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HTML5Apps paves way to future W3C payment standards & advances mobile Web standardisation roadmap

The two year EU-funded HTML5Apps project proudly looks back to its achievements. The project, ending in September 2015 successfully accelerated the development of standard Web technologies required to make HTML5 apps competitive with native apps, specifically in the areas of Web payments and rich mobile Web APIs.

HTML5Apps initiated W3C payments standardisation work

Payments have been identified early on as a major gap, and on March 2014, the HTML5Apps project organized a W3C Workshop on Web payments. It immediately gathered a lot of interest from a wide variety of stakeholders, ranging from banks, merchants, payment service providers, mobile operators, and many others. As a result, a W3C Web Payments Interest Group was formed. Chaired by Bloomberg and NACS representatives, the group is composed of 104 participants who have been busy at identifying specific standardization opportunities and building consensus on which of these need to be addressed within W3C.

After gathering industry use cases and requirements to help ensure that the standards developed have the ability to include business-to-business (B2B) payments as well as financial institution-related payments, the group proposed standard APIs - supporting functionality such as payment instrument registration, payment initiation, and payment completion - to enable an automated secure foundation for future Web payments capabilities.

As a result, W3C is now in the final stages of starting new standards work to make Web payments both easier and more secure.

HTML5Apps publishes mobile Web Standardization Roadmap

HTML5Apps conducted a series of interviews with European SMEs to investigate

their need for fast and easy development of innovative Web-based services. As a result, there is a need and strong support for in-progress standards around offline access, push notifications and access to device APIs. Where specification efforts had not started yet, the project brought them to the W3C Web & Mobile Interest Group to report new standardization opportunities.

“Seeking input directly from European developers and SMEs enabled us to better understand their challenges of using Web apps over proprietary formats,” explains Dominique Hazaël-Massieux, HTML5Apps lead. “As a result, and to facilitate information, coordination and participation from these developers, we maintained a standardization roadmap tracking efforts inside and outside of W3C.”

For the past two years, the HTML5Apps team published, on a quarterly basis, a roadmap entitled “Standards for Web Applications on Mobile”. Acclaimed by Web developers, this document summarizes the various technologies developed in W3C that increase the capabilities of Web applications, and how they apply more specifically to the mobile context. The latest edition of this roadmap was published in August 2015. It notably includes additions related to emerging work such as the proposed charter for a Web Payments Working Group.

About HTML5Apps

The goal of the HTML5Apps project is to close the gap between native and HTML5 apps through the standardization of missing HTML5 functionalities. The project is lead by ERCIM (the European Research Consortium for Informatics and Mathematics), the European host of W3C, an international industry consortium whose mission is to develop Web standards and guidelines designed to ensure long-term growth and stewardship for the Web. Web inventor Sir Tim Berners-Lee directs W3C. For more information, see <http://html5apps-project.eu/> and follow us @appsHTML5

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This press release:

<https://html5appsproject.files.wordpress.com/2015/09/html5apps-pr-29sept15.pdf>

Web Resources:

- HTML5Apps EU project: <http://html5apps-project.eu/>
- W3C Web Payments Workshop: <http://www.w3.org/2013/10/payments/>
- W3C Web Payments Interest Group: <http://www.w3.org/Payments/IG/>
- W3C Web Payments Interest Group participants <https://kwz.me/My>
- EU SMEs interviews : <http://html5apps-project.eu/tag/sme-interview/>
- W3C WebMob: <http://www.w3.org/Mobile/IG/>
- Standards for Web Applications on Mobile: <http://www.w3.org/Mobile/mobile-web-app-state/>
- W3C Web Payments Group Charter: <http://www.w3.org/2015/06/payments-wg-charter.html>

- ERCIM: <http://www.ercim.eu/> 
- W3C: <http://www.w3.org/> 

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