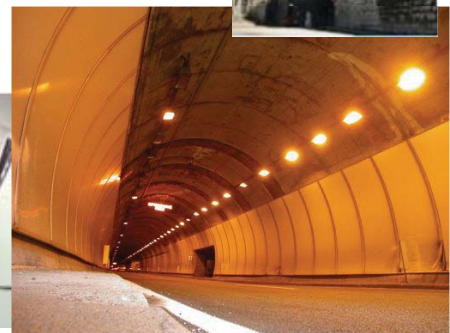


# Structural monitoring with WSNs Trento, Italy

**Amy L. Murphy** ([es.fbk.eu/people/murphy](http://es.fbk.eu/people/murphy))  
Bruno Kessler Foundation – IRST, Italy

joint work with:

**Gian Pietro Picco** (University of Trento),  
**Matteo Ceriotti, Stefan Guna, Luca Mottola**  
... and many others ...



## Heritage Buildings *The Case of Torre Aquila*

- 31-meter medieval tower
  - Contains the “Ciclo dei 12 mesi”
- Structural concerns due to traffic patterns
  - Deformation, response
- Traditional data loggers
  - cumbersome, invasive, and expensive
- WSN offer viable alternative
  - Wireless monitoring
  - Minimum invasiveness
  - High sensing granularity
  - Flexibility and ease of relocation



Traditional data logger



WSN node

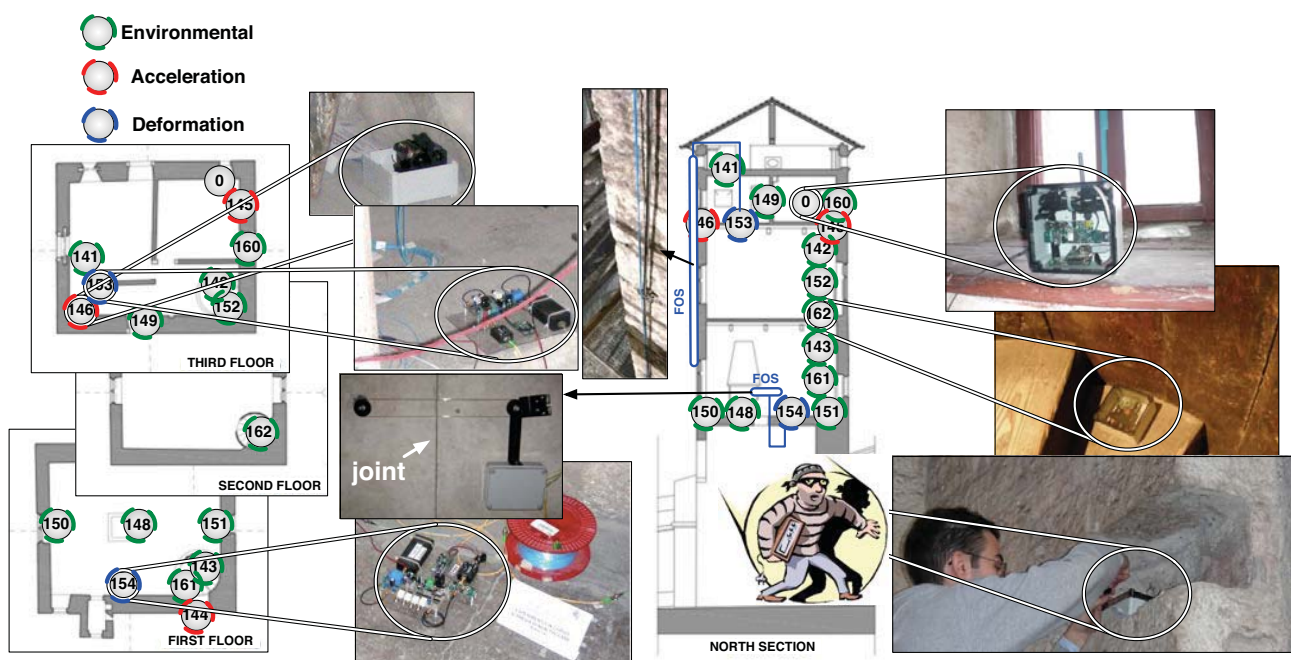


# Peculiarities of Our Study

- Some experiences in WSNs for civil engineering
- Torre Aquila poses peculiar challenges
- **Heterogeneity**
  - different types of sensors working with different modalities
    - data rates from minutes up to several hundred Hz
- **Temporal span**
  - monitoring must span months or even years
    - e.g., to study seasonal changes
- **Online tasking**
  - change the system behavior remotely depending on requirements
    - e.g., when visitors are in the tower



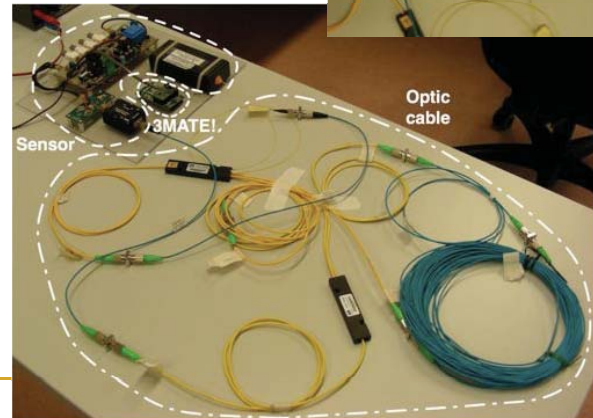
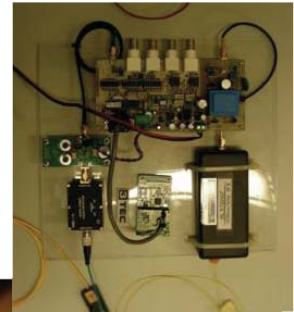
# WSN Deployment in Torre Aquila



# Hardware

## *Base Node, Environmental and Deformation Sensors*

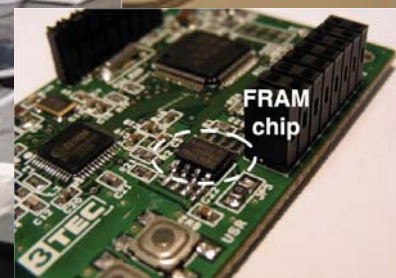
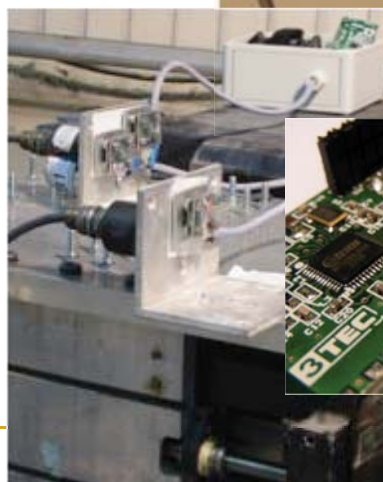
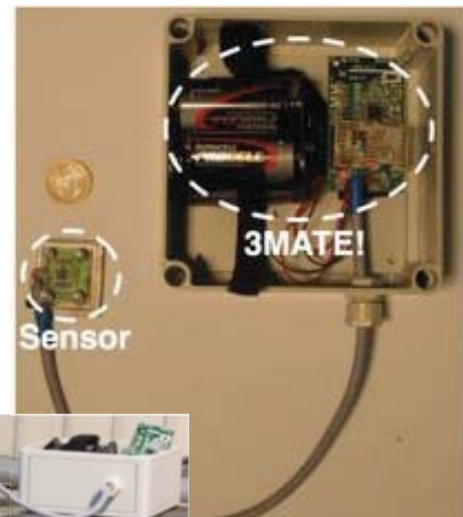
- WSN node: TRETEC 3MATE!
- 3MATE! environmental board
  - analog temperature ( $\pm .5^{\circ}\text{C}$ ,  $-40^{\circ}$  to  $125^{\circ}\text{C}$ )
  - light (10lx to 1000lx)
- Deformation measured with fiber optic sensors
  - read-out unit, laser pulser, optical receiver
  - interfaced to 3MATE! via serial protocol



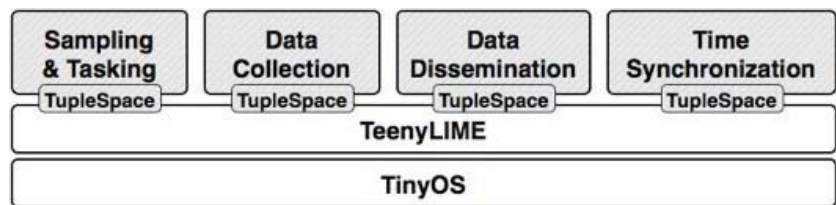
# Hardware

## *Acceleration Nodes*

- Tri-axial analog MEMS inertial sensor
  - $\pm 2g$ , 1.5 KHz bandwidth,  $\pm 1\text{mg}$  over 100 Hz bandwidth
  - calibration with shake table and piezoelectric sensors
- FRAM chip
  - faster read/write enables accel sensing up to 1KHz rate
  - energy efficient
  - much higher number of R/W operations



# Software Architecture



- The **TeenyLime** middleware provides (1-hop) neighboring nodes with a shared memory space
  - components read/write **tuples**
- Language constructs dedicated to WSN processing
  - **reactions** allow asynchronous notifications when data of interest appear in the tuple space
- Enables developing **applications** and **system-level** functionalities (e.g., routing)
- A cost worth paying...

P. Costa, L. Mottola, A. Murphy, and G.P. Picco.  
 "Programming Wireless Sensor Networks with the TeenyLIME Middleware."  
 In Proc. of the Int. ACM/USENIX Middleware Conf., 2007.

# Software

## TeenyLime – Why Abstractions are Useful...

```

bool pendingMsg;
TOS_Msg sendMsg;
event TOS_MsgPtr ReceiveInterestMsg.receive (TOS_MsgPtr m) {
    struct InterestMsg* payload = (struct InterestMsg*) m->data;
    if (isRecipient(payload, TOS_LOCAL_ADDRESS))
        insertInterest(payload->sender, payload->type, payload->threshold, payload->timestamp);
    return m;
}
event result_t TemperatureSensor.dataReady(uint16_t reading) {
    if (!pendingMsg && matchesInterest(reading)) {
        atomic {
            pendingMsg = TRUE;
            struct DataMsg* payload = (struct DataMsg*) sendMsg->data;
            msg->sender = TOS_LOCAL_ADDRESS;
            msg->data = reading;
            if (P_TupleSpace.out(TRUE, TL_LOCAL, &sendMsg) != SUCCESS)
                P_TupleSpace.out(TRUE, TL_LOCAL, &sendMsg) != SUCCESS);
        }
    }
    return SUCCESS;
}
event result_t SendDataMsg.sendDataMsg (uint16_t reading) {
    if (msg == sendMsg)
        pendingMsg = FALSE;
    return SUCCESS;
}
    
```

Maintains an array of current interests

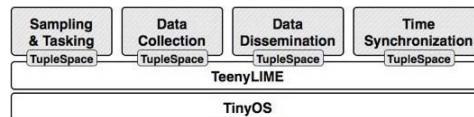
Sends a message if at least one interest matches

Just outputs a tuple, triggering all registered reactions

Data filtering and addressing performed in the application code

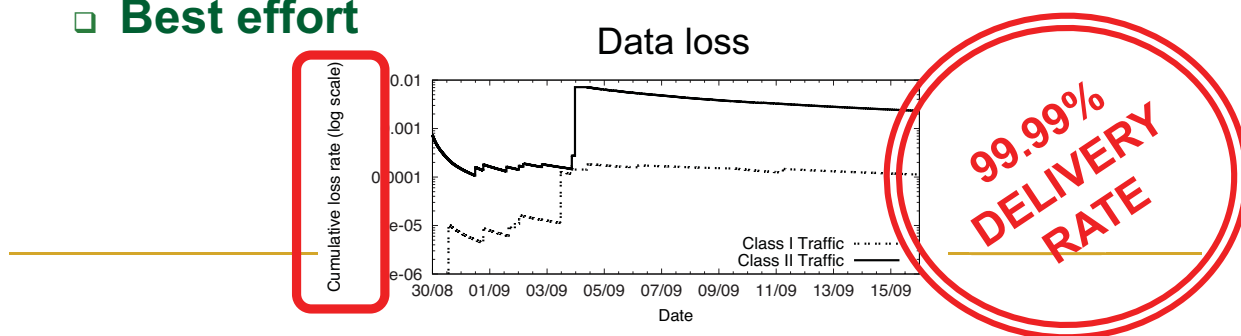
# Software

## Sampling & Data Collection



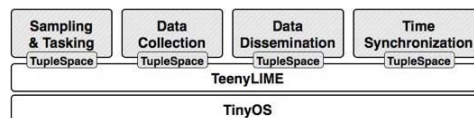
- Different classes of traffic
  - **Bursty, high-rate w/ strong reliability**
  - **Low-rate w/ weak reliability**
  - **Best effort**

Node type	Operating parameters	Typical values
Environmental	Sampling period P # of sampling sessions N	10 min infinite
Deformation	# of samples averaged A Sampling period P # of sampling sessions N	10 10 min infinite
Acceleration	Sampling frequency F Sampling duration D # of sampling sessions N	200 Hz 20 s infinite

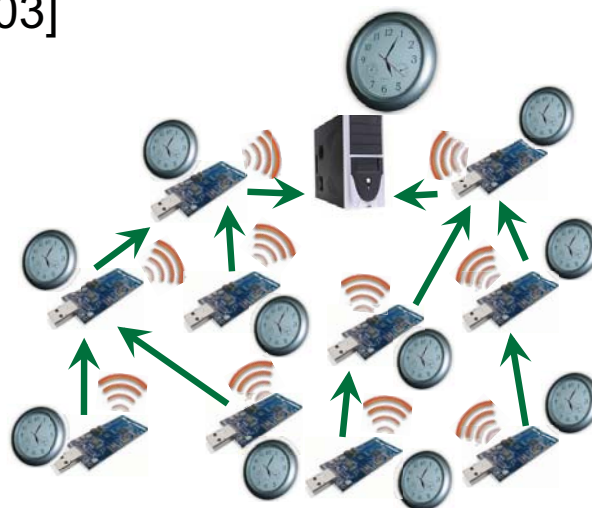


# Software

## Time Synchronization

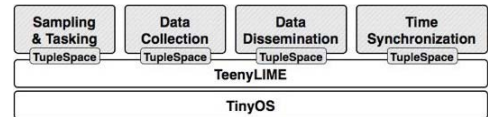


- Hierarchical time synchronization
  - lightweight implementation of TPSN [Ganerival et al., SenSys03]
  - on top of TeenyLIME
    - saved 80% LOC
- Lab experiments indicate  $\epsilon < 732 \mu\text{s}$  across 12 hop
  - at most 6 hops in Torre Aquila



# Software

## Tasking & Data Dissemination

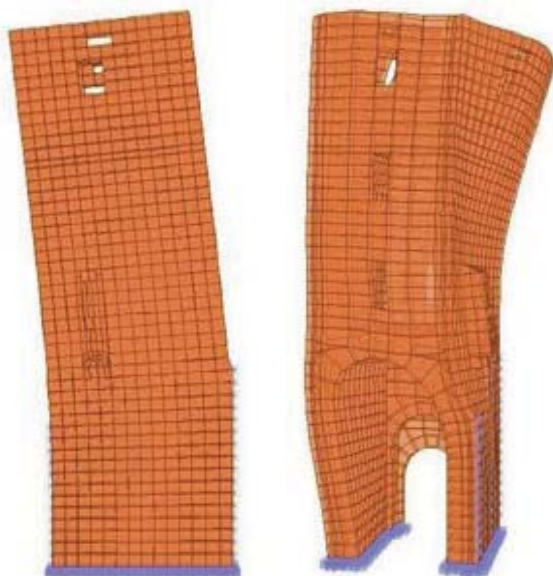


- Ideal sensing parameters not known a priori
- Need online tasking to tune the system operation
  - e.g. with visitors in the tower or during windy days
- Use Trickle-like protocol for **reliable** and **eventual** delivery of task descriptions

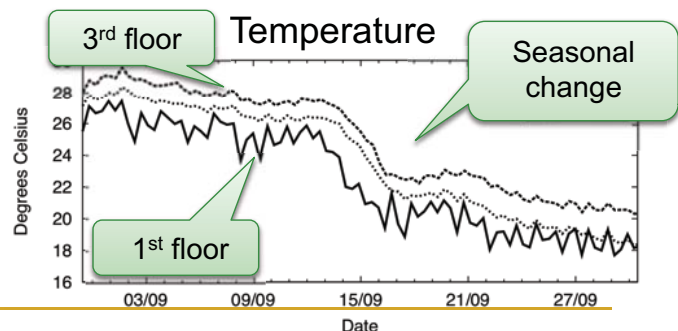
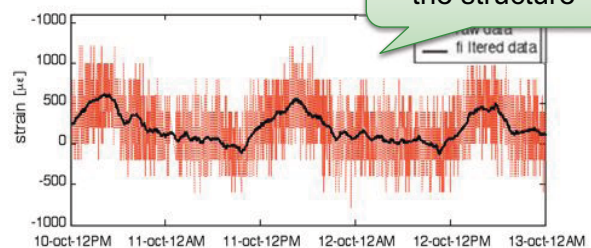
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## (Preliminary) Data Analysis

Vibrational Modes



Deformation



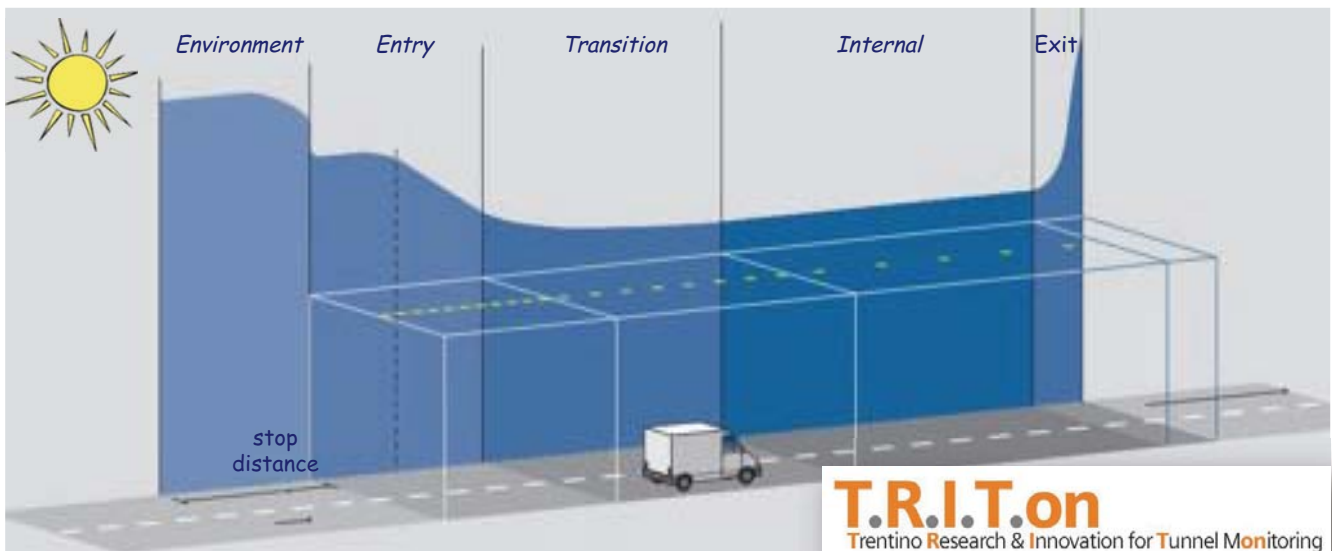
# Torre Aquila

- **Data collection reliability: 99.9%**
  - Typical deployments collect 60-70%
  - Support mixed data
    - high rate accelerometer + low rate temperature
- **Lifetime: ~one year** (4 C-cell batteries)
  - Typical deployments last weeks or days
  - Achieved through smart communication

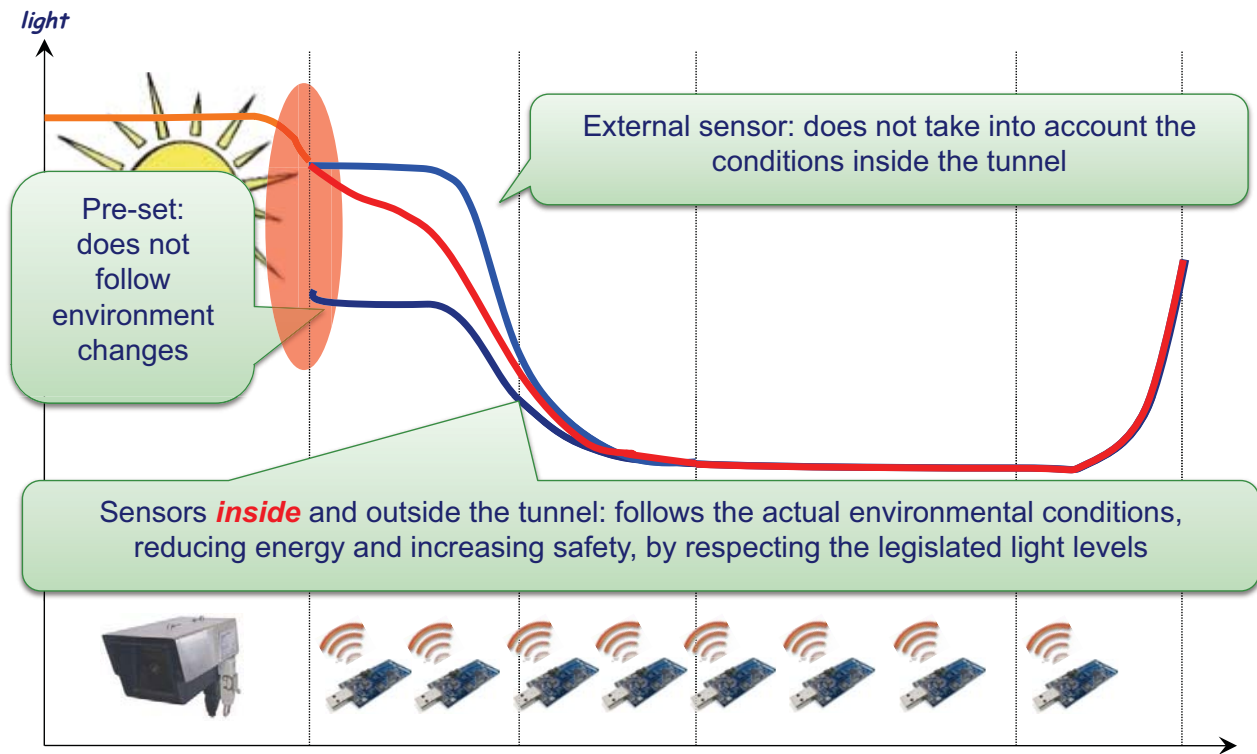
[d3s.disi.unitn.it/projects/torreaquila](http://d3s.disi.unitn.it/projects/torreaquila)

## From a Tower to a Tunnel

- Today the light inside road tunnels is often determined independently from environmental conditions
  - Defined at designed time based on worst case
- Problems: waste of energy and potential security hazard
  - E.g.: large light difference when entering/exiting the tunnel



# The Problem



## Road Tunnels in Trentino

*Data at January 1<sup>st</sup>, 2007*

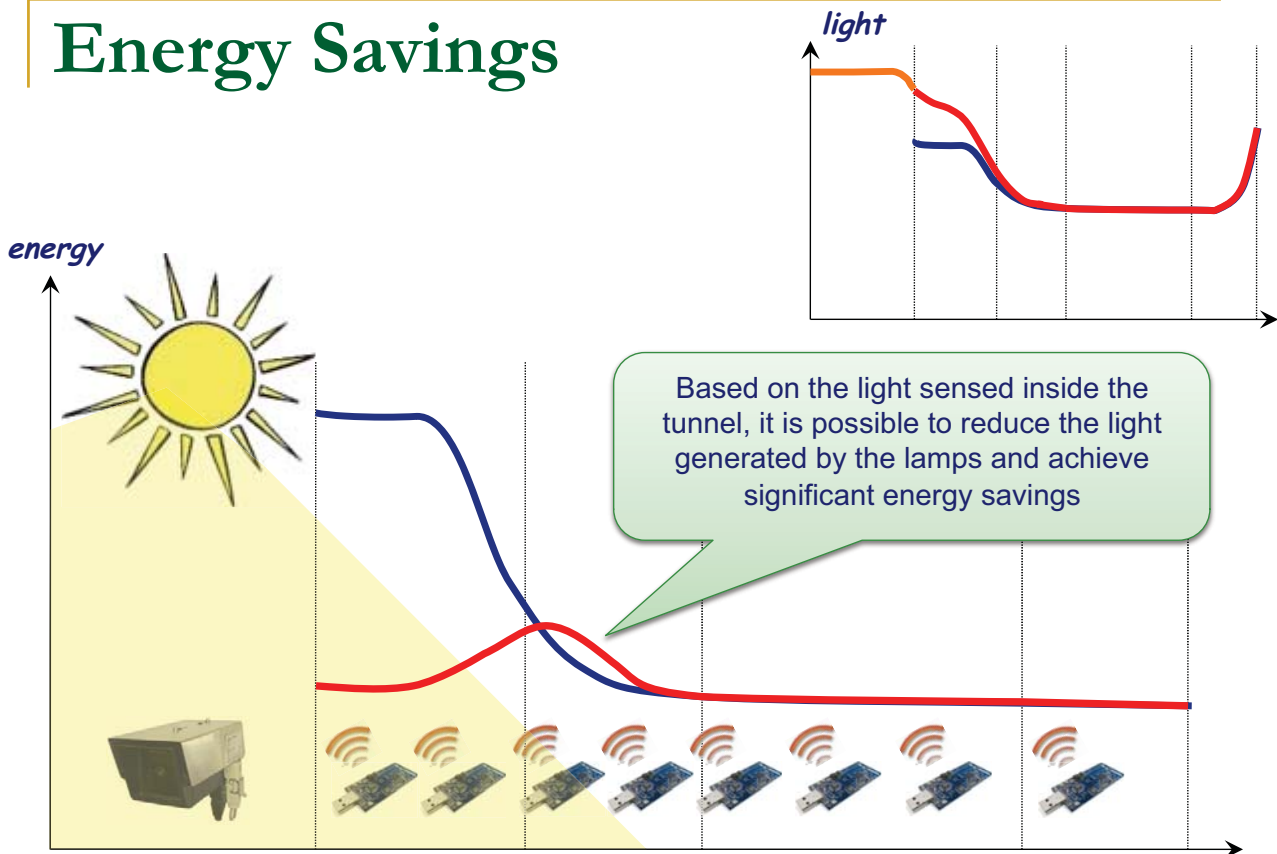
Length (m)	Number of Tunnels	Total (m)
0 - 25	9	
25 - 75	40	
75 - 125		2.461
125 - 500		11.249
500 - 1.000		9.252
1.000 - 2.000		11.406
> 2.000		13.453
<b>Total</b>	<b>136</b>	<b>49.784</b>
Tunnel	Number	Total (m)
	79	9.436
	64	40.348
Ventilation	14	24.734

**Energy consumption:  
~13.500.000 kW/year**

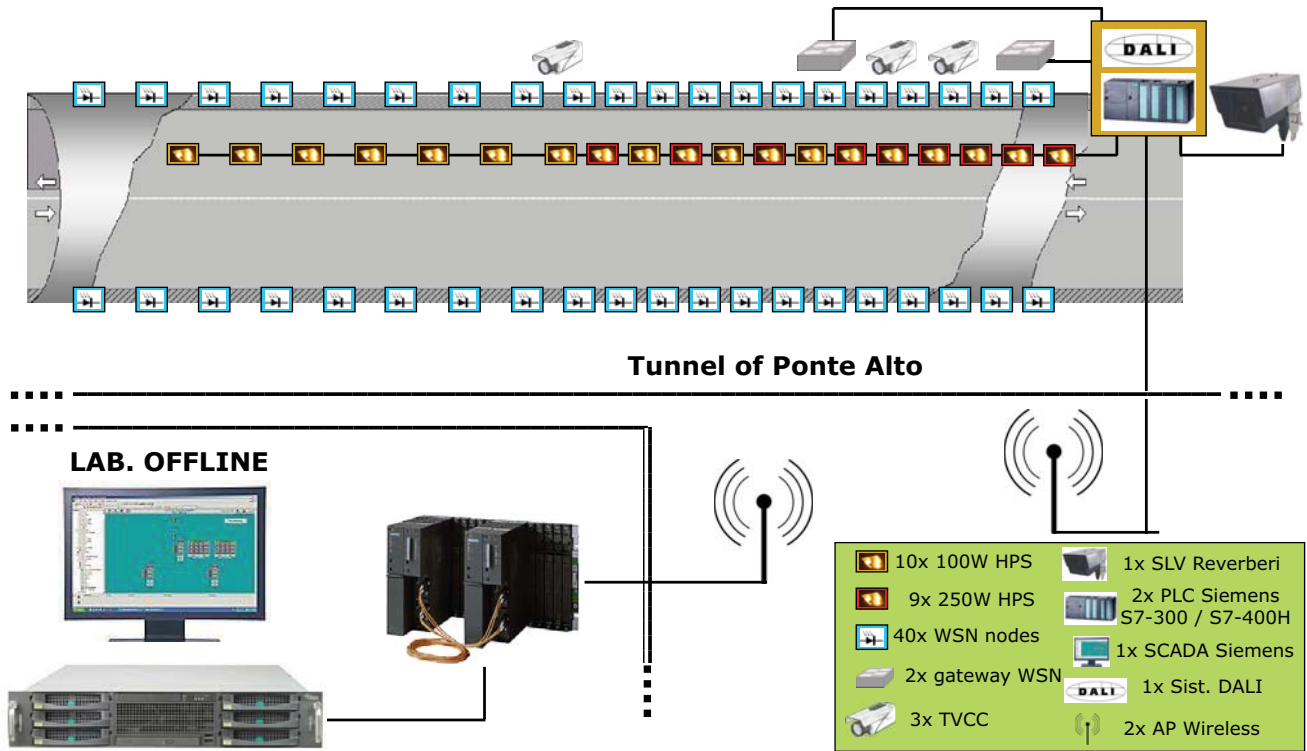
# The Question

- Why use wireless in a road tunnel???
  - You have power lines AND ethernet cables for the lights
  - Batteries need to be changed
  - Inside the tunnel, the light doesn't change
- Answers
  - Sensing must be done at 1.7m, where there are no wires
  - Each new attachment point to a wired network costs hundreds of EUR
  - Existing tunnels and short tunnels don't have existing wired networks
  - Internal sensors are sparse and can be used for maintenance

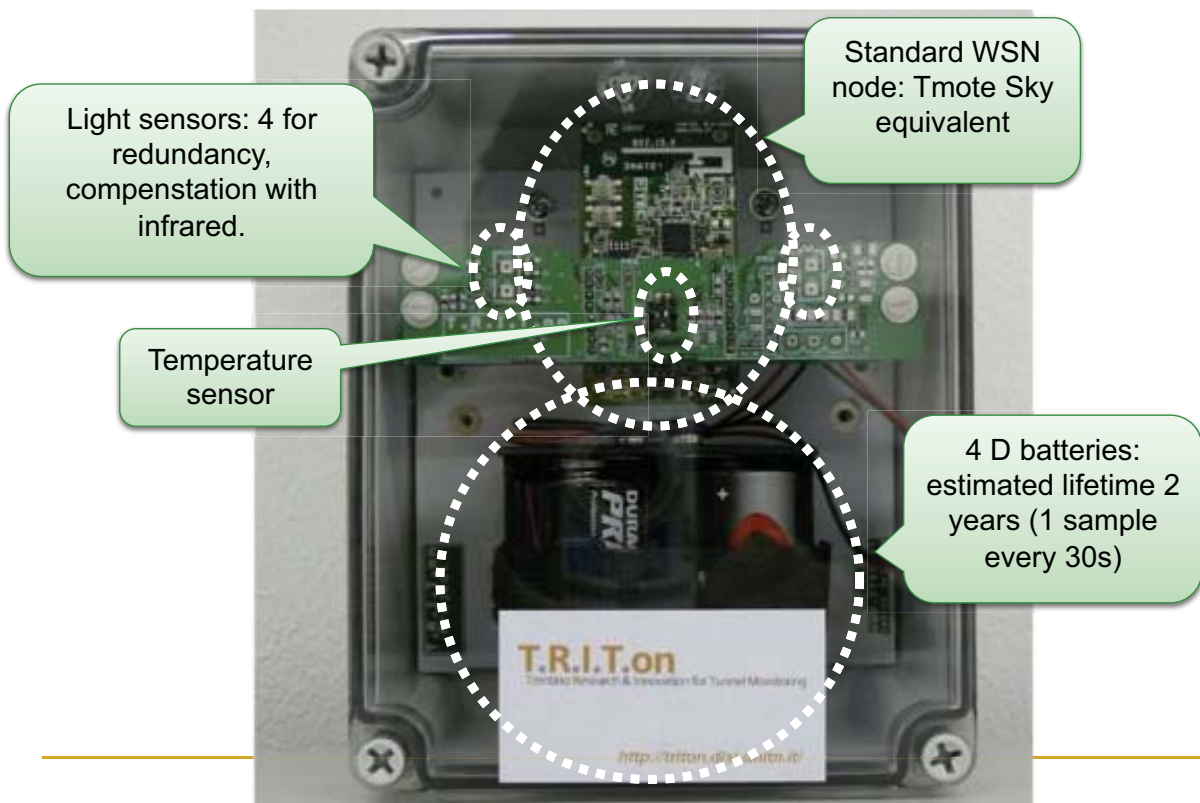
# Energy Savings



# The Test Site: Ponte Alto

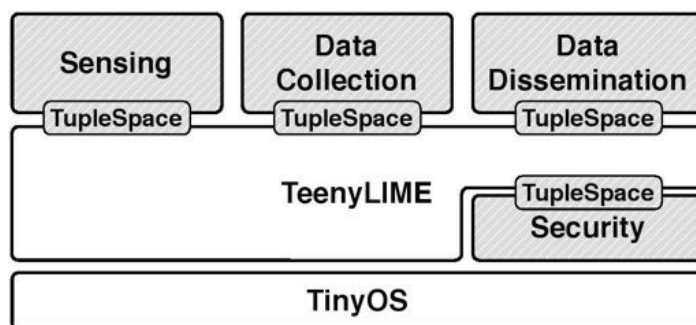


# Custom Hardware



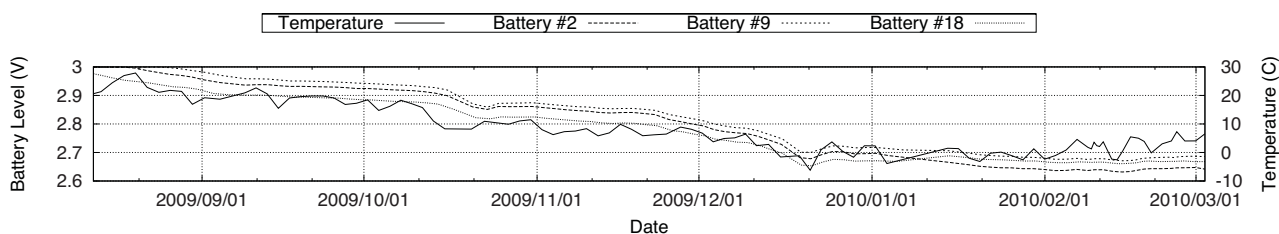
## Custom Software

- Developed on *extended* TeenyLIME:
  - abstract operations on FLASH
  - code dissemination
  - secure Communication
- Light data filtered at each node
- Adaptive routing to multiple gateways



## Some Results

- Data continuously collected for **7 months** (and more)

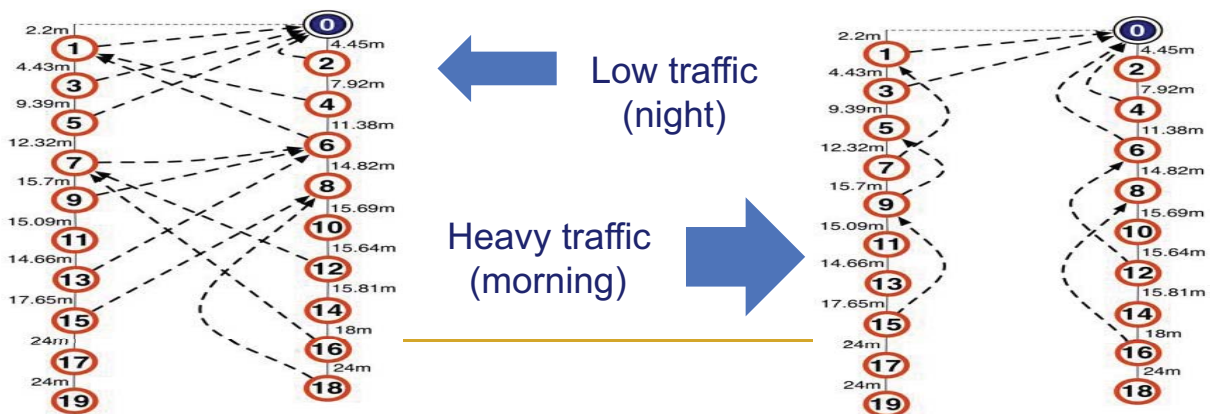


- Data jitter acceptable to the control algorithm
- Light levels successfully maintained in the test tunnel

## Example WSN Challenge: *traffic*

Video

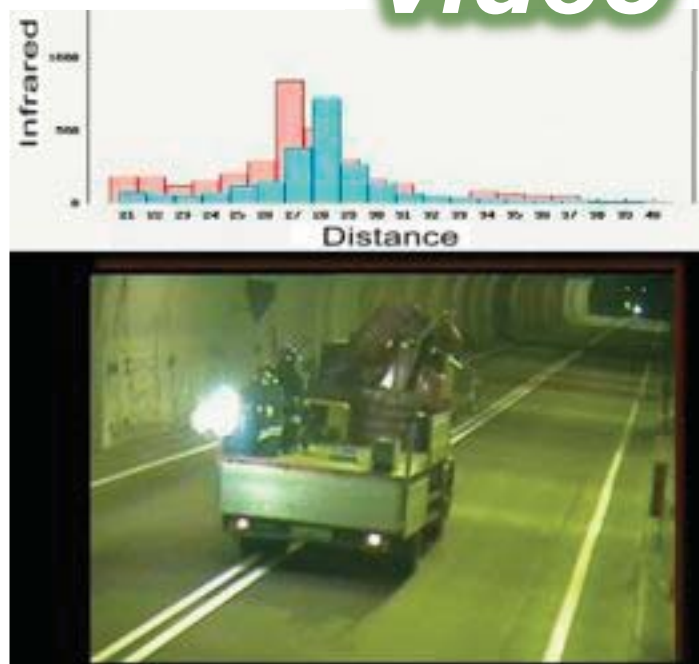
- Natural variations in connectivity require **adaptive routing** to maintain good quality routes
  - Contributing factors: traffic, humidity, faulty nodes
- High reliability and low energy consumption
  - 99.99% data correctly received
  - Multiple gateways for fault tolerance



## WSN Opportunity: *Fire Detection*

Video

- Not planned in the project!
  - Once WSN was in place, a small modification allows **fire detection with the IR sensors**
- Can detect
  - Presence of fire and thermal anomalies
  - Locations and trajectories
  - Notably works in the presence of smoke
- Note: this is just a proof of concept
  - But, it is quite promising!



## Some Dirty details:

### *Why This is Not a Sideways Tower*

- Built with *the same* middleware layer as Torre Aquila
  - All the components barely fit in memory!
- “Problems”
  - Loose connections between sensor board and communication module
  - Batteries discharge faster in cold weather
  - Boxes get dirty fast!
  - Maintenance in the tunnel in the winter is just not fun



## Other WSNs in Trento

- Scenarios
  - Assisted living
  - Vineyards
  - Animal monitoring
- Pre-deployment tools
  - TOSSIM frontend for TeenyLIME
  - Network performance evaluator
- Data visualization
- Reliable MAC
- ...

