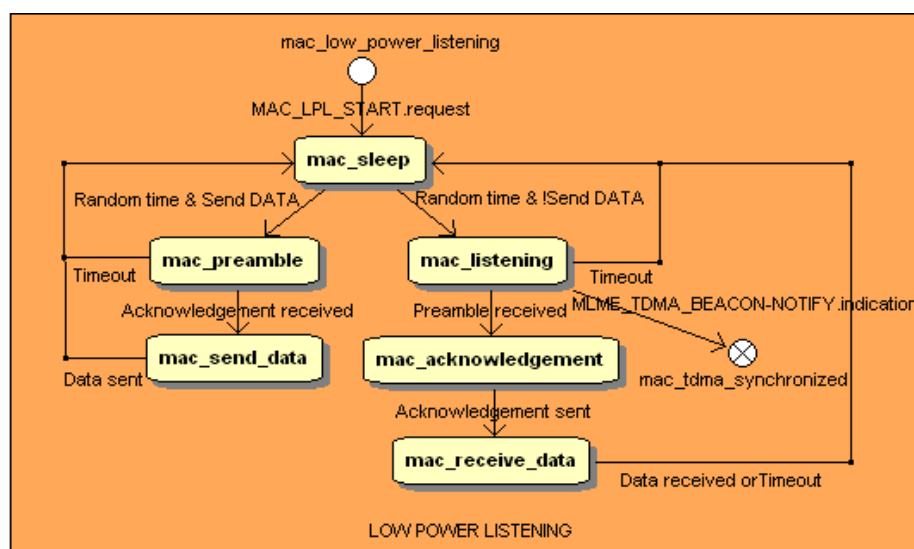


Figure 5-28: Preamble Sampling State machine.

The Logical Link Control (LLC) layer provides an interface between upper layers (e.g., Application Layer) and MAC communication protocol layer. It can provide flow control and buffer management mechanisms.

The LLC manages the flow data to MAC layer. It provides traffic (bandwidth) and quality of service. WiserBAN LLC will be connection-oriented. A connection (an LLC flow) must be established before any packets are sent. Each flow category is defined by one or several associated profiles. A profile is defined by an associated traffic and QoS parameters. If a profile does not provide a sufficient QoS, the flow switches to another profile with a better quality of service. Moreover, several flows can be managed simultaneously by the LLC depending on the traffic generated (e.g. command flow, status flow, streaming flow, etc.).

We can consider three types of traffic modes:

- Permanent Traffic mode (0): permanent traffic set up when the connection is established. When the higher layer establishes a Permanent traffic, the LLC requests

one or more slots in the CFP portion of the superframe, according to Packet rate parameter. When the permanent traffic is established, the application could send these data. The permanent traffic must be stopped by the higher layer with a command closing the flow.

- Switched Traffic mode (1): Set up and released on demand via a procedure. When the higher layer establishes a switched traffic, the LLC requests one or more slots in the CFP for a limited duration when the first data request is received. When the expected data are sent, the switched traffic is stopped automatically by the LLC.
- No Traffic mode (2): Set up for a packet or a set of packets. In this mode, it is not necessary to establish a traffic and to ask a traffic management to the LLC. This is the case for a transmission procedure using CAP only or Preamble sampling with direct transmission.

Several profiles should be defined with the following parameters:

- Priority Level: this parameter could permit to a higher flow priority to used bandwidth to a lower flow priority (e.g. emergency data used bandwidth to monitoring data).
- Traffic mode: this parameter selects the type of traffic used. (Permanent, Switched or No traffic mode).
- Devices Address.
- Packet rate: in some cases, such as monitoring applications, it is necessary to define the packet rate (i.e., the number of packet per second that the application expect to send) in order to optimize the MAC protocol.
- Acknowledgement policy: several policies could be considered
 - 0: No acknowledgement required.
 - 1: Immediat Acknowledgment is the same slot or after SIFS.
 - 2: Aggregated Acknowledgement in ACK Period.
- Transmission and retransmission policy, that is the selected periods for transmission and retransmission, the number of retransmission allowed.
- Maximum Packet Loss Rate tolerable.
- Time to Live, which is the time before discarding the data.

Specific flows have to be defined for each WiserBAN scenario with one or two profiles. When the first profile will not respect the QoS requirements (e.g. loss rate...), the flow will be able to switch to a second profile (e.g., with a better reliability but a higher power consumption).

Several flow categories are defined according WiserBAN applications requirements (see the following Table).

Flow category	Fixed parameters							Configurable parameters			
	Profile	Priority	TX Period	Ack	Traffic	RTX period	Relaying	Packet TTL	Loss rate tolerable	Packet rate	Recipient
Monitoring	Periodic normal data are sent to the Remote control in order to analyze and report sensed data										
	1	251	CFP	2	0	CAP1		X	X	X	X
	2	251	CFP	0	0	CFP	X	X	X	X	X
Voice	This flow is dedicated to voice data.										
	1	251	CFP	2	0			X	X	X	X
	2	251	CFP	0	0		X	X	X	X	X
Emergency	This category is an event data report for critical vital data. In this emergency traffic category, the latency is a critical parameter.										
	1	253	CAP2	1	1-2	CAP2,CFP		X			
Logging	In this flow, the device saves data in internal memory and transmits it when the link becomes good or the connection with the destinataire is established again.										
	1	250	CFP	2	1	CFP,CAP1		X		X	X
Background	Activities that are permitted on the network but that should not impact the use of the network by other users and applications.										
	1	247	CAP1/LPL	0	2			Unexpired			
Best Effort	This flow is used to send data with the lower quality of service.										
	1	248	CAP1/LPL	0	2			X			
Excellent Effort or Network Control	It is an intermediate flow used to send data with a better QoS that Best effort category. This category is required to maintain and support the device in the BAN (Device configuration...).										
	1	249	CAP1/LPL	1	2	CAP1/LPL		X			
Best Controlled Load	This flow requires to bandwidth reservation.										
	1	248	CFP	0	0			X		X	X
Excellent Controlled Load	This flow requires to bandwidth reservation with a better QoS that Best Controlled Load.										
	1	249	CFP	2	0	CAP1		X		X	X

Table 29: Application profiles

In monitoring flow category, two profiles have been defined. In the first profile, the device transmits its data in allocated slots of the CFP and waits for an acknowledgment in the ACK period. If the data is not correctly received, it can send again this data in the CAP period of the same superframe. If the quality of service configurable by the application is not respected, the monitoring flow can switch to the second profile with relaying functionalities.

In emergency flow category, the profile has the highest priority and has very restrictive latency constraint. It can transmit in the CAP1 or use the CFP. In this category an immediate acknowledgement is required.

In logging flow category, aggregated data, saved in internal memory, are sent to the destination until a correct reception (without loss). In this category, the reliability is the critical parameter.

Background, best effort or excellent effort flow categories are low power mode categories, similar to the one investigated in our simulation.

From applications point of view, MAC and LLC layers will automatically manage the communication. The application will only set up the parameters according to its requirements.

A specific flow has to be defined for each WiserBAN scenario with one or several profiles. When the profile1 does not respect the QoS requirements (e.g. loss rate tolerable) or the profile use case, the flow can automatically switch to profile2 (e.g. with a better reliability but an higher power consumption).

According to the scenario specified in D1.1, the different profiles could be used for the demonstrations.

- Monitoring
 - This flow could first use an excellent effort flow category (i.e., Preamble sampling MAC or using CAP in superframe MAC).
 - If the QoS requirements are not respected or a superframe MAC is required, this flow could use:
 - Excellent control load flow category. The superframe MAC allocates a bandwidth to this flow. One retransmission is possible in the CAP in case of failure. Configurable parameters have to be set by the application layer (i.e., Packet Time-to-Live and packet rate and recipient).
 - Monitoring flow category. The superframe MAC manages two profiles. When the profile 1 does not respect the QoS requirements (e.g., loss rate tolerable), the flow can automatically switch to profile 2 with relaying capabilities.
- Audio Streaming
 - This flow could use a best effort flow category (i.e. Preamble sampling MAC) when the remote control is not present.
 - If the QoS requirements are not respected or the remote control is present, this flow could use:
 - Best control load flow category. The superframe MAC allocates time slots into the CPF to this flow.
 - Voice flow category. The superframe MAC manages two profiles. When the profile 1 does not respect the QoS requirements (e.g. loss rate tolerable), the flow can automatically switch to profile 2 with relaying capabilities. Configurable parameters have to be set by the application layer (i.e., Packet Time-to-Live, loss rate tolerable, packet rate and recipient)

- Volume control, Command or Status
 - This flow could use an excellent effort flow category.
- Implantation
 - This flow could use an emergency traffic.
- Data logging
 - This flow could use a logging flow category. The device will be able to save its data in internal memory and to transmit it when the connection is established again.

5.3.2 The Software Implementation

The implemented software is organized in three different projects.

- The first one called icysoft contained all the drivers necessary for an implementation on the icyflex processor of the Icycom V3 platform. As the processor (i.e. icyflex) is the same that the one used in the future WiserBAN platform, the first implementation will be easily reused on the new platform.
- Wiserban_csem directory contains usefull information such as WiserBAN platform drivers. The objective will be to merge from icysoft directory (i.e. Icycom V3 platform) to this directory (i.e. WiserBAN platform).
- UniBo and CEA software implementation will be located in directory wiserban_cea

The platform which will be used as first step for the implementation is the Icycom V3 platform, produced by CSEM during Wear-A-BAN European Project. This section describes the specification of RF Radio transceiver blocks control of the Icycom V3. The RF transceiver is a communication peripheral that works on a wireless medium.

The RF carrier frequency will be in the range of 863-928MHz for the Icycom V3 whereas for the WiserBAN platform it will be 2.4-2.5GHz. The Digital Baseband performs the digital processing part of the RF modulation and demodulation. The icycom V3 modulation is the MSK modulations with a data rate of 200kbits/s.

The targeted modulation and frame format are the standard Bluetooth Low Energy and IEEE802.15.4-2006. An additional 2Mbit/s proprietary mode is derived from the IEEE802.15.4-2006 by removing the spreading coding and decoding. All modes implement hardware-based CRC.

The WiserBAN radio SoC integrates the 2.45GHz radio transceiver and the controller that handles the software part of the radio communication protocol. The precise specification is described in the “**IR1.2 Target radio Platform architecture and specifications**” document.

The selection of the Physical Layer is done with the function `radio_init` according to the radio modem:

```
/**
 * @brief Modem of the radio.
 */
typedef enum
{
    RADIO_MODEM_DEFAULT,          /**< Select the default MODEM */
    RADIO_MODEM_IEEE802_15_4,     /**< Select the IEEE802.15.4 MODEM */
    RADIO_MODEM_BLUETOOTH_LE,     /**< Select the Bluetooth low energy MODEM */
    RADIO_MODEM_2_MBIT_S_PHY_LAYER /**< Select the 2Mbits/s PHY layer MODEM */
} radio_modem_t;
```

The header of the radio library implementation and the header to configure the radio are respectively the files `sys_radio.h` and `radio_configuration.h` in the directory `wiserban/icycomv3a/peri/radio/`

6 Conclusions

The D4.2 goals have been to:

- provide with characterization and validation results of the digital blocks which have been designed in the scope of the implementation into the WiserBAN SoC.
- validate the methodology for the validation of the blocks and settle a high level of confidence in the developed blocks for an expected successful SoC release.
- demonstrate the good interoperability of the various blocks designed by the partners in different places
- elaborate and validate by simulation a complete protocol including outcomes from around-the-body propagation measurements and report about the first steps toward the implementation.

This deliverable gives a picture of the validation process for the digital implementation on the WiserBAN module:

- First step has been to characterize and derisk the D-BB Rx and Tx process implementation in order that the SoC can benefit from a high degree of confidence. This is realized by digital simulation at system level. As soon as possible during the successive integrations, i.e. when D-BB are available on silicon, this is confirmed by measurements involving also the RF & analog parts.
- The second step has consisted in establishing a link between the simulation and an actual hardware platform, which can implement into a FPGA the VHDL code developed for the SoC. This helps to validate by measurement the DBB with loopback at RF level prior to integration.
- Finally, the protocol itself has been presented from its validation point of view by including the outcomes of the propagation measurements carried out in the WP3 and integrated into the simulation flow of the whole. In addition, it has been introduced the preliminary hardware implementation of this protocol onto a platform for real-time software validation.

If validation has not been completed because of not yet finished SoC design, at the time of writing this document, the validation process has been entirely defined and already been followed for an important part of the final target: in summary, measurement of integrated D-BB Tx, in-depth simulation of designed D-BB Rx and its associated testbench, simulation of protocol, realization and validation of hardware platforms for future hardware-based validation of complete D-BB and protocol prior to final integration.

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- [1] Specification of the *Bluetooth* System, version 4.0, Volume 1 and Volume 6, available at <http://www.bluetooth.com>, June 2010.

7.4 Abbreviations

ACK	Acknowledgment
ACPR	Adjacent Channel Power Ratio
ACR	Adjacent Channel Rejection
AES	Advanced Encryption Standard
AMP	Alternate MAC and PHY
ATT	Attribute protocol
AWGN	Additive White Gaussian Noise
B-ACK	Block Acknowledgement
BAN	Body Area Network
BAN ID	BAN Identifier
BCH	Bose, Ray-Chaudhuri, Hocquenghem Code
BER	Bit Error Rate
BR	Basic Rate
BT-LE	<i>BlueTooth</i> Low Energy
CAP	Contention Access Phase
CCA	Clear Channel Assessment
CCM	Cipher Block Chaining-Message Authentication Code
CP	Contention Probability
CRC	Cyclic Redundancy Check
CSMA/CA	Carrier Sense Multiple Access with Collision Avoidance
CW	Contention Window
D8PSK	Differential 8-Phase-Shift Keying
DBPSK	Differential Binary Phase-Shift Keying
DQPSK	Differential Quadrature Phase-Shift Keying
EAP	Exclusive Access Phase
ED	Energy Detection
EDR	Enhanced Data Rate
EIRP	Equivalent Isotropic Radiated Power
FCS	Frame Check Sequence
G-ACK	Group Acknowledgement
GAP	Generic Access Profile
GATT	Generic Attribute protocol
GFSK	Gaussian Frequency Shift Keying
GT	Guardtime
GTK	Group Temporal Key
HBC	Human Body Communications
HCI	Host Controller Interface
HID	Hub Identifier
I-ACK	Immediate Acknowledgement

ISM	Industrial, Scientific and Medical Band
L2CAP	Logical Link Control and Adaptation Protocol
L-ACK	Block Acknowledgement Later
LE	Low Energy
LE ACL	LE Asynchronous Connection
LE ADVB	LE Advertising Broadcast
LE ADVB-C	LE Advertising Broadcast Control Logical Link
LE ADVB-U	LE Advertising Broadcast User Data Logical Link
LE-C	LE ACL Control Logical Link
LE-U	LE User Asynchronous Logical Link
LL	Link Layer
LLID	Logical Link Identifier
MAC	Medium Access Control
MD	More Data
MIC	Message Integrity Check
MICS	Medical Implant Communication System
MK	Master Key
MPDU	MAC Protocol Data Unit
MPW	Multi-Project Wafer (reduced price and number of chips)
MSDU	MAC Service Data Unit
N-ACK	No Acknowledgement
NESN	Next Expected Sequence Number
NID	Node Identifier
PDU	Protocol Data Unit
PER	Packet Error Rate
PHY	Physical Layer
PHY SAP	PHY Service Access Point
PLCP	Physical Layer Convergence Protocol
PLR	Packet Loss Rate
PPDU	Physical-Layer Protocol Data Unit
PSD	Power Spectrum Density
PSDU	Physical Layer Service Data Unit
PTK	Pairwise Temporal Key
QoS	Quality-of-Service
RAP	Random Access Phase
RF	Radio Frequency
RTT	Restricted Tree Topology
SIFS	Short Inter-frame Spacing
SMP	Security Manager Protocol
SN	Sequence Number
SRRC	Square-Root Raised Cosine
T-Poll	Timed-Poll
UP	User Priorities
UWB	Ultra Wideband
WMTS	Wireless Medical Telemetry System

