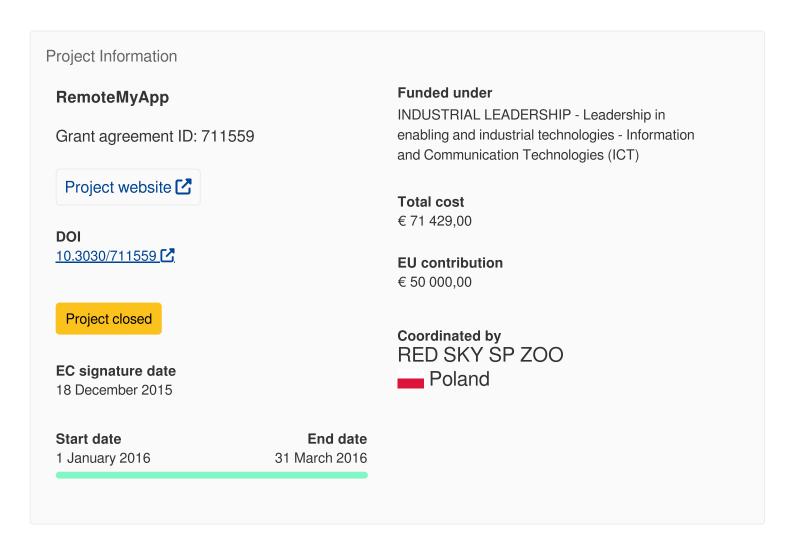
Platform to efficiently stream anything (focusing on games, SME and B2B applications), anywhere (to any mobile device)



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Fact Sheet



Objective

RemoteMyApp is the platform to deliver streaming services to three vital mobile devices market segments: (i) gaming, (ii) business applications to support remote servicing and remote office collaboration (especially for SMEs) and (iii) B2B applications. For each of these segments, RemoteMyApp offers corresponding

module. RemotR (i) for games streaming is the one already introduced on the market to demonstrate our innovative streaming technology in the most demanding environment. As the next step, RemotS (ii) module will be introduced, to reach the market of business applications for SMEs. This module will add features of streaming from the cloud (removing the need for physical PC, reducing costs and maintenance tasks) and pay-as-you-go charging. Finally, RemoteB2B (iii) module will be added with simple application-builder environment, where everyone can build (with no programming skills), share and monetize own mobile RemoteMyApp applications. This module will secure the future of whole ecosystem, by giving into the hands of users tools to shape any applications they may need.

With our innovative streaming technology (improved transmission delays, better responsiveness to different screen sizes and advanced controls and inputs configuration) ultimately, we want to convert mobile devices into modern entertainment (gaming) and work (business) stations.

RemoteMyApp technology was developed by Red Sky company – legendary Polish web services developer (our most popular product has reached 80th place on the ranking of 100 most visited sites worldwide – the highest position taken by any Polish website). For technology commercialization a spin-off company was established in Poland/Israel, under the RemoteMyApp name.

The objectives of Phase 1 of this project are: technological feasibility study, market assessment, regulatory framework and IP protection study, partners' search, risk assessment, preparation of work plan for phase 2, detailed business plan preparation.

natural sciences > computer and information sciences > software > software development
natural sciences > biological sciences > ecology > ecosystems
social sciences > economics and business > business and management > employment



Programme(s)

H2020-EU.2.1.1. - INDUSTRIAL LEADERSHIP - Leadership in enabling and industrial technologies - Information and Communication Technologies (ICT) (MAIN PROGRAMME)

H2020-EU.2.3.1. - Mainstreaming SME support, especially through a dedicated instrument

Topic(s)

Call for proposal

H2020-SMEInst-2014-2015 [2]

See other projects for this call

Sub call

H2020-SMEINST-1-2015

Funding Scheme

SME-1 - SME instrument phase 1

Coordinator



RED SKY SP ZOO

Net EU contribution

€ 50 000,00

Total cost

€ 71 429,00

Address

UL. ALEJA PIASTOW 22

71 064 SZCZECIN







Yes

Region

Makroregion północno-zachodni > Zachodniopomorskie > Miasto Szczecin

Activity type

Private for-profit entities (excluding Higher or Secondary Education Establishments)

Links

Contact the organisation [2]

Participation in EU R&I programmes [2]

HORIZON collaboration network

Participants (1)



REMOTEMYAPP SP ZOO

Poland

Net EU contribution

€ 0,00

Address

AL PIASTOW 22

71 064 SZCZECIN

121



Yes Region

Makroregion północno-zachodni > Zachodniopomorskie > Miasto Szczecin

Activity type

Private for-profit entities (excluding Higher or Secondary Education Establishments)

Links

Contact the organisation [2]

Participation in EU R&I programmes [2]

HORIZON collaboration network

Total cost

No data

Last update: 11 August 2022

Permalink: https://cordis.europa.eu/project/id/711559

European Union, 2025